

# Choir: Empowering Low-Power Wide-Area Networks in Urban Settings

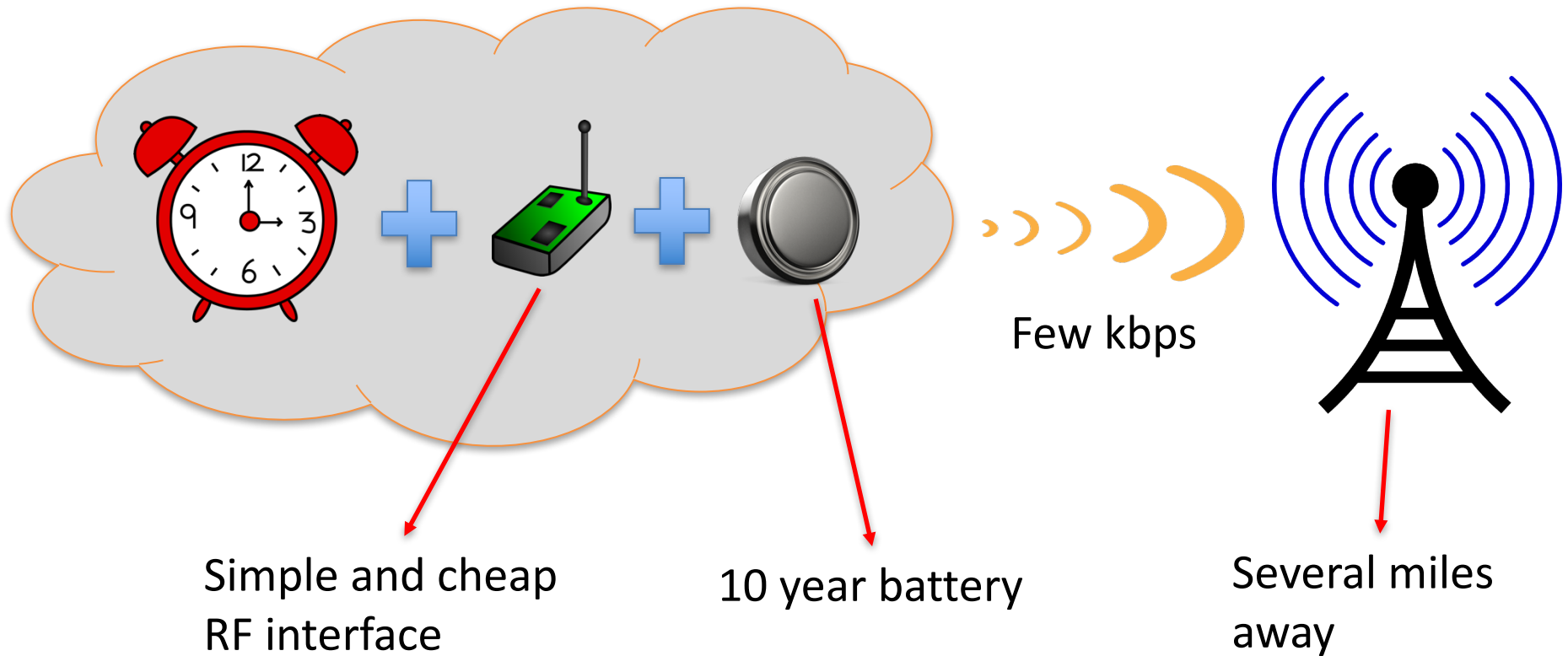
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**Carnegie  
Mellon  
University**

<http://www.witechlab.com/LoRa/ChOIR.html>

# Imagine a world where every single object is connected to the Internet...



# The building block for a city-scale Internet of Things...



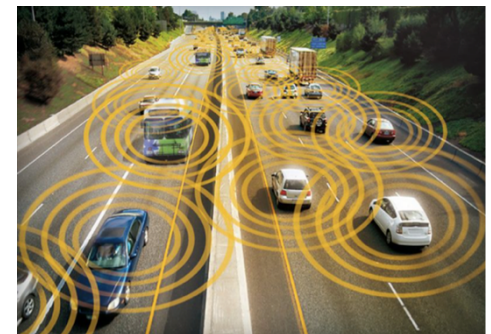
## Smart Infrastructure



## Smart Homes



## Smart Vehicles



# Low-Power Wide-Area Networking (LP-WAN)

# Low-Power Wide-Area Networking (LP-WAN)

## Long Range

- Up to 10 KMs in rural areas

## Low Data rate

- Order of kilobits per second

## Low Cost

- < \$5

## Low Power

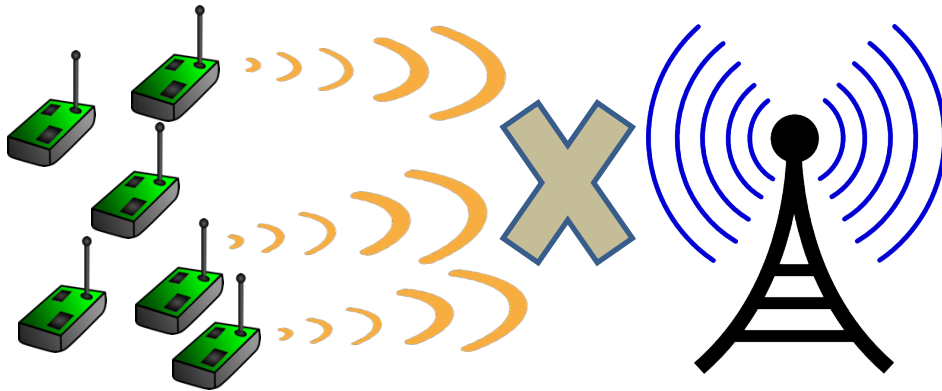
- Up to 10 years of battery life

Initiatives from Industry (LoRa, SIGFOX) and standardization bodies (3GPP LTEM, NBIoT)

# Key Challenges

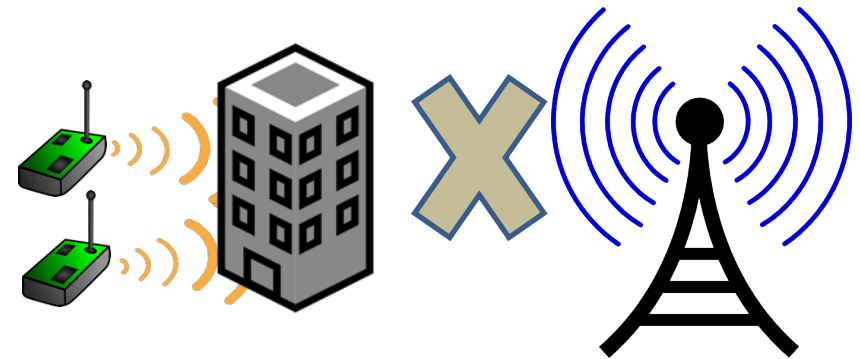
# Key Challenges

## Interference



Collisions emerge from the **sheer** density of nodes and the **simplicity** of the current MAC protocols (e.g., transmit as soon as wakeup)

## Range



LPWAN ranges drop by 10x in **urban** areas due to excessive multipath, shadowing, etc.

# Past work

WiFi/Cellular

MegaMIMO

SAM

ZigZag

....

Wireless  
sensor  
networks

Glossy

ACR

....

LPWANs

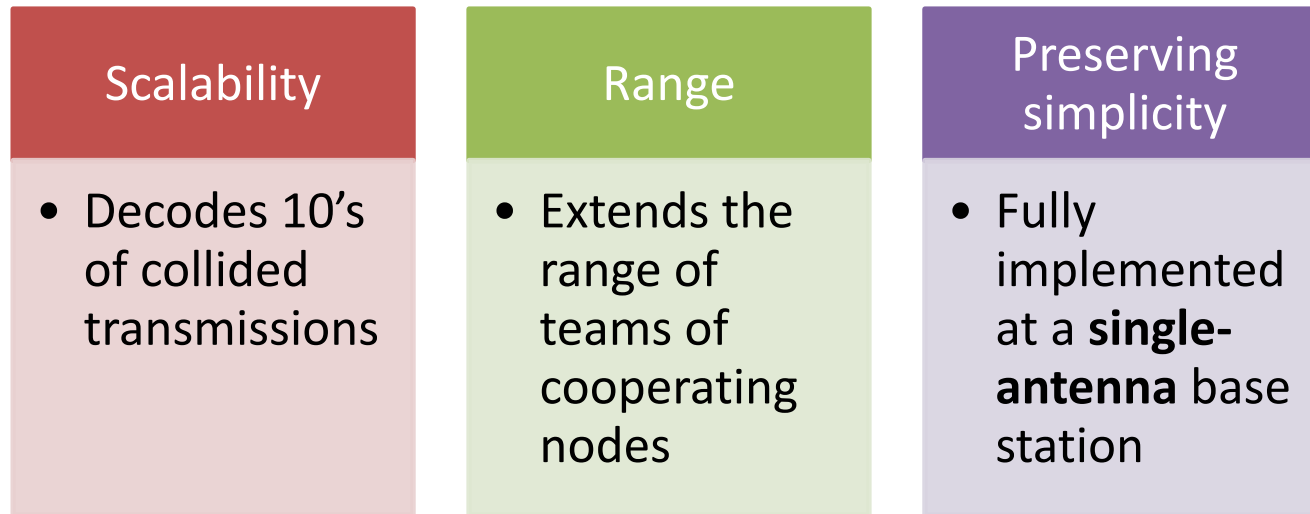
LoRaWAN

Sigfox


....



# Choir

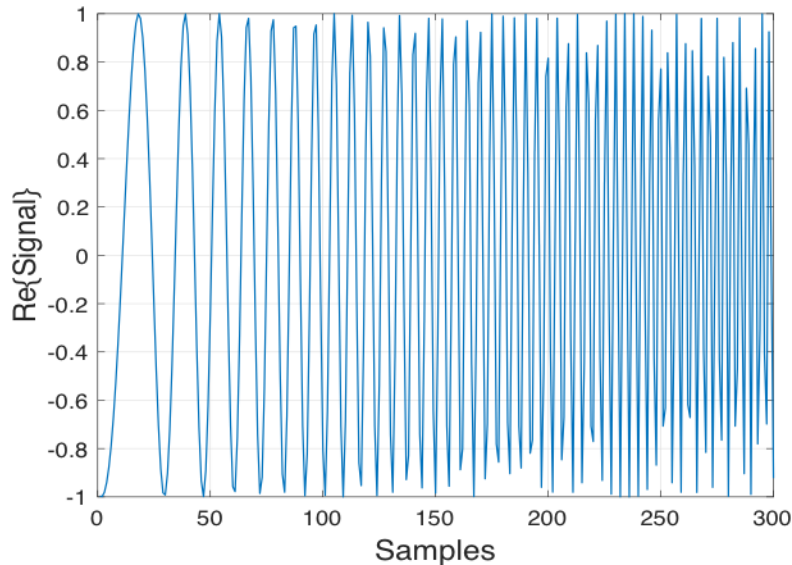


Fully implemented and evaluated on

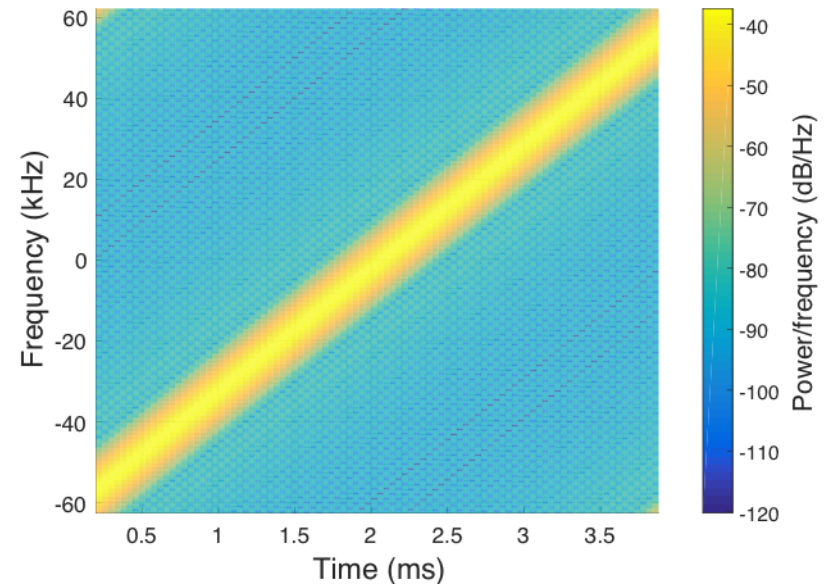
 **LoRaWAN**™ base station over an area of 10 Km<sup>2</sup> in Pittsburgh

