

LAB 2

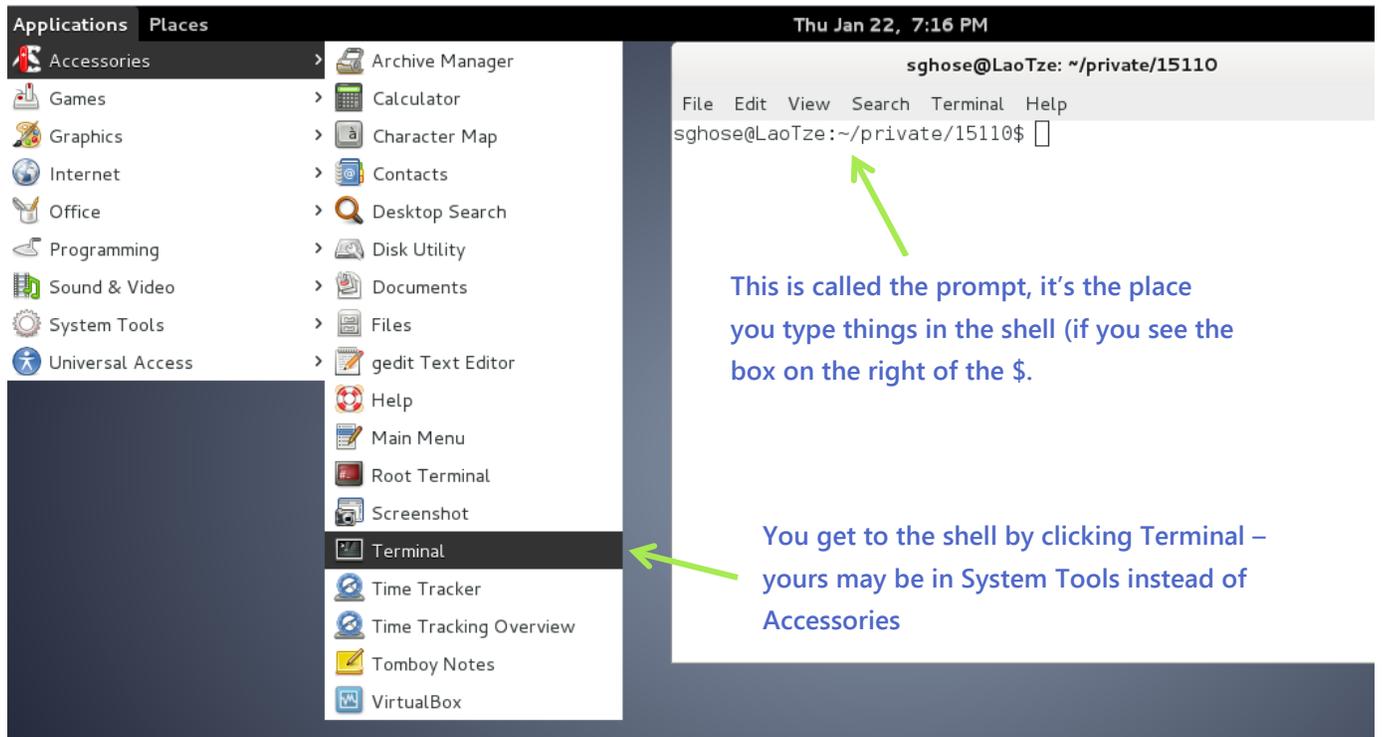
Terminal / Gedit

Python

SHELL COMMANDS

Command	'Acronym'	What does it do?
ls	List	Lists the files and directories/folders in your current folder
mkdir <directory name>	Make directory	Make a folder in your current directory
pwd	Print working directory	Print where you are!
cd	Change Directory	Change directories - Like clicking a folder Finder (mac) or Explorer (windows)

