

Optimal Communication Design

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SAET 2023

July 17, 2023

Aggregation in the Age of Information _____

- Online platforms often rely on information aggregation
 - Review aggregators: Yelp, IMDb, Goodreads, etc.
 - Promotion of content on social media
 - ...
- Common issue:
 - Strategic manipulation



This Paper

- Question: Is there a way for an aggregator to overcome this strategic manipulation while being informative?
- Model:
 - 2 senders + 1 receiver
 - Senders are biased relative to receiver
 - Each sender observes a signal of the state privately
 - Sends a message independently
 - Aggregator: what to show to the receiver

Example with Uniform Distribution _____

- Receiver:
 - Action: $a \in \{0, 1\}$
 - Payoff: $\omega \times a$

Example with Uniform Distribution _____

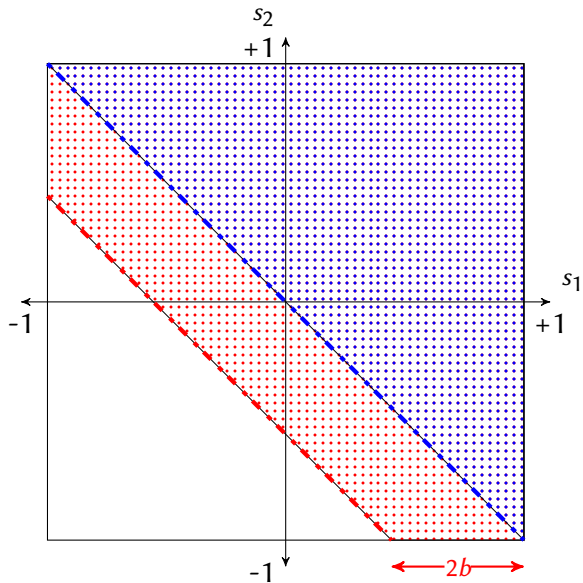
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- Senders: $i = 1, 2$
 - observe $s_i \in [-1, 1]$, $s_i \sim U[-1, 1]$
 - Payoff $(\omega + b) \times a$; bias towards $a = 1$, $b > 0$

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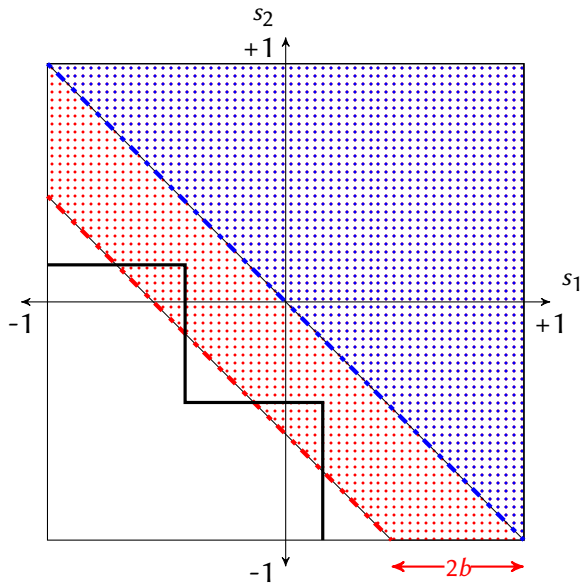
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- State:

$$\omega = \frac{s_1 + s_2}{2}$$

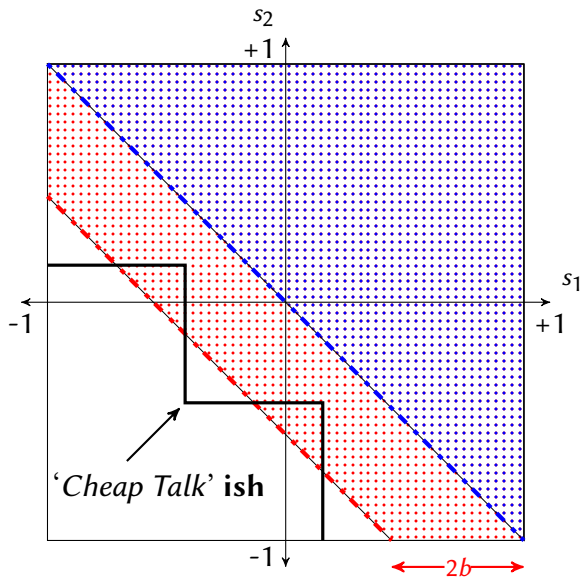
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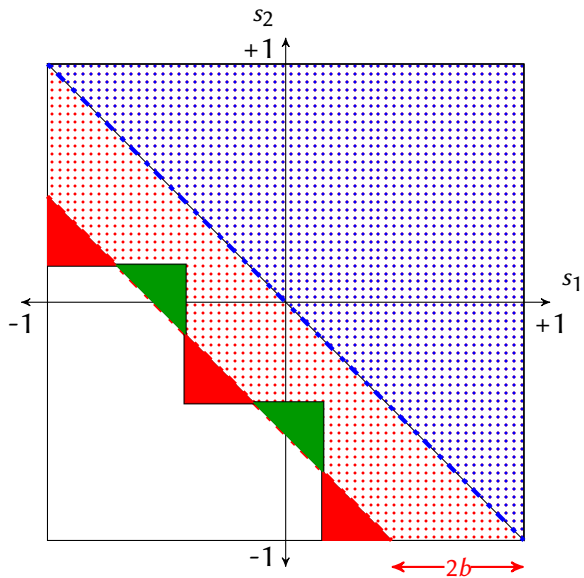
Example



Example



Example



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- Notation:
 - *Collusion*: senders' best allocation
- In the example:
 - Value of collusion for R is higher than value of cheap talk.
 - Red Areas $>$ Green Areas
 - (Cond.) Avg. value of ω in R $<$ Avg. value of ω in G
- Later: we will show that there is some generality to this insight

Literature

- Wolinsky (GEB, 2002): verifiable disclosure model (limited state space)
- Goltsman, Hörner, Pavlov, and Squintani (JET, 2009): comparing different benchmarks for communication (mediation vs. negotiation)
- Multiple sender cheap talk games: Krishna and Morgan (QJE, ..), Battaglini (Ecta, 2004), Meyer et al (?) and many more; our focus is on what can be achieved with commitment.
- Incentives in information design: Onuchic and Ray (2022), Boleslavski and Kim (2023), Saeedi and Shourideh (2023)
- **This paper:** Optimal mechanisms (for now partially)

Model

- Payoffs are the same as before:
 - $u^S(a, \omega) = a \times (\omega + b), b > 0$
 - $u^R(a, \omega) = a \times \omega$
 - $\omega = \frac{s_1 + s_2}{2}$
 - $s_i \sim F(s_i), \text{Supp}(F) = [-1, 1]$
- For now, only one assumption on F

Assumption. Mean of s is non-positive, i.e., information is valuable for R .

Mechanisms

- Information/mechanism design under commitment:
 - R commits to ignore information
 - A review aggregator
- Myerson (1984): WLOG, direct mechanisms:
 - Sender i reveals s_i
 - Mechanism recommends $a = 1$, with
 $\Pr = \sigma(s_1, s_2) \in [0, 1]$
- IC:

$$\mathbb{E}_{-i} [(s_i + s_{-i} + 2b) \sigma(s)] \geq \mathbb{E}_{-i} [(s_i + s_{-i} + 2b) \sigma(s_{-i}; \hat{s})], \forall \hat{s}$$

- Obedience:

$$\int (s_1 + s_2) \sigma(s) \prod_{i=1,2} f(s_i) ds_i \geq 0$$

Mechanisms: Examples

- (Independent) Cheap talk with partition:

$$[-1, 1] = \cup_i [\underline{s}_i, \underline{s}_{i+1}]$$

- IC: $\mathbb{E} \left[\mathbf{1} \left[s \geq \underline{s}_{j^*(i)} \right] (\underline{s}_i + s + 2b) \right] =$

$$\mathbb{E} \left[\mathbf{1} \left[s \geq \underline{s}_{j^*(i)+1} \right] (\underline{s}_i + s + 2b) \right]$$