# LoRaWAN™ : Chirps

**Chirp in T.D.**



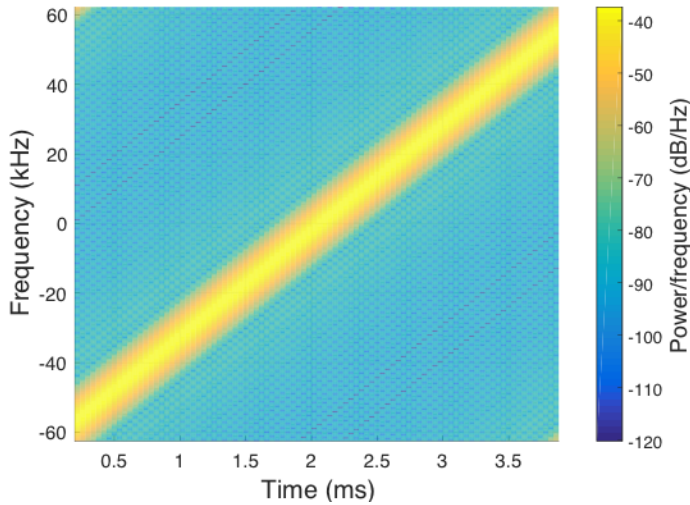
**Chirp on a spectrogram**



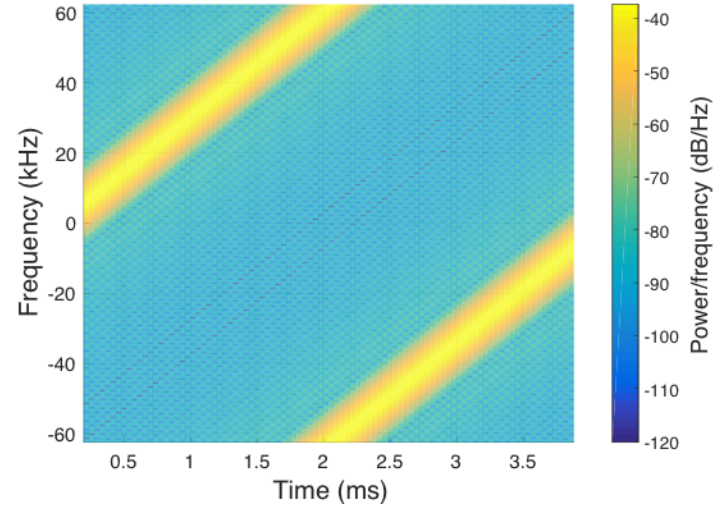
**Data  
encoding**

The initial frequency of the  
chirp

# LoRaWAN™ : 1-bit encoding



**'0'**



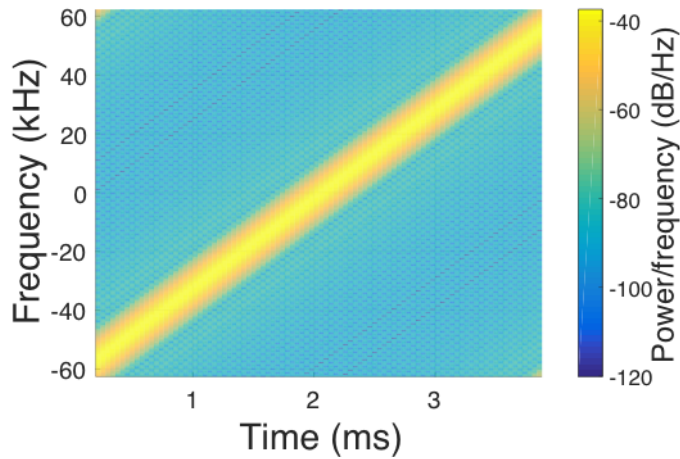
**'1'**

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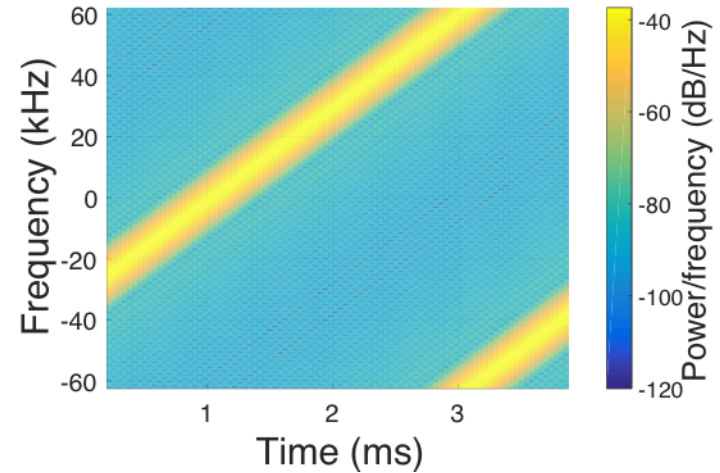
**In general,**  $n$  bits  $\rightarrow$  divide the BW to  $2^n$  initial frequencies

# LoRaWAN™ : 2-bit encoding

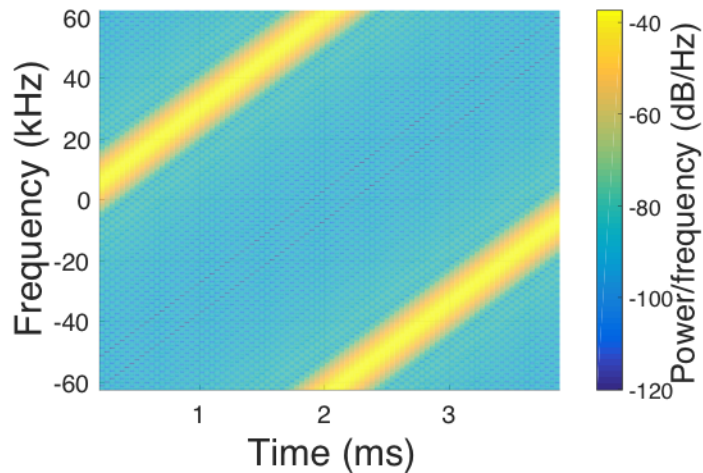
Data = '00'



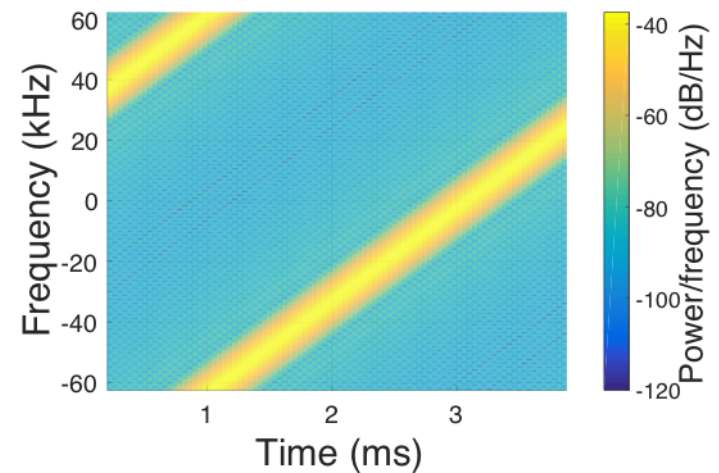
Data = '01'



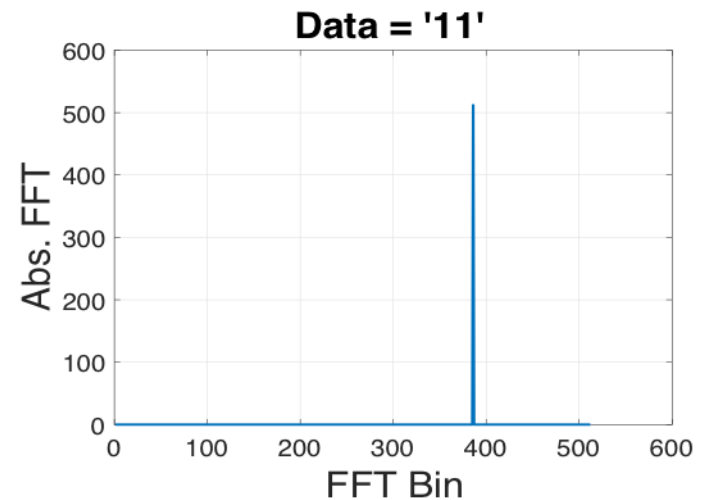
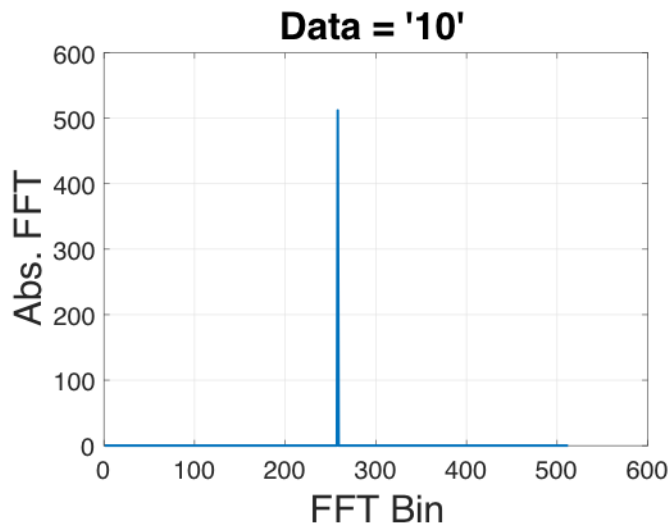
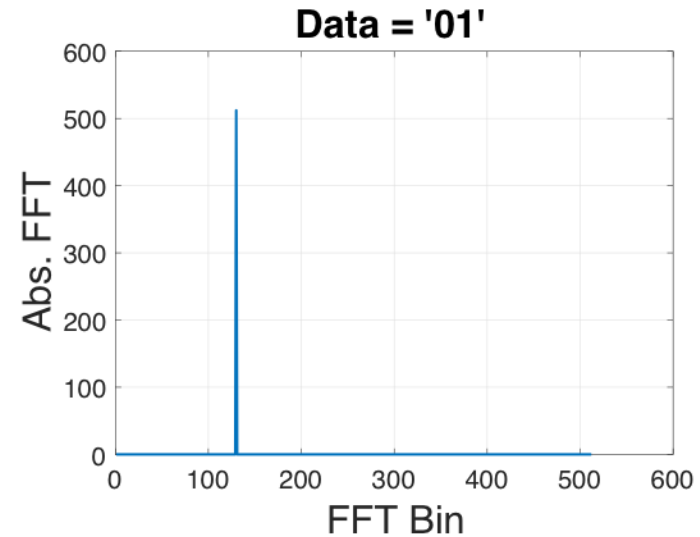
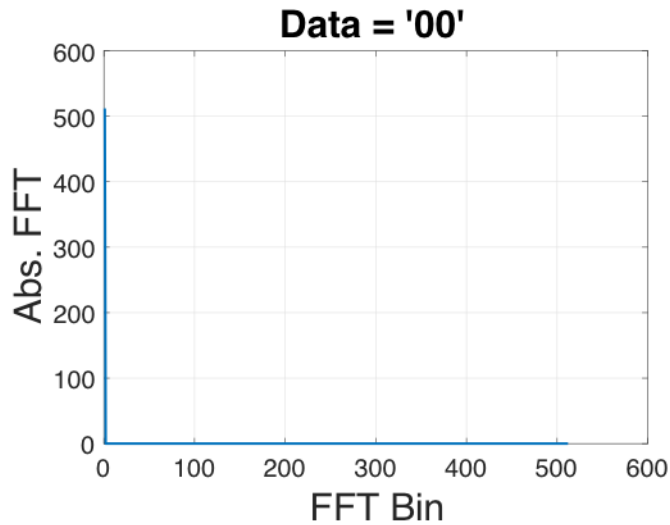
Data = '10'



Data = '11'