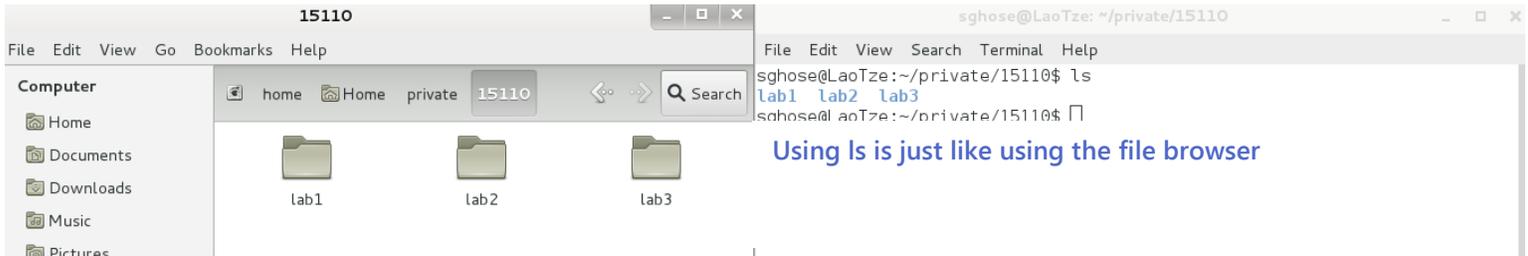
SO WHAT'S A SHELL?



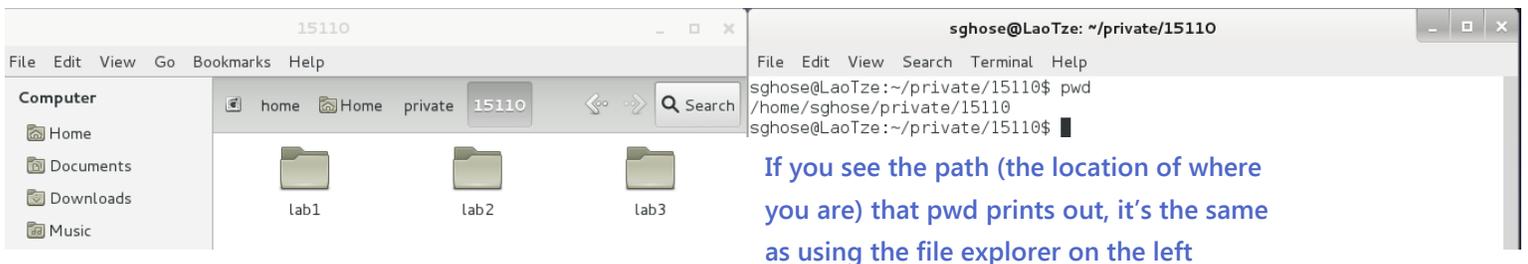
The image shows a Linux desktop environment. On the left is the application menu with two tabs: 'Applications' and 'Places'. Under 'Applications', there are categories like Accessories, Games, Graphics, Internet, Office, Programming, Sound & Video, System Tools, and Universal Access. A list of applications is shown, including Archive Manager, Calculator, Character Map, Contacts, Desktop Search, Disk Utility, Documents, Files, gedit Text Editor, Help, Main Menu, Root Terminal, Screenshot, Terminal (highlighted with a green arrow), Time Tracker, Time Tracking Overview, Tomboy Notes, and VirtualBox. On the right is a terminal window titled 'sgghose@LaoTze: ~/private/15110'. The terminal shows a menu bar with 'File Edit View Search Terminal Help' and a prompt 'sgghose@LaoTze:~/private/15110\$' followed by a cursor. A green arrow points to the prompt with the text: 'This is called the prompt, it's the place you type things in the shell (if you see the box on the right of the \$)'. Another green arrow points to the 'Terminal' application in the menu with the text: 'You get to the shell by clicking Terminal – yours may be in System Tools instead of Accessories'.

Shells are programs for running other programs. We're going to use them to run **gedit** and **python3** in this class, but you can run any program you have installed on your computer through it!

