

# Field Stripping a Weapons System: Building a Trustworthy Computer

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# Q:

Could you ask a vendor for *full* software *and* hardware *sources* to *any* system or solution contracted by the DoD, *today*?

#### Myth:

"It is no longer possible for a single person to fully understand how a computer works."

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# Field Stripping



#### From dictionary.com:

To take apart (a weapon) for cleaning, lubrication, and repair or for inspection

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# Field Stripping: What About Modern Weapons Systems?





Embedded Computers with *exotic* enclosures and peripherals, e.g.:

- artillery
- navigation
- comms

Non-destructive testing & reverse engineering is relatively easy with *software* 

less so with *microchips*!





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#### Hardware Attack Surface

- ASIC Fabrication (Malicious Foundry)
  - masks reverse engineered and modified to insert malicious behavior
    - privilege escalation CPU backdoor
    - compromised random number generator
  - problematic to test/verify after the fact!
  - mitigated by using FPGAs instead!
- Compilation (<u>Malicious Toolchain</u>)
  - generates malicious design from clean sources
- Design Defects (Accidentally or Intentionally Buggy HDL Sources)
  - <u>Spectre</u>
  - <u>Meltdown</u>

# Field Stripping a Computer

Applications (incl. compiler)		Software (e.g., Linux, BSD, seL4)	
System Runtime Libraries			
Kernel			
Hypervisor (optional)			
CPU ISA & I/O Registers			
Microarchitecture		Hardware (e.g., x86, ARM, RISC-V)	
Register Transfer Level (RTL)			
ASICs	FPGAs		

Self-hosting:

- a system's capability to produce new versions of itself, from bounded sources, without reliance on external third-party support\*
- the software stack is self-hosting
  - \* Assuming the hardware can be trusted!!!

# Field Stripping a Computer

Applications (incl. compiler)		
System Runtime Libraries		Software
Kernel		(e.g., Linux, BSD, seL4)
Hypervisor (optional)		
CPU ISA & I/O Registers		
Microarchitecture		Hardware
Register Transfer Level (RTL)		(e.g., x86, ARM, RISC-V)
ASICs	FPGAs	

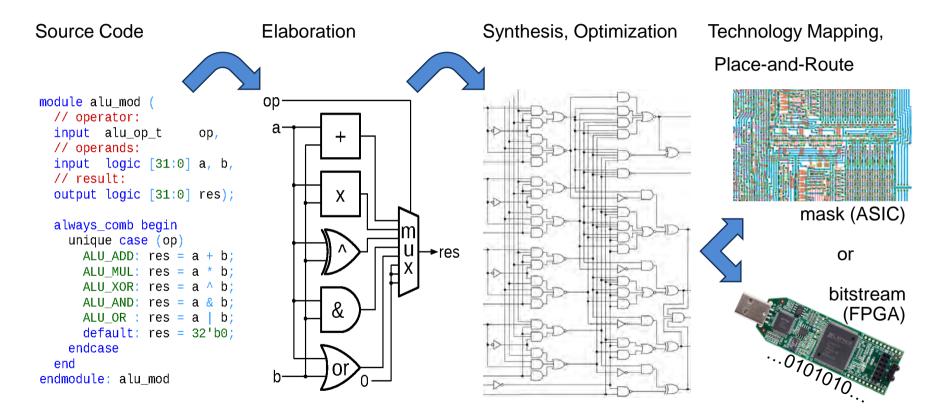
Goal: Extend self-hosting property to encompass hardware, including hardware source-language (HDL) compiler!

#### Self-hosting:

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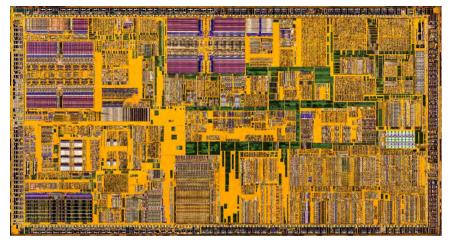
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# Hardware Development and Compilation Stages

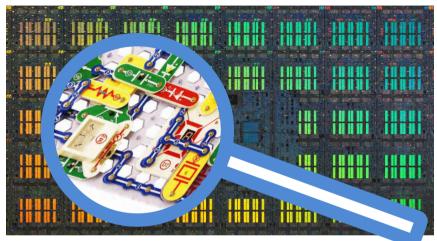


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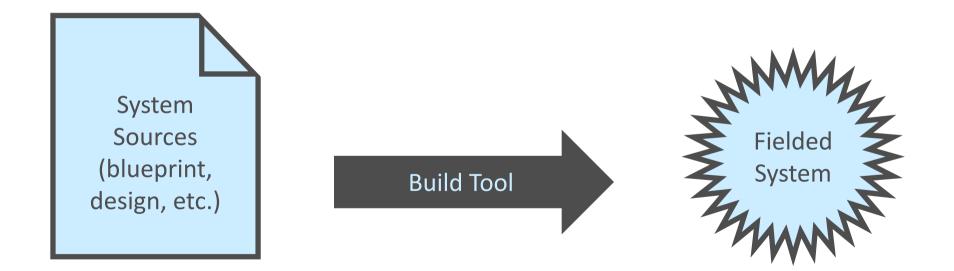
- Application Specific Integrated Circuits
- dedicated, optimized etched silicon
  - photolithographic masks
- "hard" IP cores