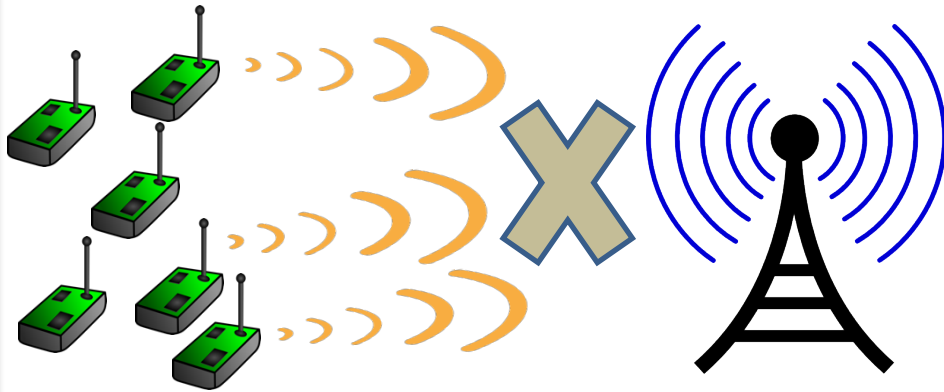


# LoRaWAN™ : 2-bit encoding

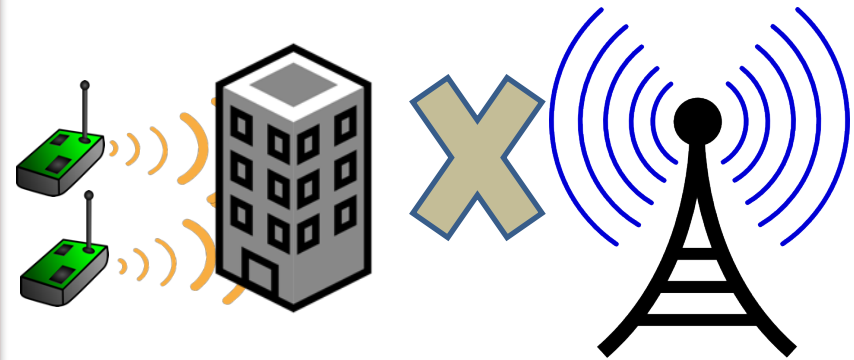


# Choir in action

**Interference**

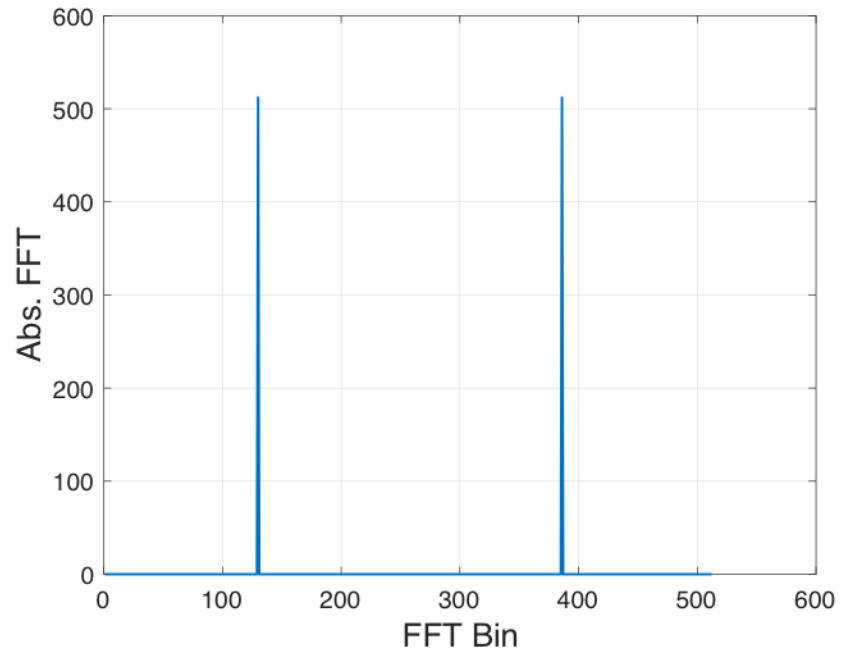
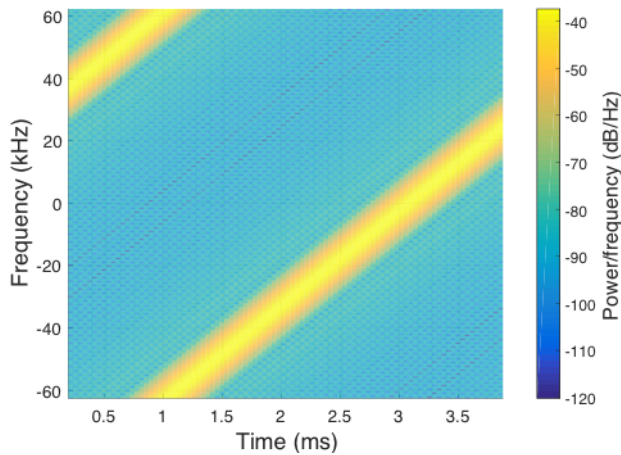
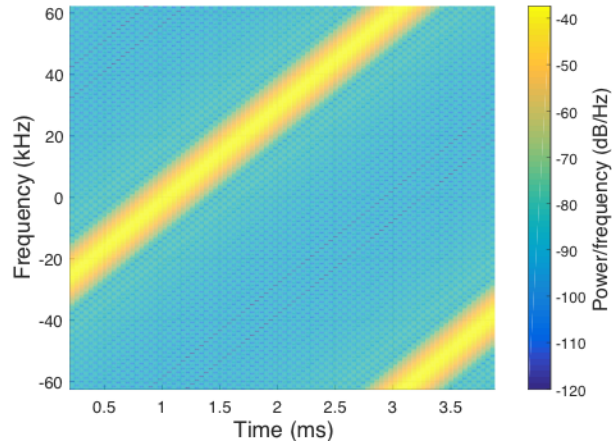


**Range**



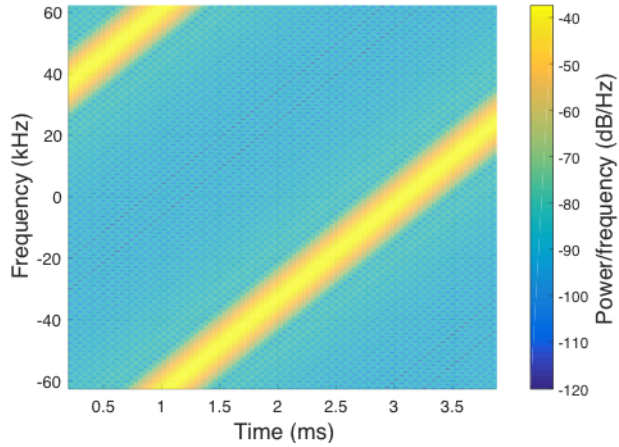
# Collision of chirps

## Different data

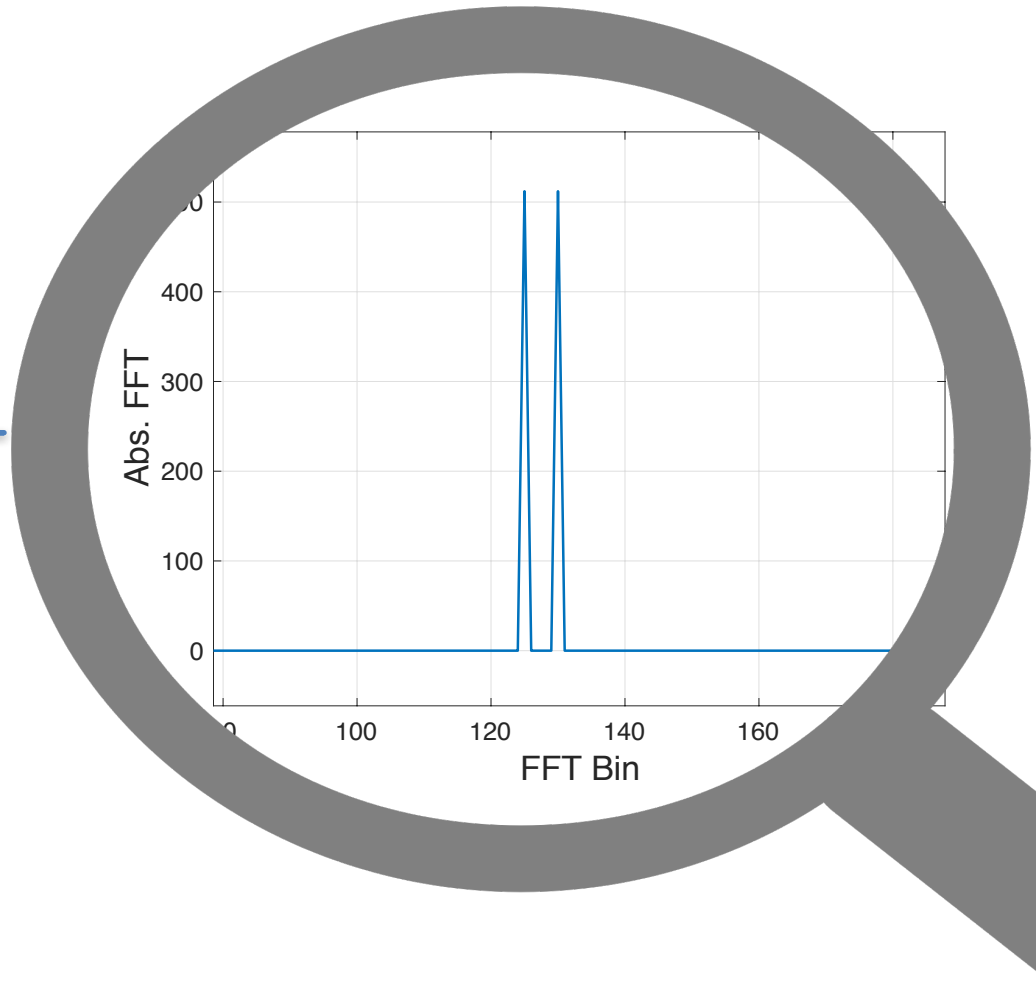
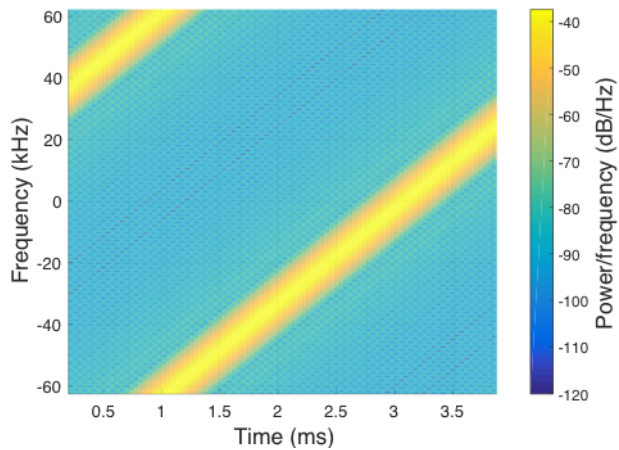