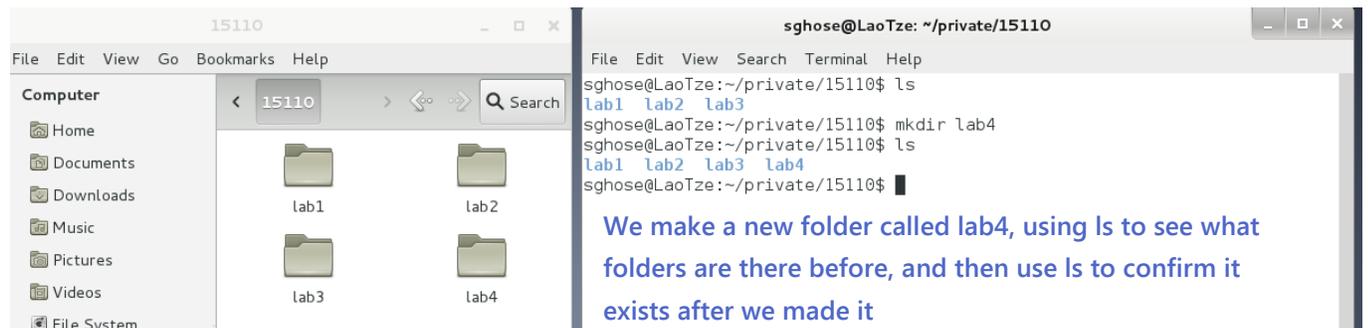
LS



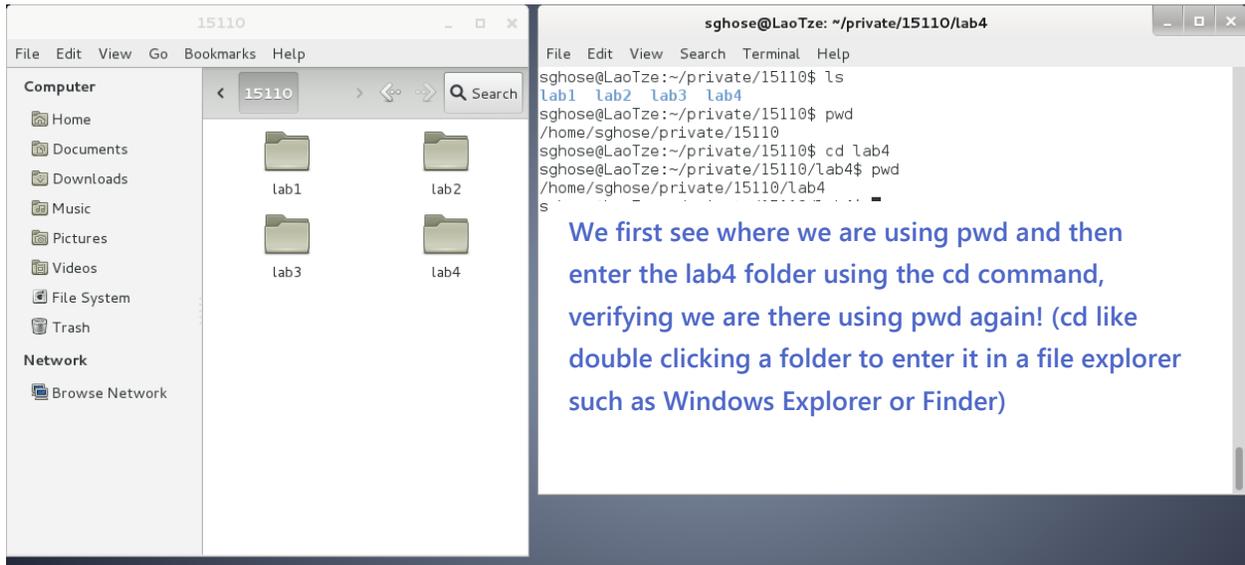
PWD



MKDIR



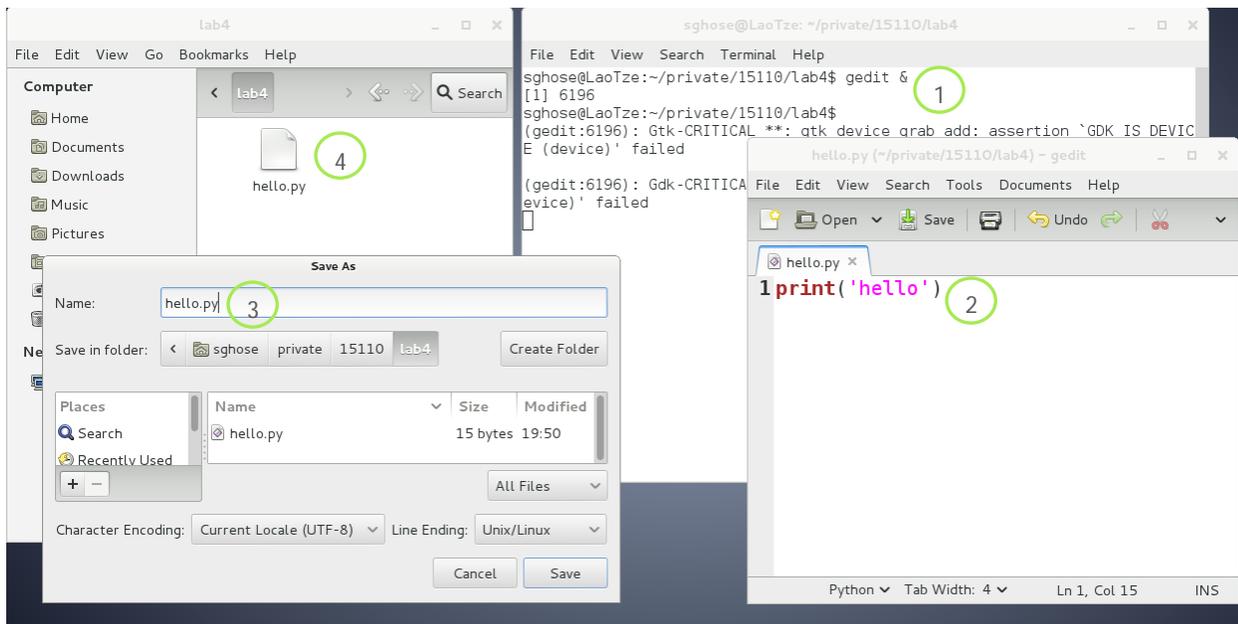
CD



You can `cd <folder name>` to go into a directory/folder and `cd ..` if you want to *exit* a folder.

Opening Programs In Shell

We are going to make a file called **hello.py** in the lab4 folder using gedit after opening it from the shell