- Field Programmable Gate Arrays
- grid: programmable blocks, interconnect
  - bitstream
- "soft" IP cores

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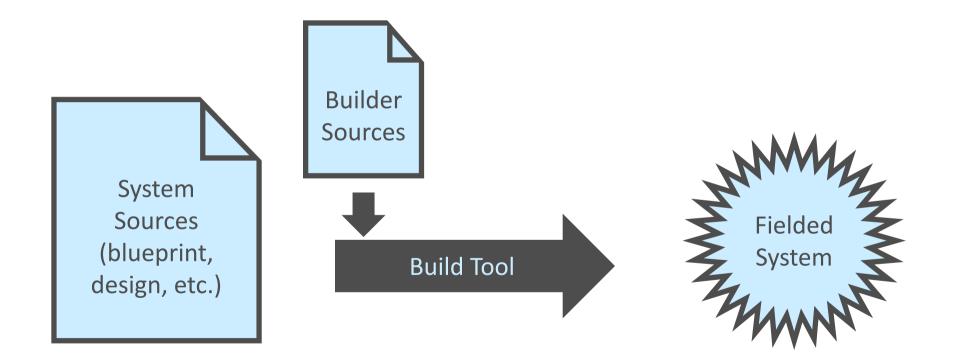
#### Anchoring Trust for Fielded Systems



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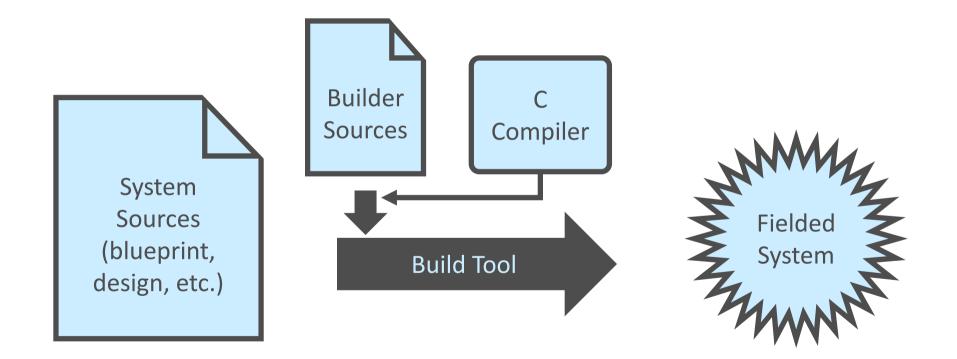
## Anchoring Trust for Fielded Systems



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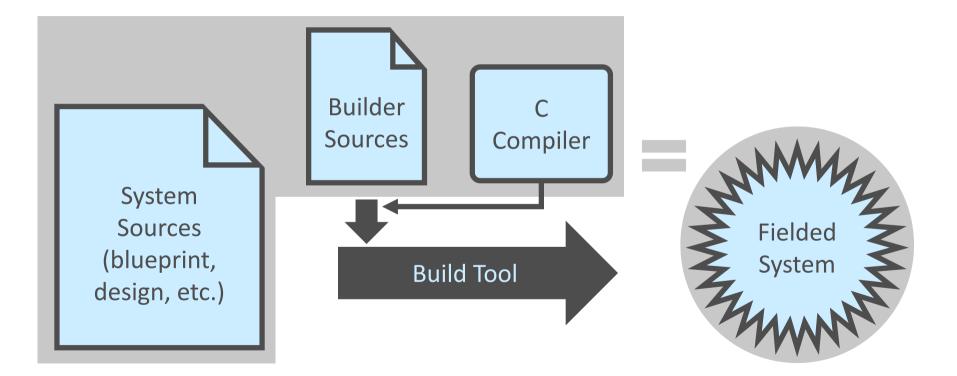
## Anchoring Trust for Fielded Systems



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## Anchoring Trust for Fielded Systems



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# Bootstrapping a Trustworthy RISC-V Cleanroom System

- [x86/Linux]: Use DDC to verify we have a clean C compiler
  - including a rv64 cross-compiler
- [x86/Linux]: Build clean HDL compiler toolchain, for both x86 and rv64
- [x86/Linux]: Cross-compile target rv64 OS (kernel, libraries, utilities)
- [x86/Linux]: Build rv64 SoC FPGA bitstream, from HDL sources
- [rv64/Linux]: Boot up FPGA-based rv64 computer into cross-compiled OS
  - rv64/Linux system is *self-hosting* from this point forward!
- [rv64/Linux]: Natively rebuild FPGA bitstream, kernel, libraries, and applications
  - we now have a trustworthy cleanroom
  - guaranteed to "honestly" compile any imported sources (HDL and/or software)!