# Collision of chirps

Same data



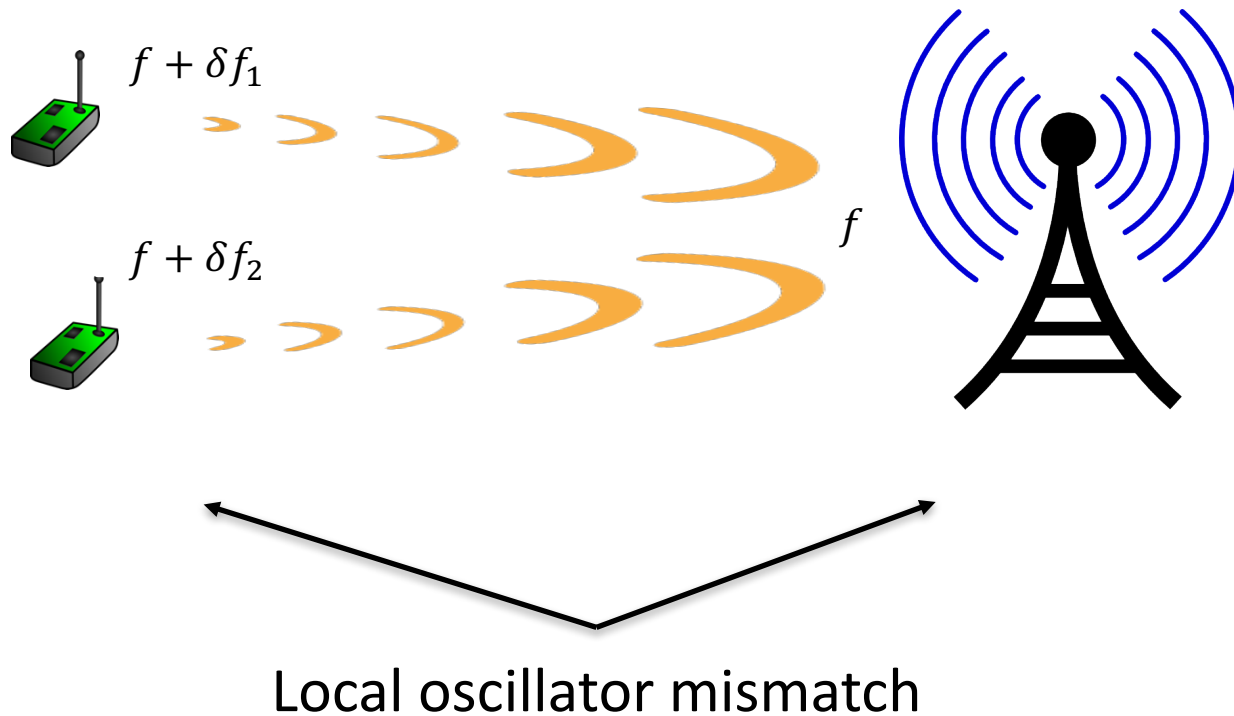
+





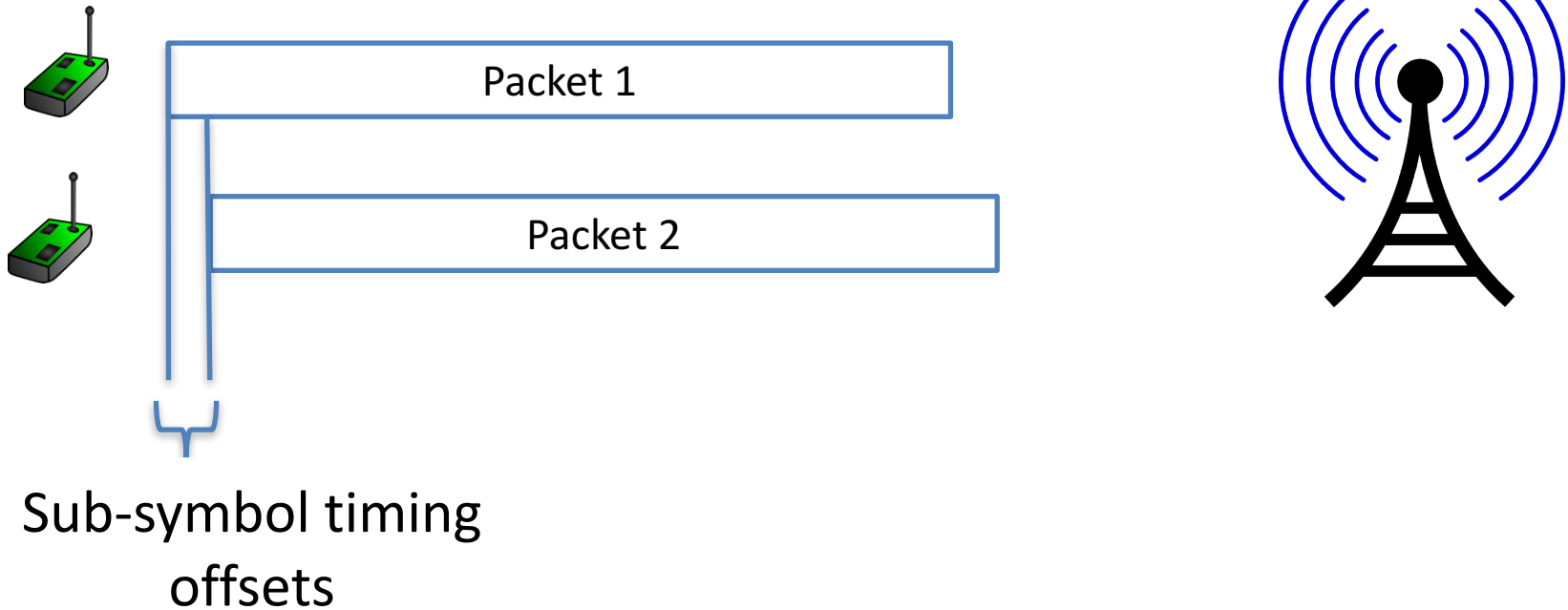
# Hardware imperfections

## Carrier frequency offsets (CFO)

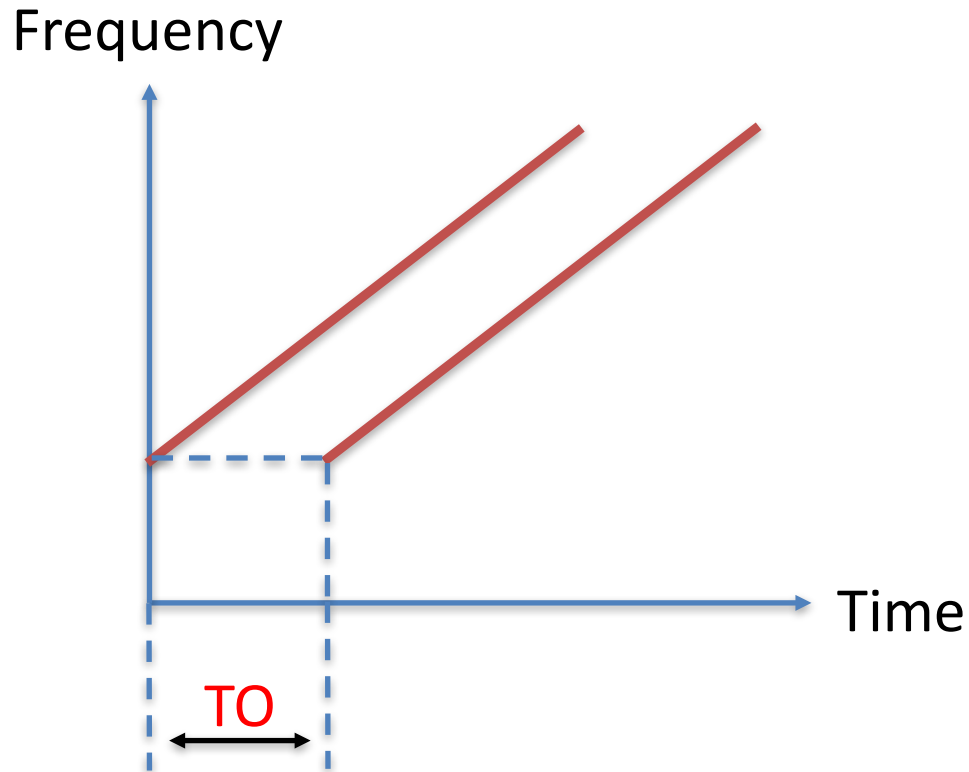


# Hardware imperfections

## Timing offsets (TO)



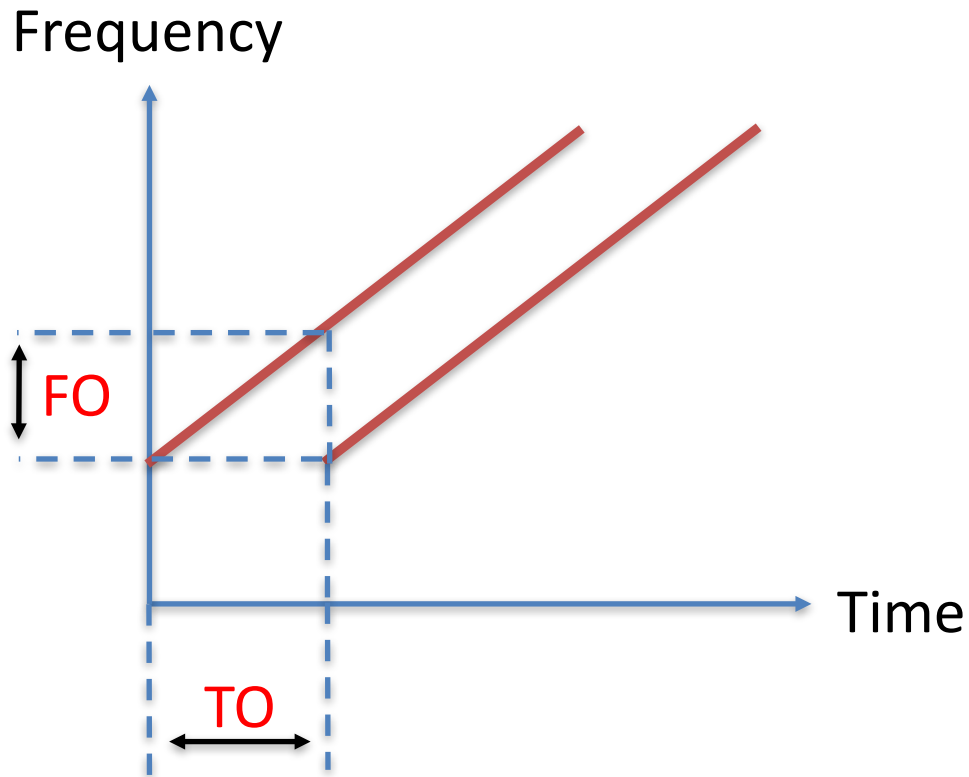
# Timing offsets (TO)



## Recall

Chirps are signals whose frequency increases linearly with time

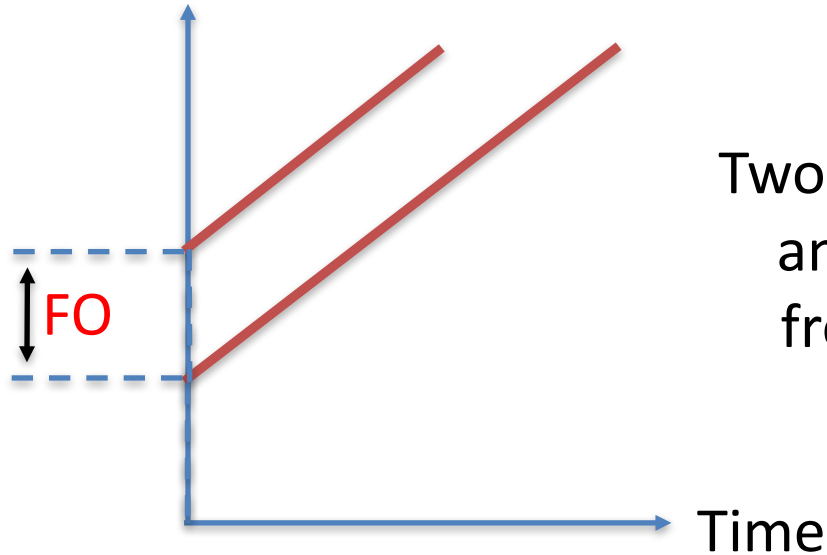
# Timing offsets (TO)



**Thus,**  
An offset in time maps  
to an offset in  
frequency!

# Timing offsets (TO)

Frequency

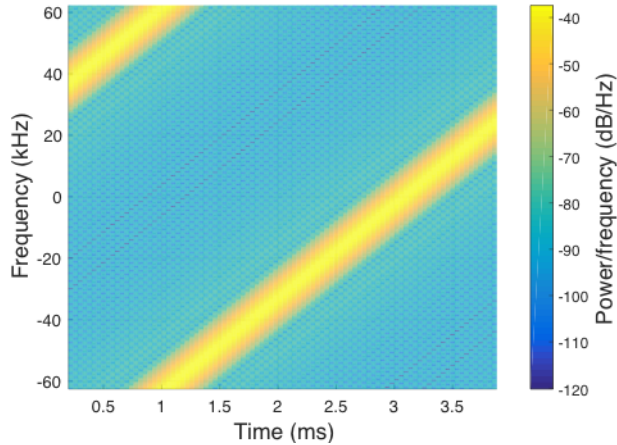


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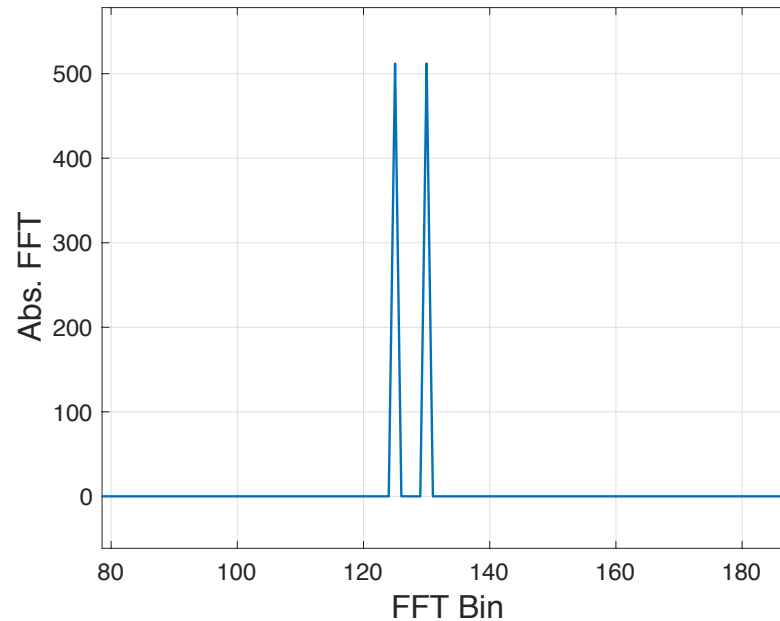
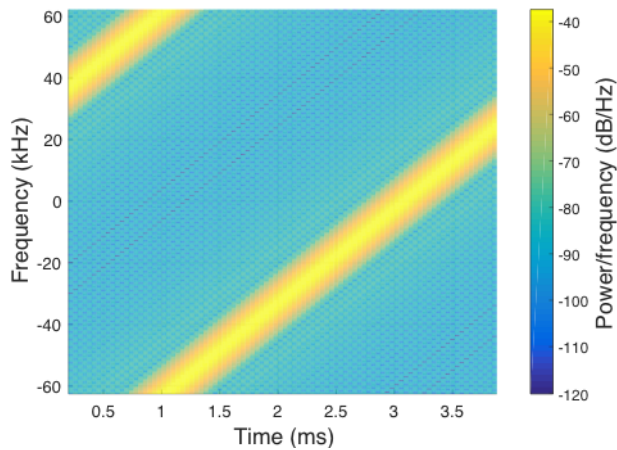
Hardware offsets := { CFO + TO }

# Collision of chirps

Same data



+

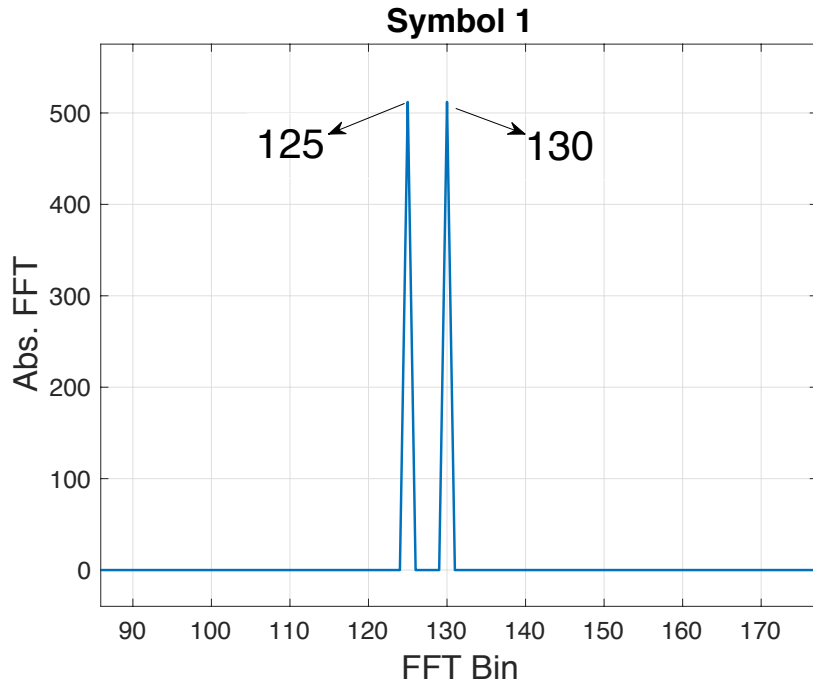


Hardware offsets!



Exploit hardware  
imperfections to resolve  
collisions!

# Decoding data



U1 data: ✓

U2 data: ✓



U1 data + U1 hardware offsets = 125

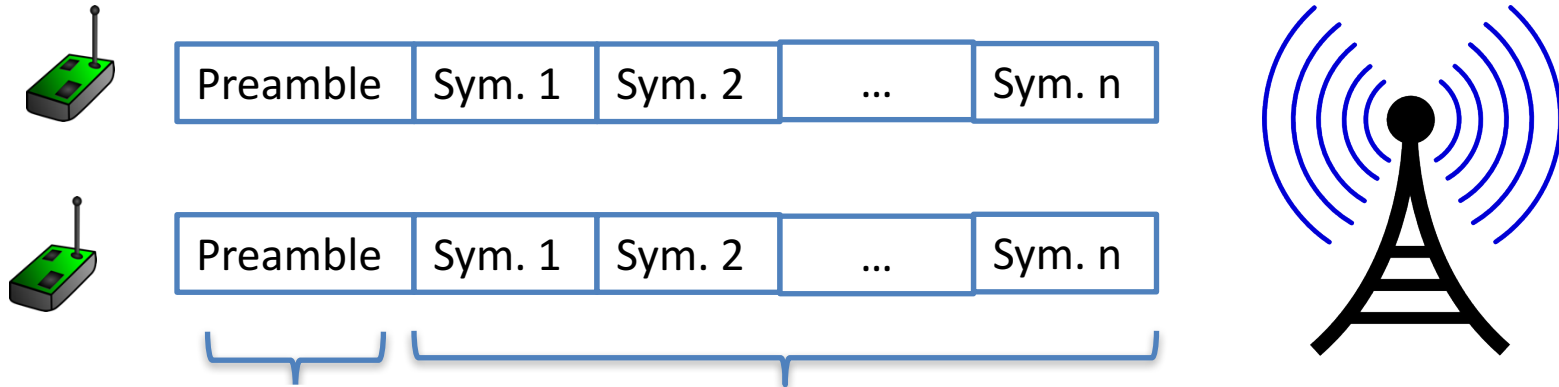
U2 data + U2 hardware offsets = 130



Hardware offsets remain constant  
over a packet, data does not!