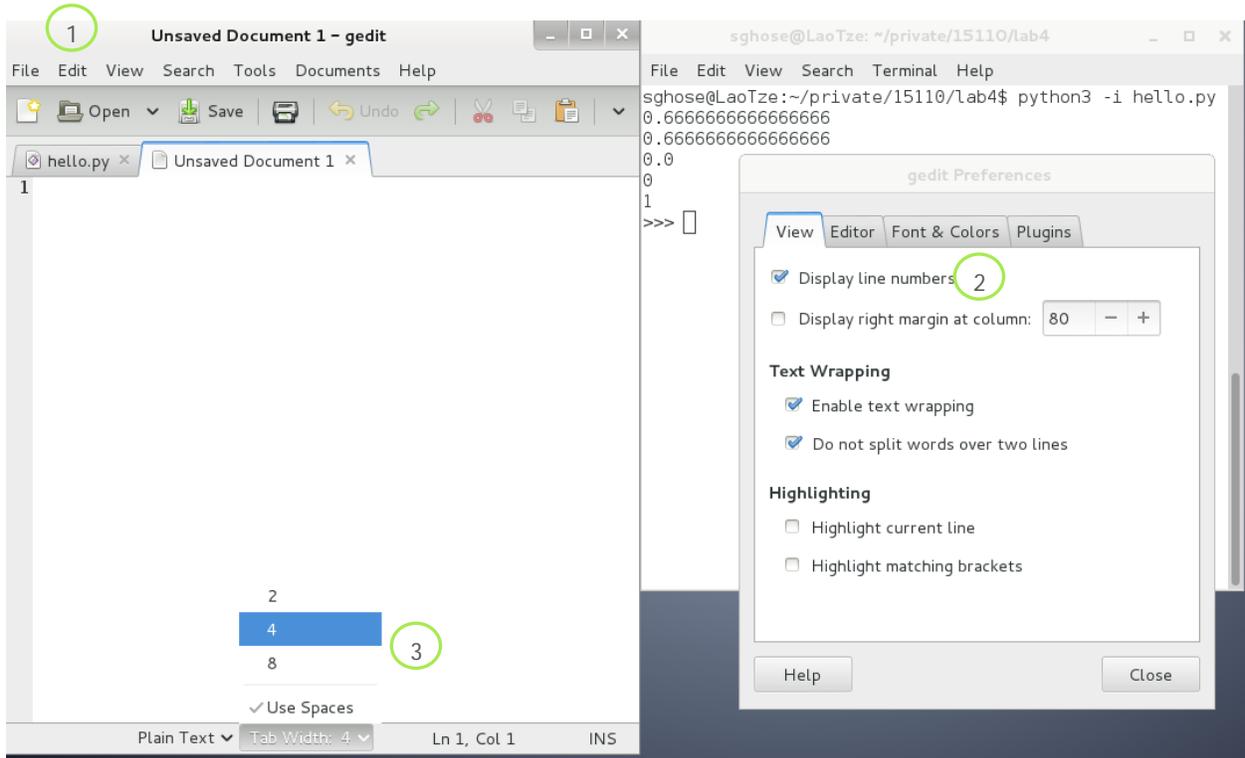


1. Open gedit in terminal **with the &** (it means you want to use the terminal even after you launched the program, otherwise the terminal will only run gedit and will not be available for further commands - like if you want to run python in the same terminal)
2. Enter your code!
3. Save it in the lab4 folder as hello.py (you don't need to change "character encoding" or "line encoding")
4. Verify it's in the folder using the file browser *and* the ls command