- Ob.: $\mathbb{E} \left[\mathbf{1} \left[\underline{s}_{j+1} \geq s \geq \underline{s}_j \right] \mathbf{1} \left[\underline{s}_{i+1} \geq s' \geq \underline{s}_i \right] (s + s') \right] \geq 0 \iff j \geq j^*(i)$

- Cheap talk-ish – not an equilibrium:

- IC the same as before

- Ob.: $\mathbb{E} [(s_1 + s_2) \sigma(s)] \geq 0$

- Collusion: $\sigma(s) = \mathbf{1} [s_1 + s_2 \geq -2b]$

- Obviously IC

- Ob.: $\int_{s_1+s_2 \geq -2b} (s_1 + s_2) f(s_1) f(s_2) ds \geq 0$

Mechanism Design

- Focus on R optimal mechanisms

$$\max \mathbb{E} [(s_1 + s_2) \sigma(s)]$$

subject to

$$(IC), \sigma \in [0, 1]$$

- WLOG, focus on σ : symmetric; if not, just use

$$\hat{\sigma}(s) = \frac{\sigma(s) + \sigma(s^T)}{2}.$$

- Need to only impose one sender's IC

Small Bias: Collusion is optimal

Theorem. Suppose that $\alpha \geq \frac{b}{1+b}$ exists such that

$$1 - 3\alpha + 2\alpha(1-s) \frac{f'(s)}{f(s)} \geq 0$$

$$1 - 3\alpha + 2(b - \alpha(s+b)) \frac{f'(s)}{f(s)} \geq 0$$

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- Roughly speaking: we cannot have $0 \gg f'(s)/f(s)$ and $b \gg 0$.
- Tightness: If $s \sim U[-1, 1]$, $b \leq 1/2$, collusion is optimal. If $b > 1/2$, collusion is not optimal.
 - More on this later.
- Proof: by constructing lagrange multipliers for the 2D

Small Bias: Examples

- Linear density: $f(s) = 1 - As, A \leq 0, b \leq \frac{1}{2} \frac{1+A}{1+3A}$.
- Single-peaked density

$$b \leq \frac{1}{2} \frac{1}{1 - \min_s \frac{(1-s)f'(s)}{f(s)}}$$

- In general, the bounds imply that $b \leq 1/2$
- something more positive: distributions that do not blow up give us a non-zero bound:

Corollary. If $|f'(s)/f(s)| < M$ for some $M \in \mathbb{R}_+$, then there exists $\bar{b}_C > 0$ such that collusion is optimal when $0 \leq b \leq \bar{b}_C$.

Higher bias: What to do _____

- In general, we do not know the answer yet but we have hopeful conjectures!!
- Wolinsky (2002): monotone vs. non-monotone mechanisms

Definition. A mechanism is monotone if and only if $\sigma(s) \geq \sigma(s'), \forall s \geq s'$.

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Definition. A mechanism is monotone if and only if $\sigma(s) \geq \sigma(s'), \forall s \geq s'$.

- High bias: monotone does not exist.

Lemma. There is no informative monotone mechanism if $b \geq 1$.

Non-monotone mechanisms

- Non-monotone mechanisms often exist!!

Lemma. Existence

1. There exists $\bar{b}_N > 1$ such that if $1/2 \leq b \leq \bar{b}_N$ then an informative non-monotone mechanism exists.
2. If $\mathbb{E}s = 0$, then $\bar{b}_N = \infty$, i.e., non-monotone informative mechanism always exists.

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- Simple non-monotone mechanism:

$$\sigma(s) = \begin{cases} 0 & s_1, s_2 \geq \hat{s} \\ 1 & s_1 \leq \hat{s}, s_2 \geq \hat{s} \\ 1 & s_1 \geq \hat{s}, s_2 \leq \hat{s} \\ 0 & s_1, s_2 \leq \hat{s} \end{cases}$$

Non-monotone mechanisms ---

- Conjecture:

Conjecture. For values of b high enough, simple non-monotone is almost optimal.

Optimal Non-monotone mechanisms look crazy

$$b = 1.2, s \sim U[-1, 1]$$