# Decoding data



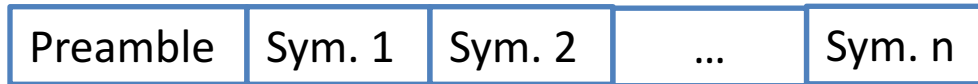
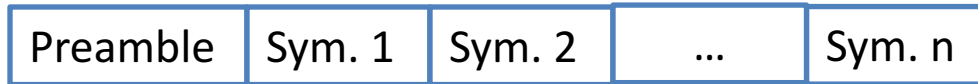
Peak locations are used to estimate hardware offsets

Hardware offsets remain constant across the packet

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**Symbol 1:** U1 data + U1 hardware offsets = 125 ✓  
U2 data + U2 hardware offsets = 130

# Decoding data



Peak locations are used to estimate hardware offsets

Hardware offsets remain constant across the packet



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**How to measure accurate hardware offsets across the preamble?**

# Decoding data

$$(f_1^*, f_2^*) = \underset{\{f_1 \in (\bar{f}_1 - \Delta, \bar{f}_1 + \Delta), f_2 \in (\bar{f}_2 - \Delta, \bar{f}_2 + \Delta)\}}{\operatorname{argmin}} \left| y C^{-1} - \left( \bar{h}_1 e^{j2\pi \bar{f}_1 t} + \bar{h}_2 e^{j2\pi \bar{f}_2 t} \right) \right|^2$$

$\bar{f}_i$  -> initial frequency offset estimate of user  $i$

$\bar{h}_i$  -> channel estimate of user  $i$

$\Delta$  -> bin size of the FFT

$C^{-1}$  -> conjugate nominal chirp

$y$  -> received symbol

$f_i^*$  -> correct frequency offset of user  $i$

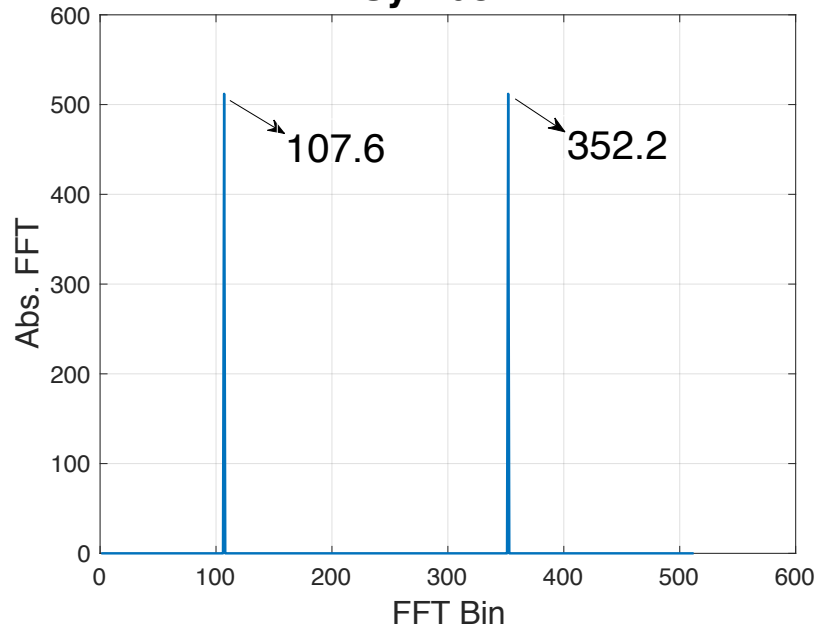
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Details in the paper...

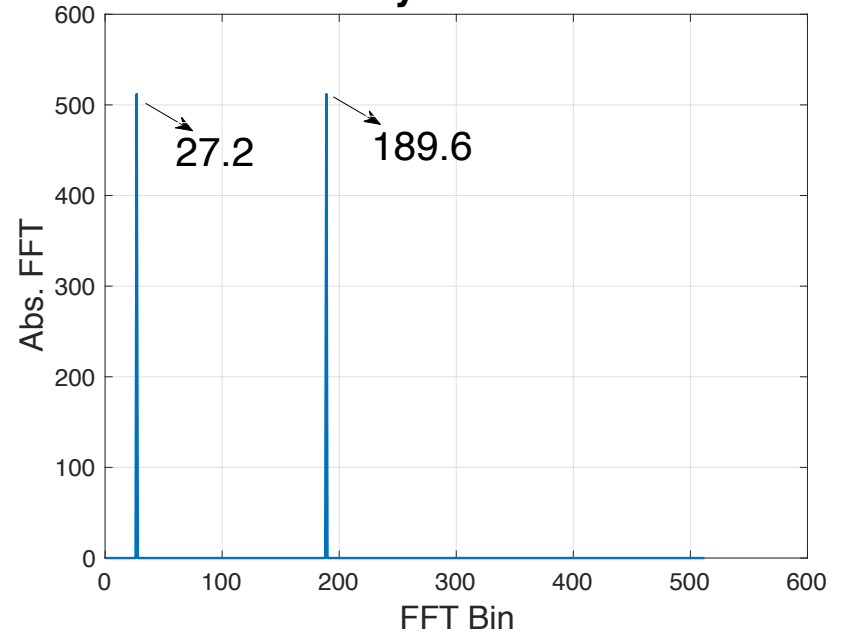
**Which peak corresponds to which user?**

# Which peak corresponds to which user?

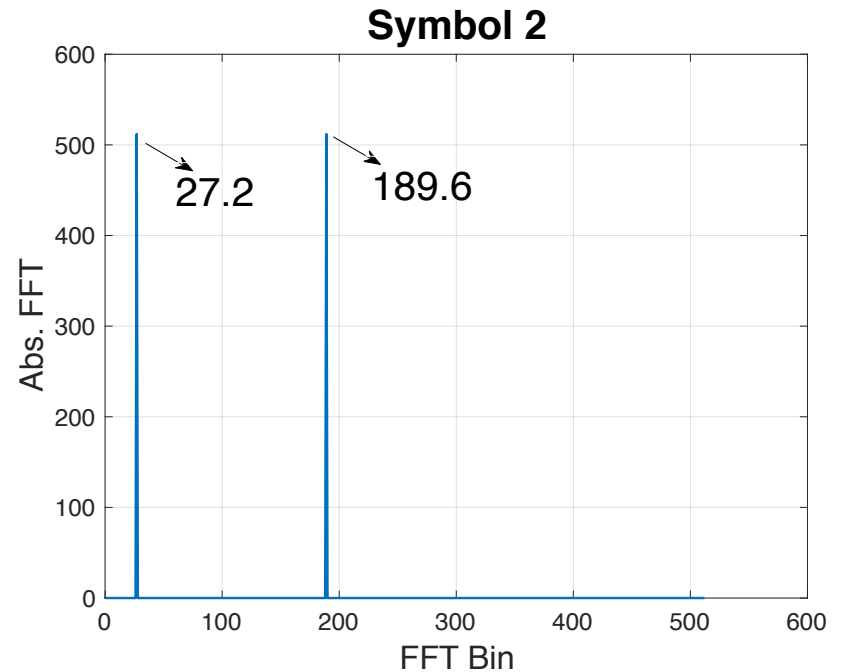
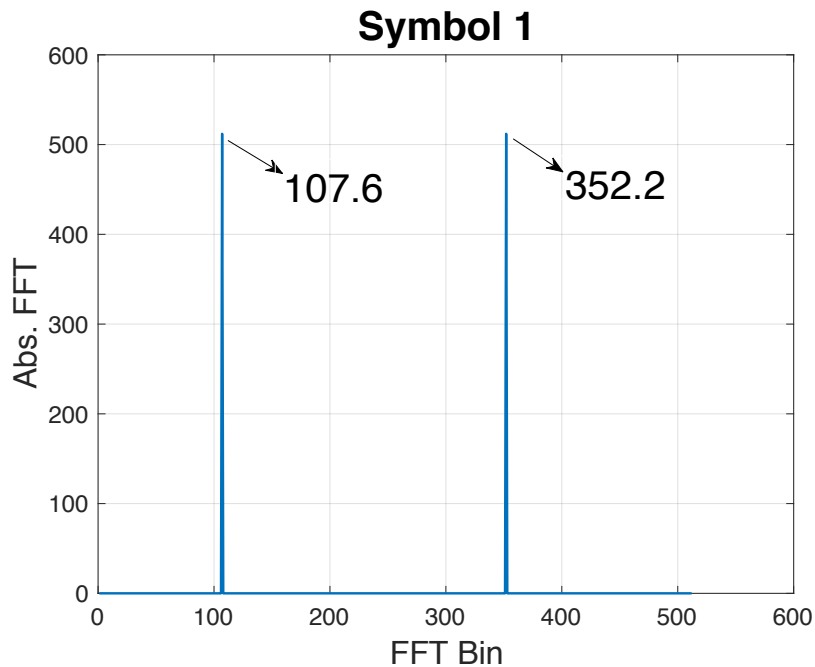
**Symbol 1**



**Symbol 2**

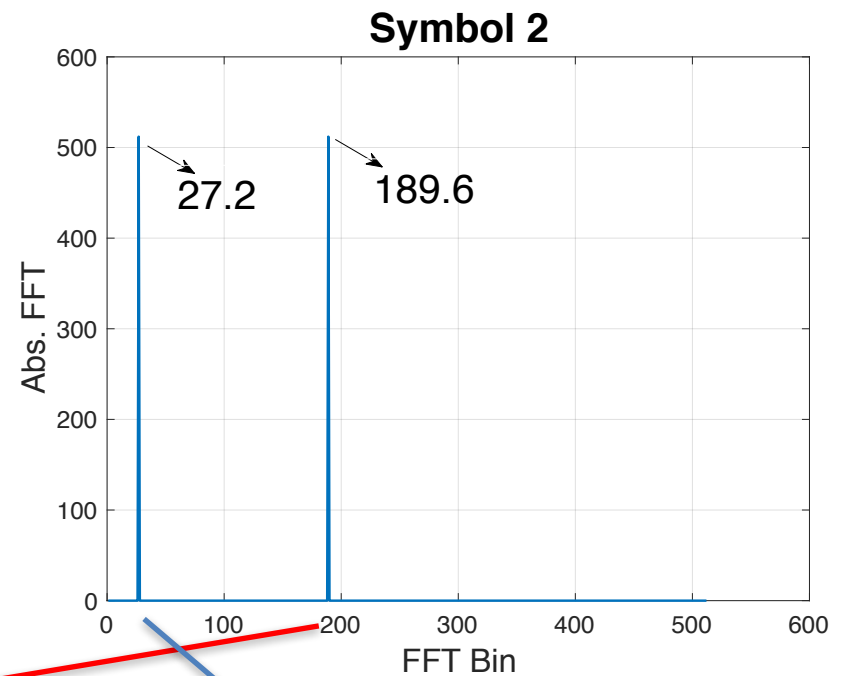
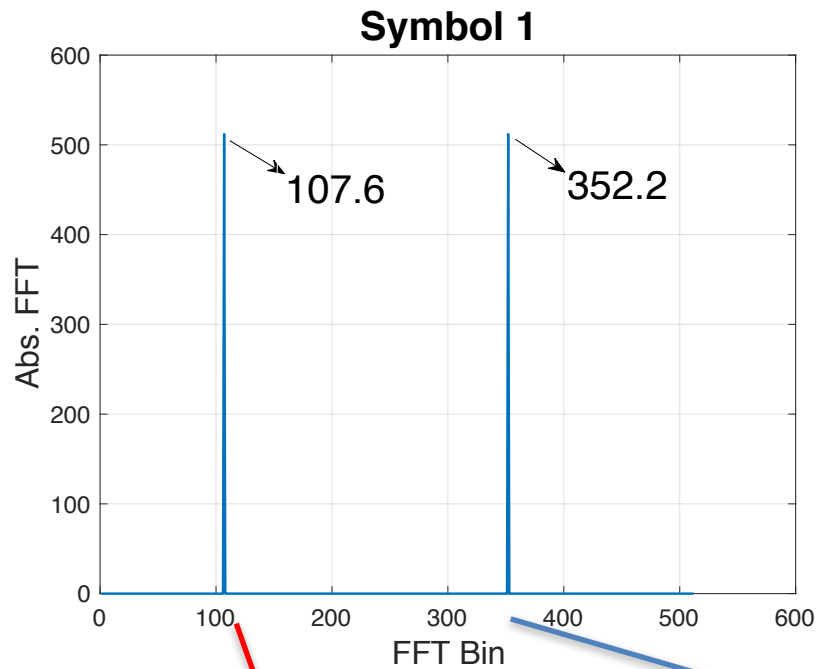


# Which peak corresponds to which user?



Data bits are discrete, hardware offsets are continuous!