Python

Fun fact: Python is named after Monty Python

Setting up Gedit



1,2. Check Edit -> Preferences -> Display line numbers if you want the line numbers next to each line of code

Also **Highlight matching brackets** is very useful when looking for that missing bracket!

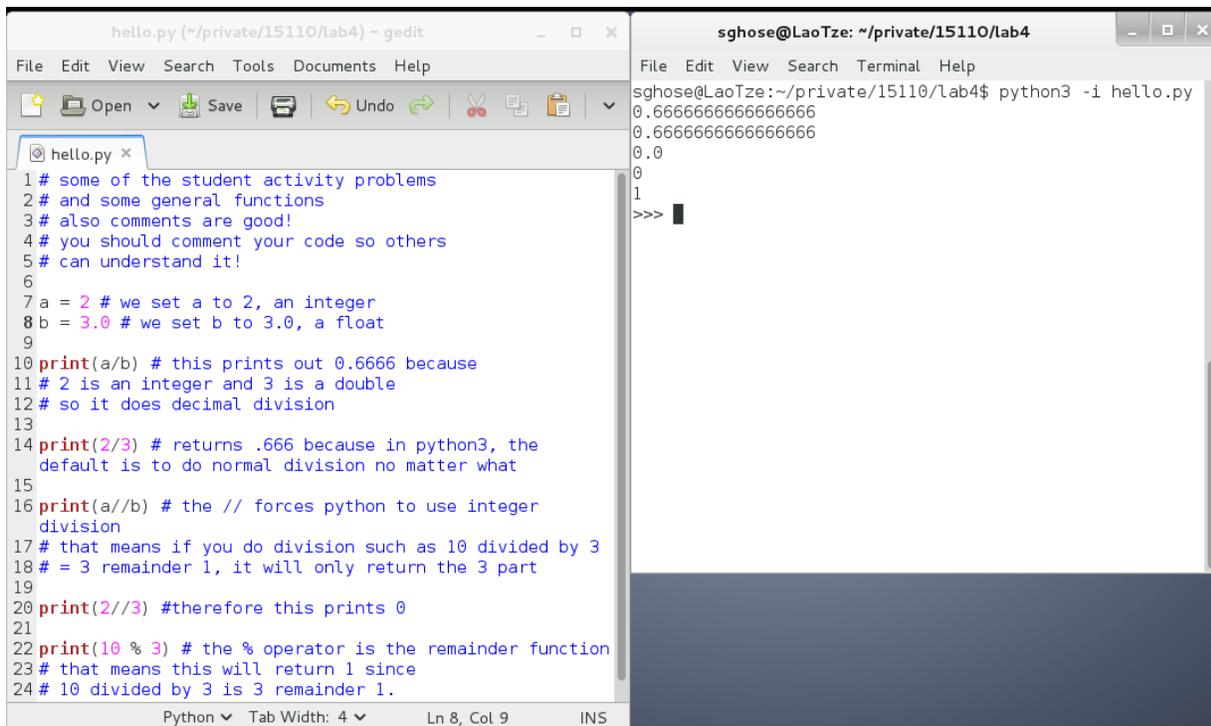
3. Make sure at the bottom you are **using spaces** and there are **4 spaces for each tab** (that way you can hit tab instead of space 4 times for every python block - such as in functions).