# List of Ingredients

Physical Hardware: FPGA development board (based on Lattice ECP5 series chip):

• <u>Versa-5G</u> or <u>TrellisBoard</u>

Free/Open HDL toolchain (Verilog-to-bitstream):

• <u>Yosys</u> (compiler), <u>Project Trellis</u> (bitstream utilities), <u>NextPNR</u> (place-and-route tool)

Free/Open RISC-V 64-bit CPU:

Rocket Chip

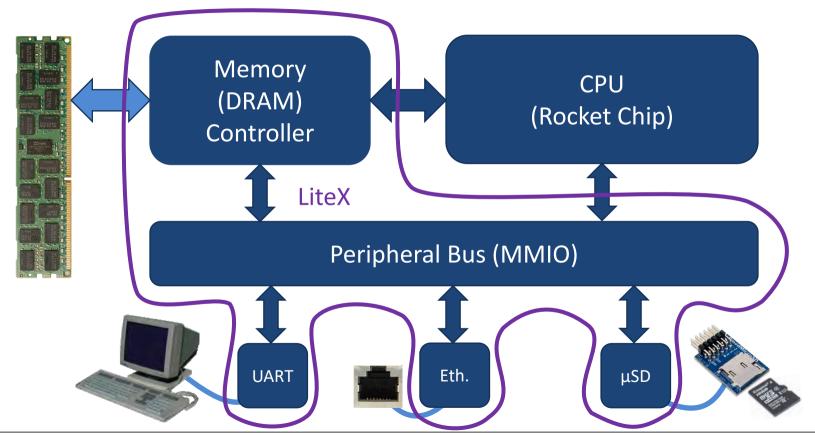
Free/Open system-on-chip (SoC) environment (e.g., system bus, peripherals):

• <u>LiteX</u>

Free/Open software stack (e.g., Linux kernel, glibc runtime, GCC compiler):

• Fedora-riscv64

# LiteX + Rocket 64-bit FPGA-based Linux Computer



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# Next Steps

NEAR	MID	FAR
<ul> <li>Performance Optimizations</li> <li>Early prototype HDL is a target-rich environment</li> </ul>	<ul> <li>Formal Analysis &amp; Verification</li> <li>Starting from a <i>bounded</i> set of sources,</li> </ul>	<ul> <li>Hardware Assurance BCPs</li> <li>Cyber weapons as trustworthy as kinetic,</li> </ul>
for further performance improvements, e.g.,:	100% as trustworthy as the fielded system.	despite supply chain complications!
<ul> <li>64bit AXI system bus</li> <li>separate RAM and MMIO data paths</li> </ul>	<ul> <li>Goal: measure actual ability to trust the system by conducting source code analysis!</li> </ul>	

## Demo: Linux booting on Rocket+LiteX on ECP5 FPGA



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## **Related Topics**

Diminishing distinction between civilian and military/industrial security:

- Bruce Schneier blog post: <u>https://www.lawfareblog.com/myth-consumer-security</u>
- DoD ability to source trustworthy microchips drowned out by consumer market
- https://youtu.be/1uCy-T22el8?t=132

Right To Repair:

- <u>automobiles</u>, <u>electronics</u>, <u>agricultural machinery</u>
- issues of ownership, control, trust: all aspects of security

# C Compiler vs. "Trusting Trust": Problem and Workaround

- <u>self-propagating C compiler hack</u> (Ken Thompson)
  - malicious compiler inserts Trojan during compilation of a *victim program* 
    - clean source  $\rightarrow$  malicious binary
      - including *compiler's own* sources!
    - compiler source hack no longer needed after 1<sup>st</sup> iteration!
- David A. Wheeler's defense: Diverse Double Compilation
  - suspect compiler A: sources S<sub>A</sub>, binary B<sub>A</sub>
  - trusted compiler T: binary B<sub>T</sub>
    - $S_A \to B_A \to X \qquad \qquad S_A \to B_T \to Y$
    - X and Y are functionally identical, but different binaries

$$S_A \rightarrow X \rightarrow X_1$$
  $S_A \rightarrow Y \rightarrow Y_1$ 

• X<sub>1</sub> and Y<sub>1</sub> must be identical binaries (since X, Y were functionally identical)!