# Which peak corresponds to which user?



User 1

User 2

Integer part depends on both data and hardware offsets

Fractional part depends only on hardware offsets

# We generalize this solution to account for...

- 1 Near-far effect
- 2 Inter-symbol interference
- 3 Handling a general number of collisions

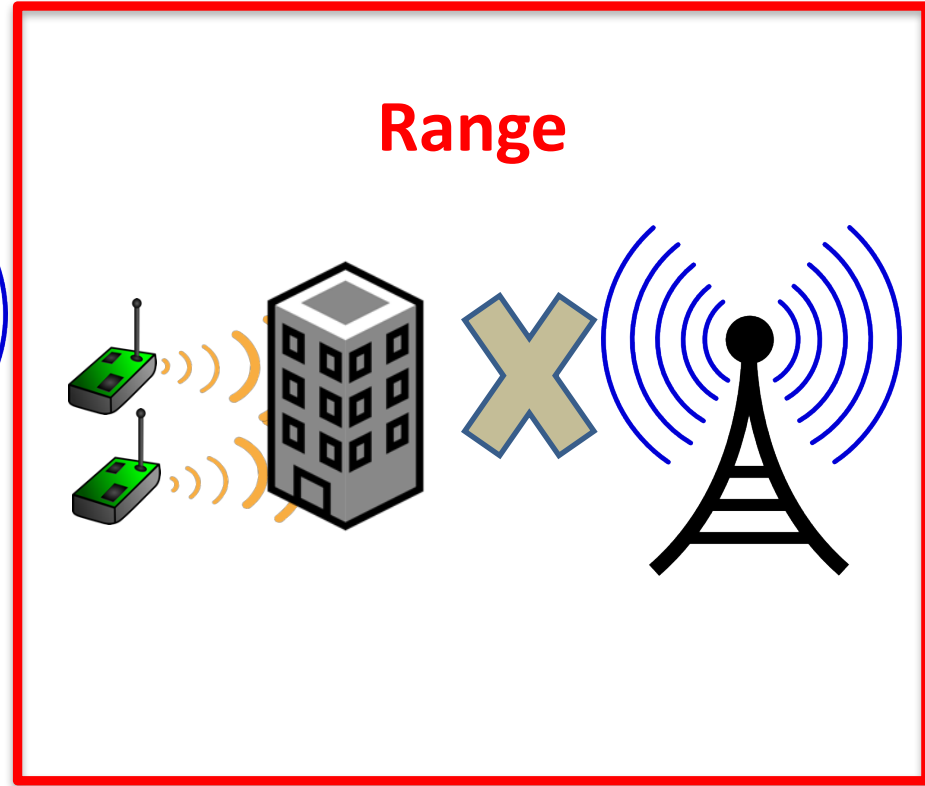


# Choir in action

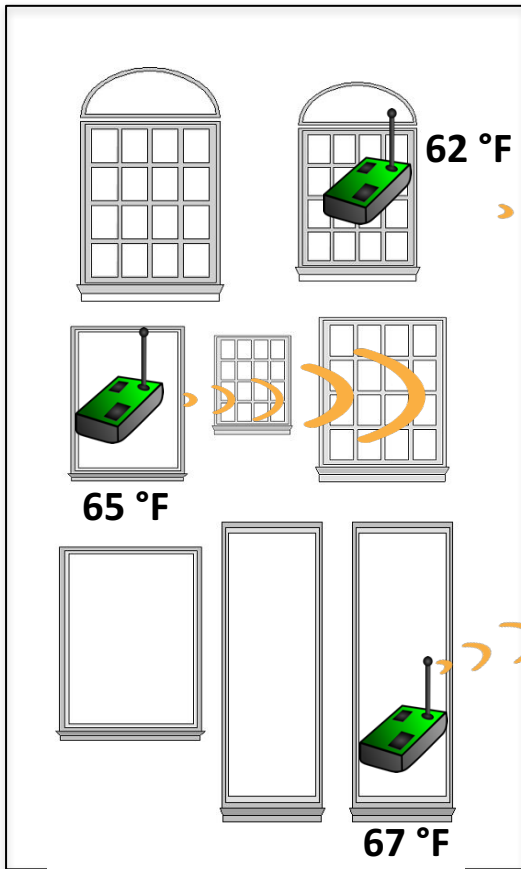
**Interference**



**Range**

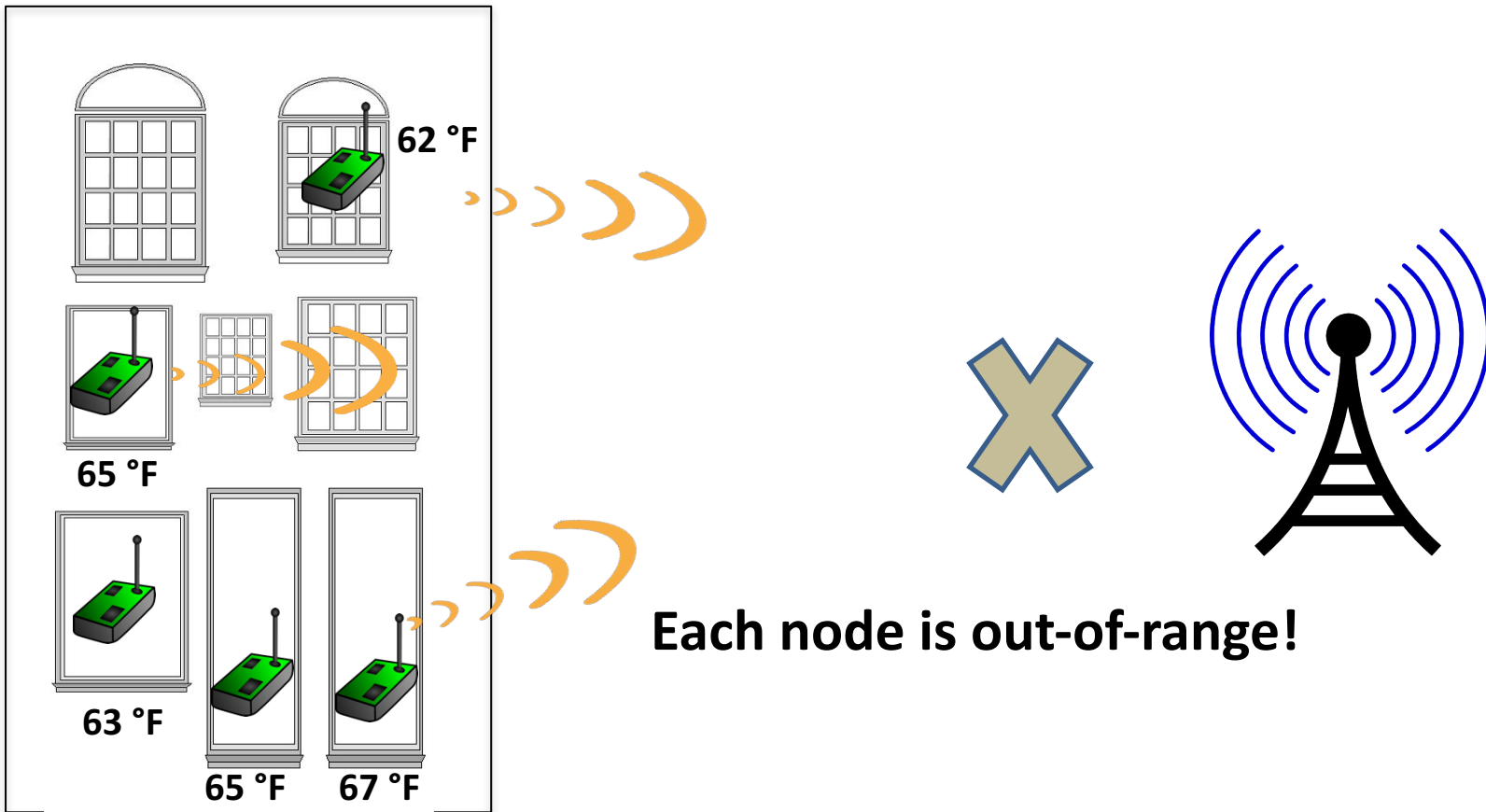


# Range Extension

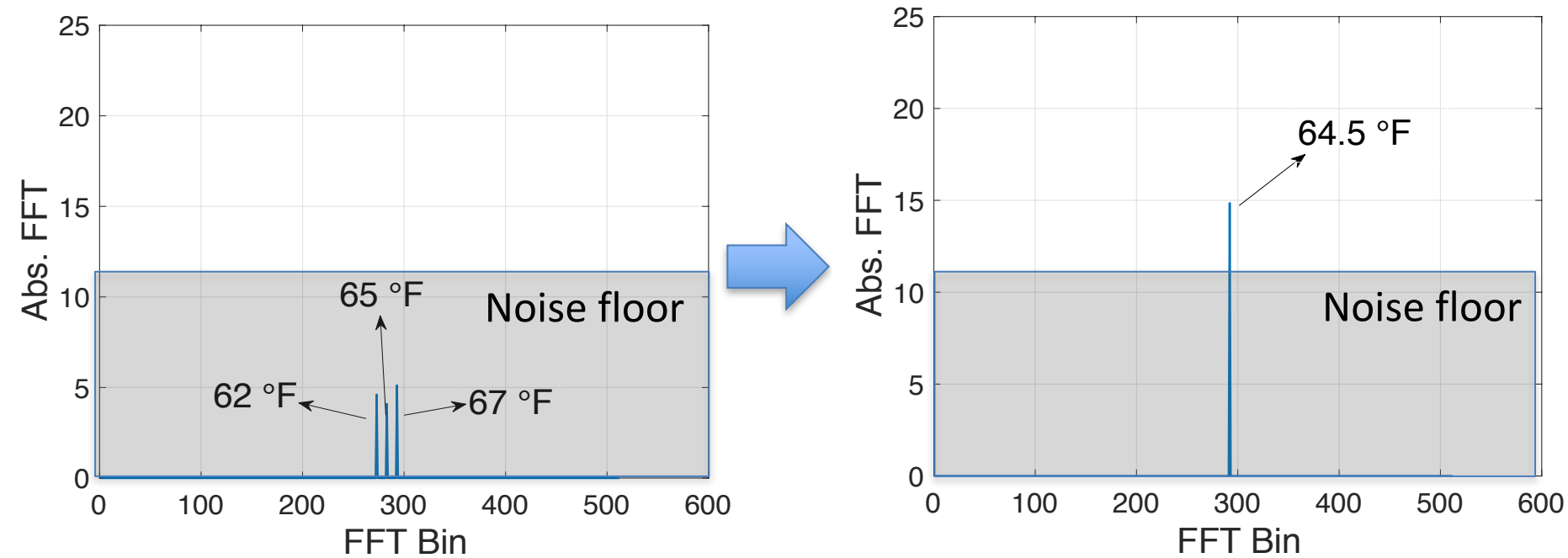


**Each node is out-of-range!**

# Range Extension



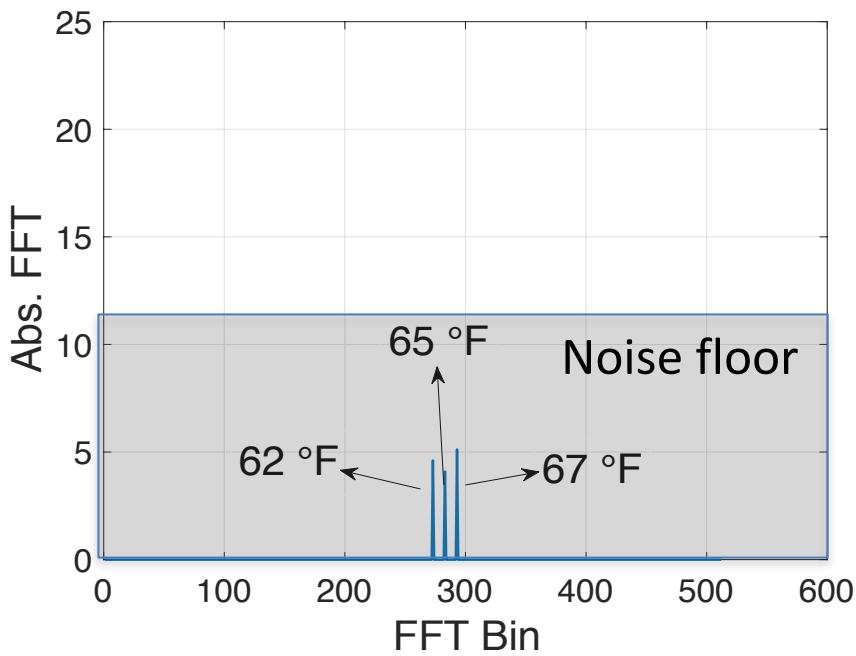
**Can we exploit data correlations to obtain a coarse-grained view of the sensed data?**



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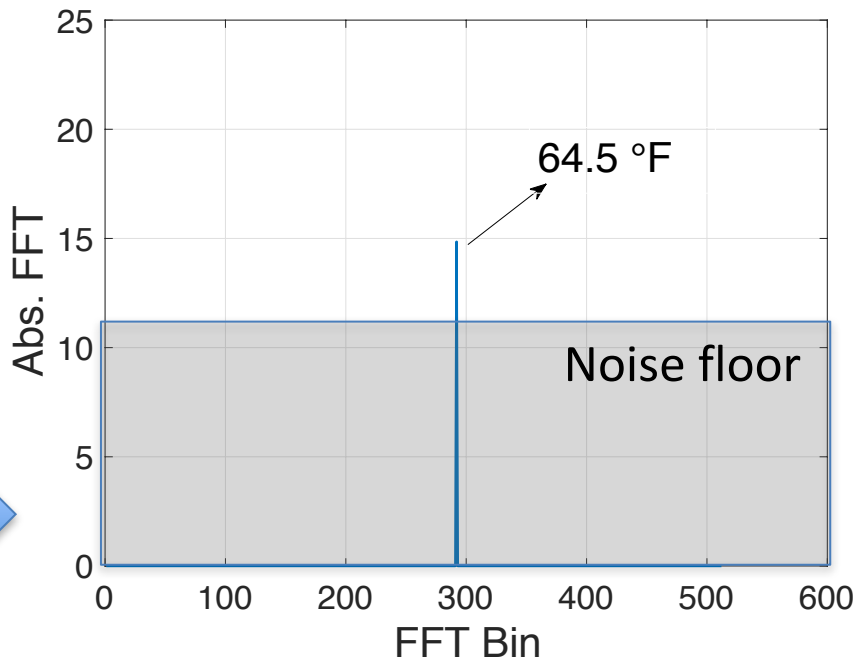
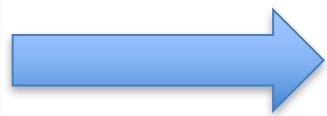
## Objective