How do I know I'm in Python vs Shell?

```
sghose@LaoTze:~/private/15110/lab4$  
sghose@LaoTze:~/private/15110/lab4$  
sghose@LaoTze:~/private/15110/lab4$ python3 -i  
Python 3.2.3 (default, Feb 20 2013, 14:44:27)  
[GCC 4.7.2] on linux2  
Type "help", "copyright", "credits" or "license" for more  
information.  
>>>  
>>>  
>>> quit()  
sghose@LaoTze:~/private/15110/lab4$
```

Python has the `>>>` prompt, Shell has the `bash-4.1` or your `<Andrew id>@<the computer name>`. You can exit Python using `Ctrl-D` or the `quit()` function

Assigning variables and some tricky operators in Python



The screenshot shows a code editor window titled 'hello.py (~private/15110/lab4) - gedit' and a terminal window titled 'sghose@LaoTze: ~/private/15110/lab4'. The code editor contains the following Python code:

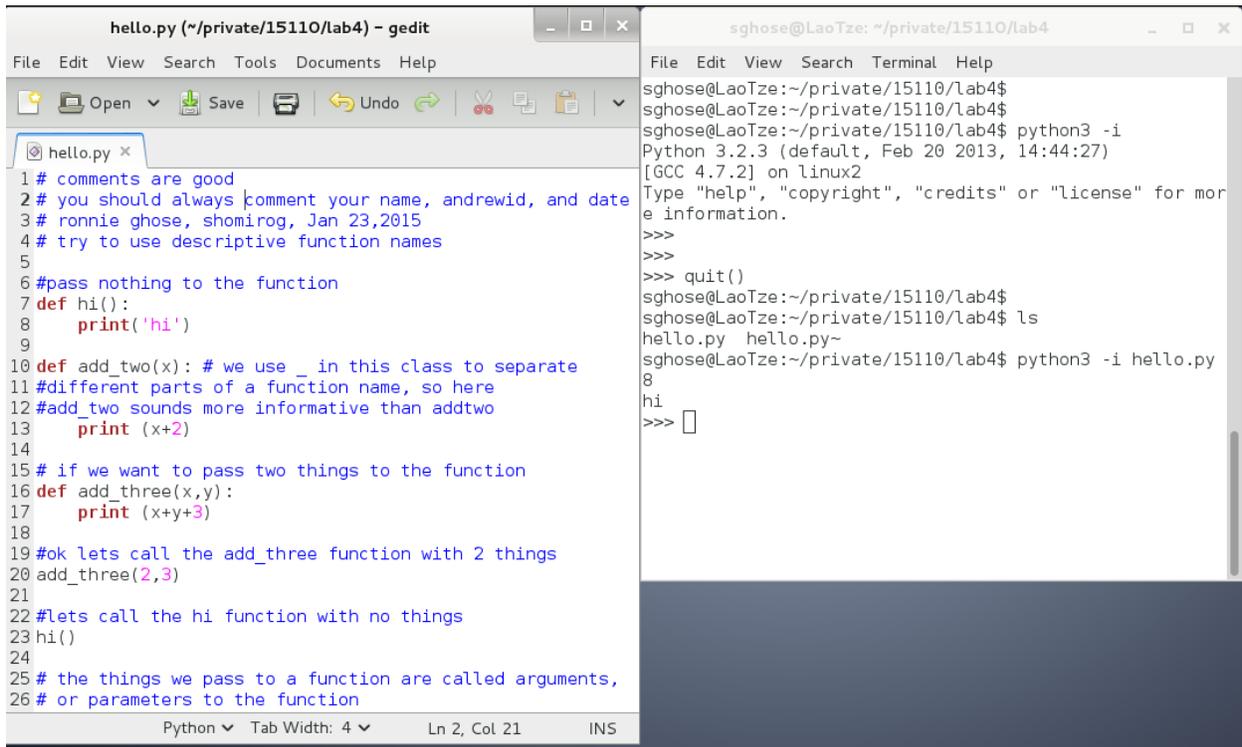
```
1 # some of the student activity problems  
2 # and some general functions  
3 # also comments are good!  
4 # you should comment your code so others  
5 # can understand it!  
6  
7 a = 2 # we set a to 2, an integer  
8 b = 3.0 # we set b to 3.0, a float  
9  
10 print(a/b) # this prints out 0.6666 because  
11 # 2 is an integer and 3 is a double  
12 # so it does decimal division  
13  
14 print(2/3) # returns .666 because in python3, the  
15 # default is to do normal division no matter what  
16  
17 print(a//b) # the // forces python to use integer  
18 # division  
19 # that means if you do division such as 10 divided by 3  
20 # = 3 remainder 1, it will only return the 3 part  
21  
22 print(2//3) # therefore this prints 0  
23  
24 print(10 % 3) # the % operator is the remainder function  
25 # that means this will return 1 since  
26 # 10 divided by 3 is 3 remainder 1.
```