Coalesce these peaks around an aggregate value



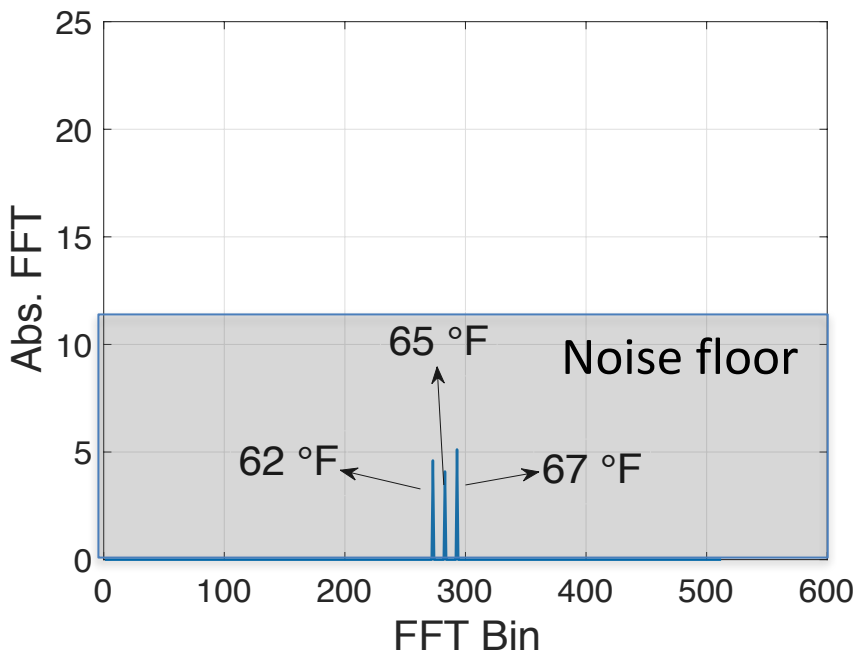
**Choir**

Receive filter



## Approach

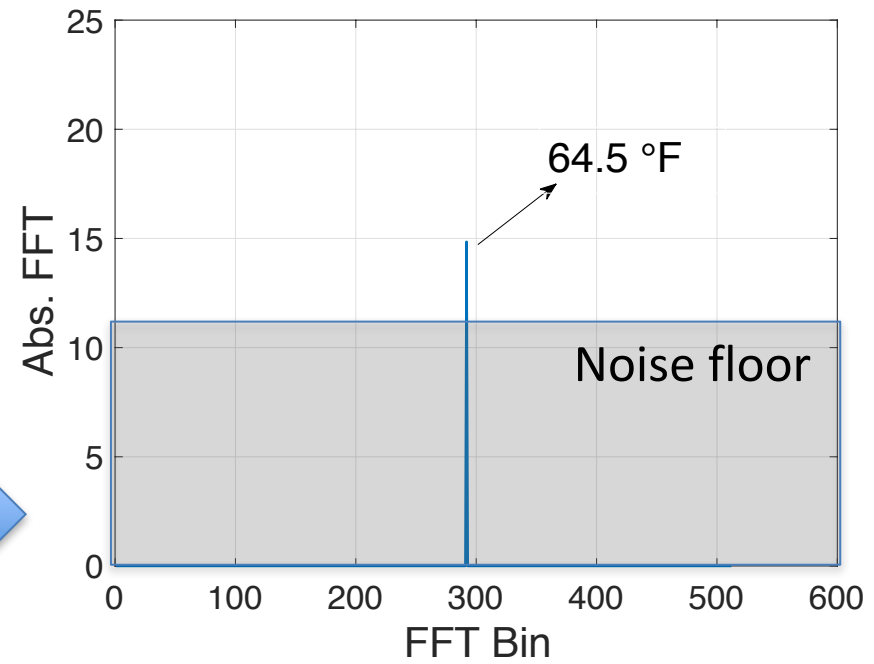
Signal processing based on exploiting frequency offsets to coalesce transmissions



**Choir**

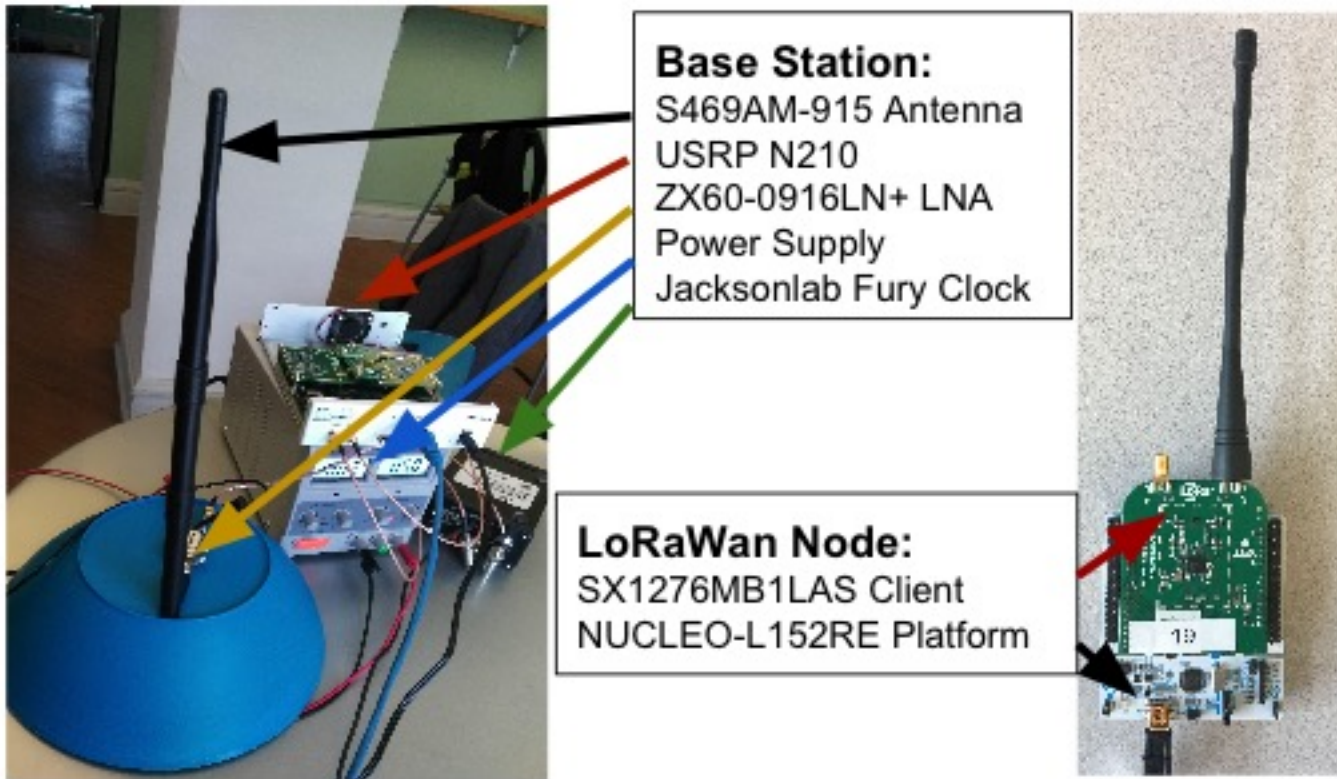


Receive filter

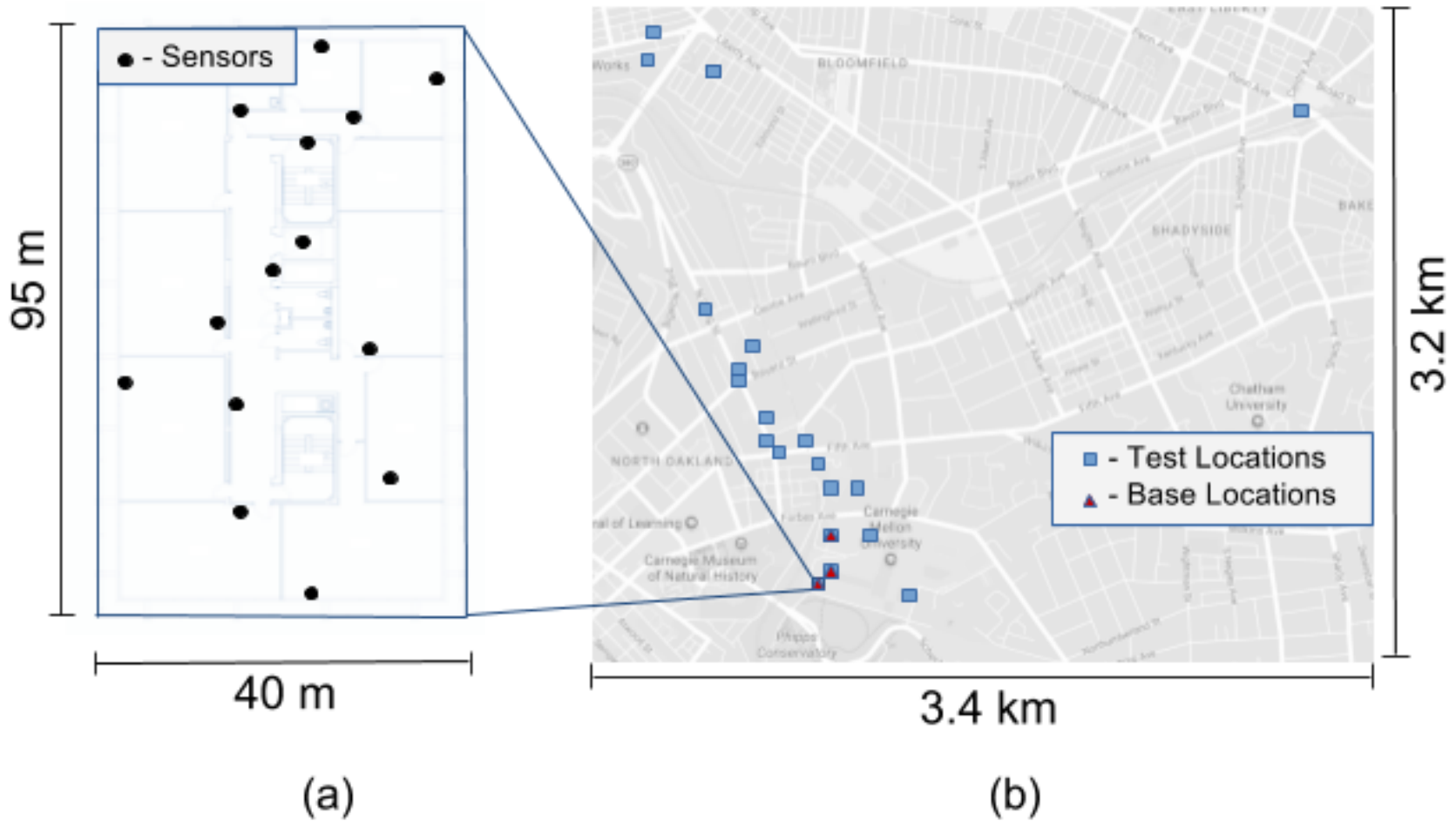


Details in the paper...

# Implementation

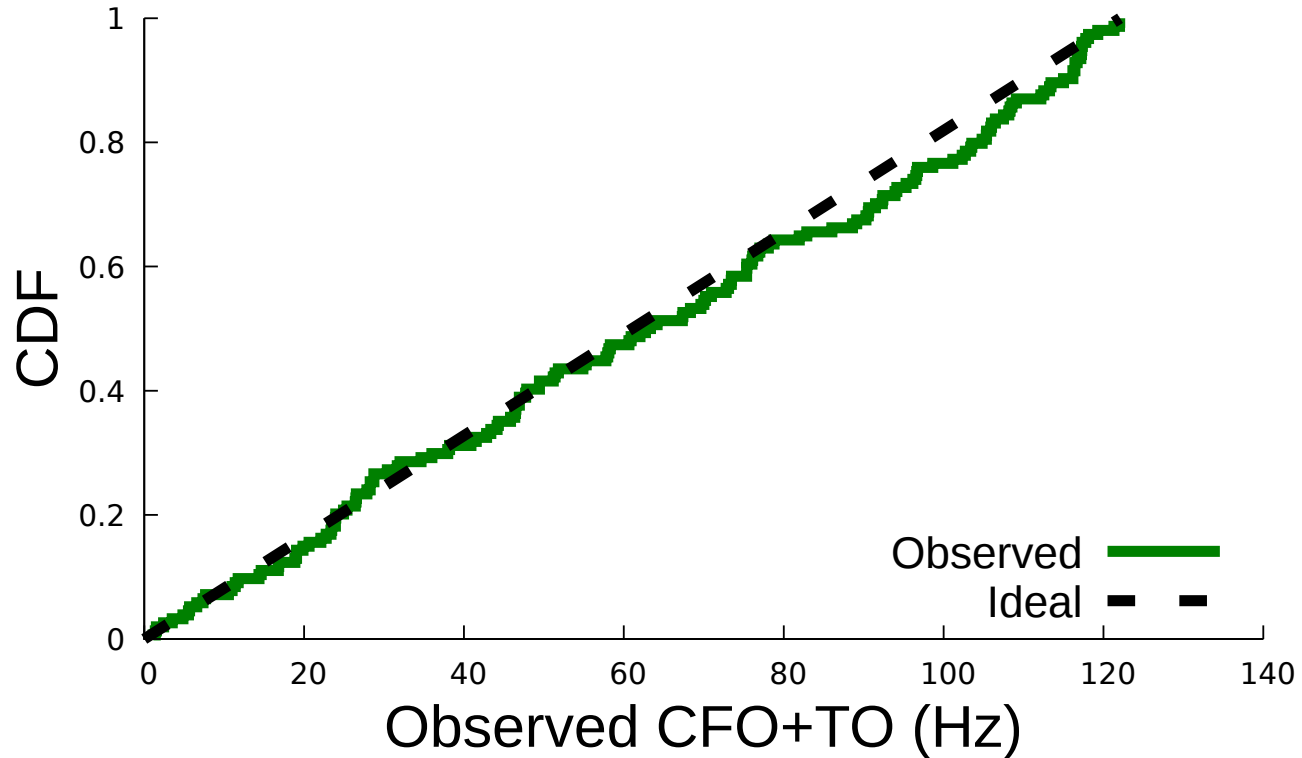


# Evaluation



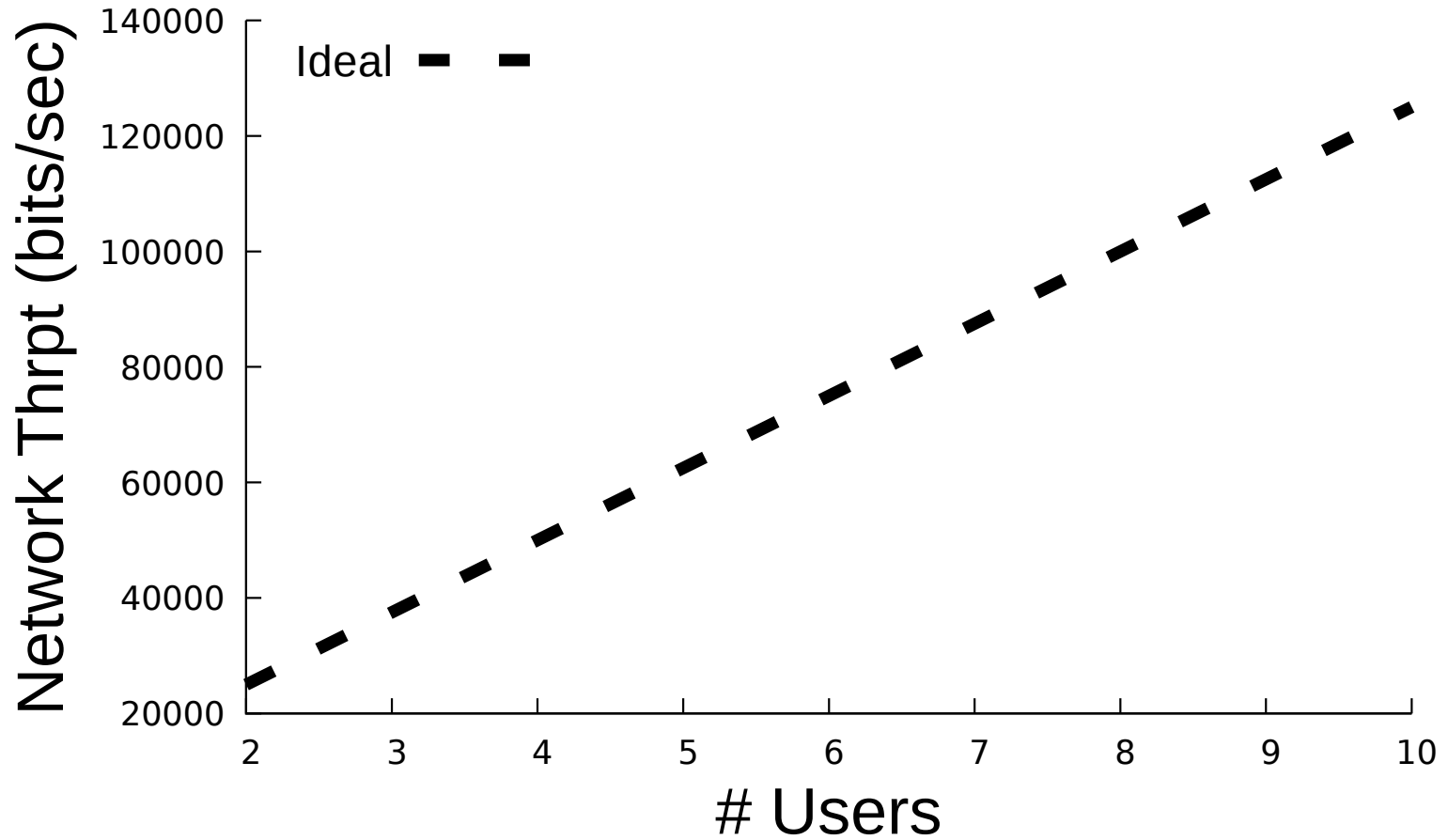


# Hardware offsets

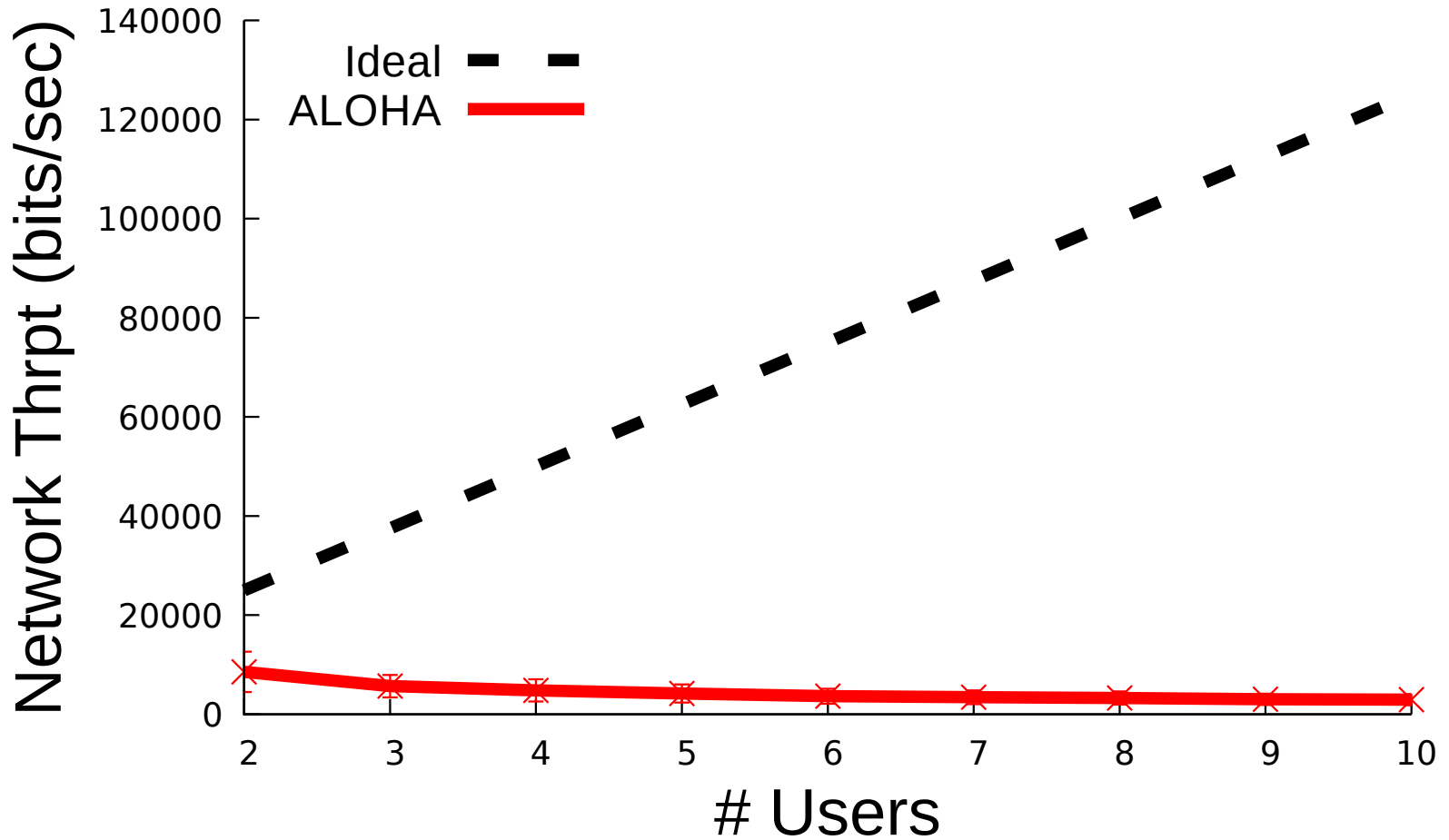


**Hardware offsets are truly diverse across LPWAN radios**

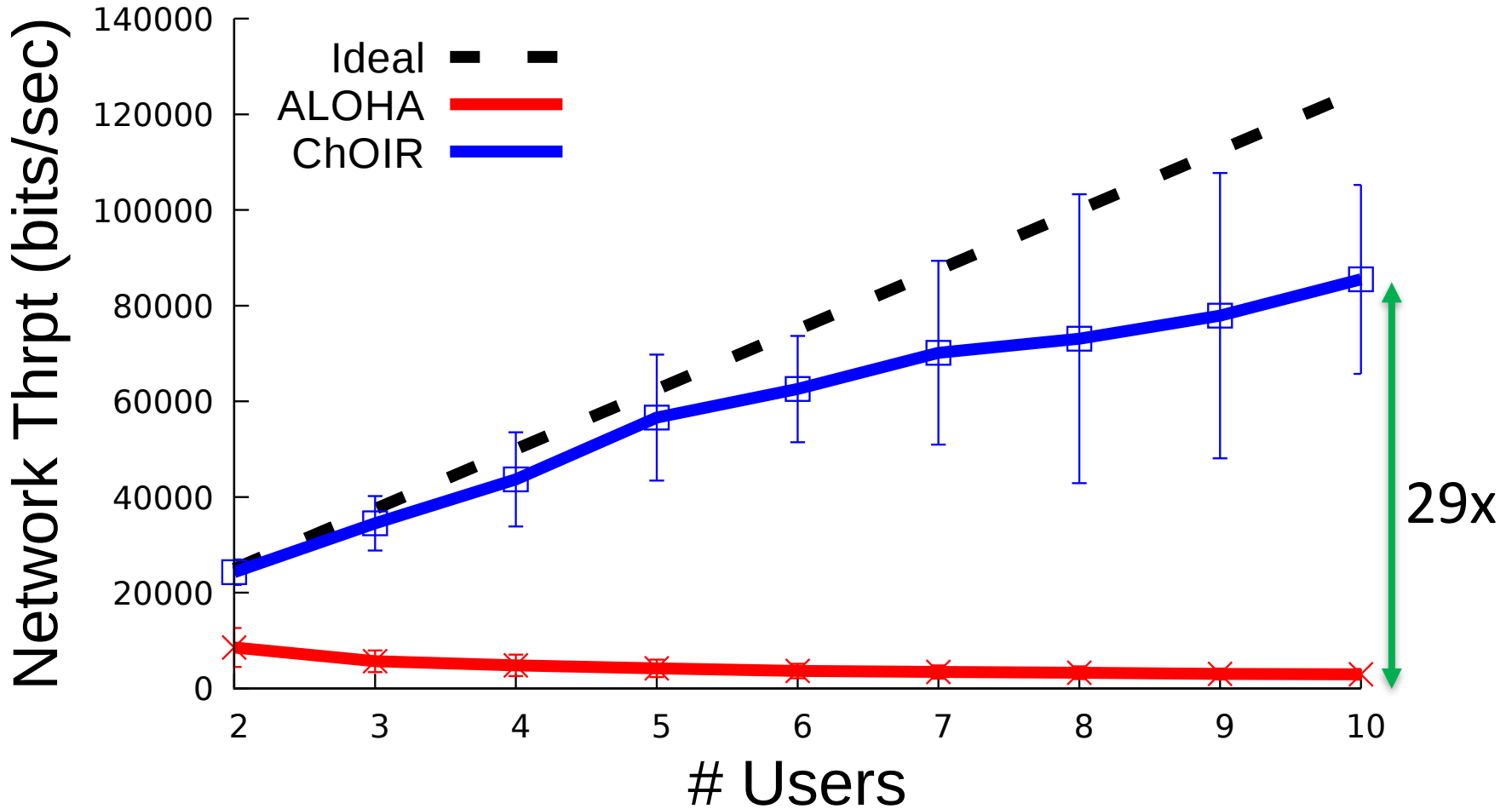
# Resolving interference



# Resolving interference




# Resolving interference



# Extending range

Number of collaborating nodes	Range
1	1 Km
10	2.5 Km
30	2.65 Km



2.65X

# Conclusion

## Objective

Improving the throughput and range of LPWANs in urban environments



Exploiting hardware imperfections!

## Platform

Commodity LoRaWAN LPWAN radios

## Results

### Scalability

- Decodes 10's of collided transmissions

### Range

- Extends the range of teams of cooperating nodes

### Preserving simplicity

- Fully implemented at a **single-antenna** base station