The terminal window shows the execution of the code:

```
sghose@LaoTze:~/private/15110/lab4$ python3 -i hello.py  
0.6666666666666666  
0.6666666666666666  
0.0  
0  
1  
>>>
```

(refer to lecture notes <http://www.cs.cmu.edu/~./15110/schedule.html> for more comprehensive notes)

Functions in Python



The image shows a Gedit editor window on the left and a terminal window on the right. The Gedit window is titled 'hello.py (~private/15110/lab4) - gedit' and contains the following Python code:

```
1 # comments are good
2 # you should always comment your name, andrewid, and date
3 # ronnie ghose, shomirog, Jan 23,2015
4 # try to use descriptive function names
5
6 #pass nothing to the function
7 def hi():
8     print('hi')
9
10 def add_two(x): # we use _ in this class to separate
11 #different parts of a function name, so here
12 #add_two sounds more informative than addtwo
13     print (x+2)
14
15 # if we want to pass two things to the function
16 def add_three(x,y):
17     print (x+y+3)
18
19 #ok lets call the add_three function with 2 things
20 add_three(2,3)
21
22 #lets call the hi function with no things
23 hi()
24
25 # the things we pass to a function are called arguments,
26 # or parameters to the function
```

The terminal window on the right shows the execution of the code:

```
sghose@LaoTze:~/private/15110/lab4$
sghose@LaoTze:~/private/15110/lab4$
sghose@LaoTze:~/private/15110/lab4$ python3 -i
Python 3.2.3 (default, Feb 20 2013, 14:44:27)
[GCC 4.7.2] on linux2
Type "help", "copyright", "credits" or "license" for more
information.
>>>
>>>
>>> quit()
sghose@LaoTze:~/private/15110/lab4$
sghose@LaoTze:~/private/15110/lab4$ ls
hello.py hello.py~
sghose@LaoTze:~/private/15110/lab4$ python3 -i hello.py
8
hi
>>> □
```

Things to note:

Def means define, you're defining a function, telling it what to expect, and then **ending with a semicolon**.

This is just like in math where you say $f(x) = 2*x$, you would say

```
def f(x):
    return 2*x
```

Return means return a value! So if you do for example `add_two(add_three(2))`, you want `add_three` to return a value, not just **print** out something. Refer to lecture notes here for more details and examples! Also if you ever want practice problems / have questions / want clarification about lab, remember we have office hours! ☺