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<b>Andrew ID:</b>

**CS 15-440: Distributed Systems  
Mock Quiz 2  
November 8, 2016**

**Total Time: 20 minutes**

**Instructions:**

- Write your answers in the spaces provided below each problem. If you make a mess, clearly indicate your final answers.
- The quiz has a maximum score of 20 points.
- Keep up with time.

Good Luck!

<b>Question No</b>	<b>Max. Points</b>	<b>Earned Points</b>
1	4	
2	10	
3	6	
<b>Total</b>	<b>20</b>	

## 1. No-Brainers (4 Points) :

This section tests your understanding and recollection of the basic concepts we discussed in the class about programming models, and the replication and consistency concepts. *Answer the following precisely and concisely, or choose the correct answers.*

(a) A causally consistent distributed data-store is always sequentially consistent:

- True
- False

(b) The shared memory programming model can be applied over a machine with a Uniform Memory Access (UMA) architecture:

- True
- False

(c) For which of the following reasons is replication usually used?

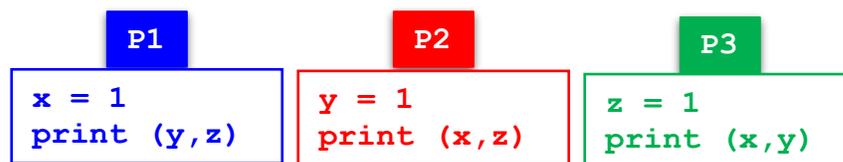
- For performance reasons
- For fault tolerance reasons
- For scalability reasons
- For concurrency reasons
- For availability reasons
- For security reasons
- For redundancy reasons
- For all of the above

(d) Briefly explain why programmers parallelize sequential programs.

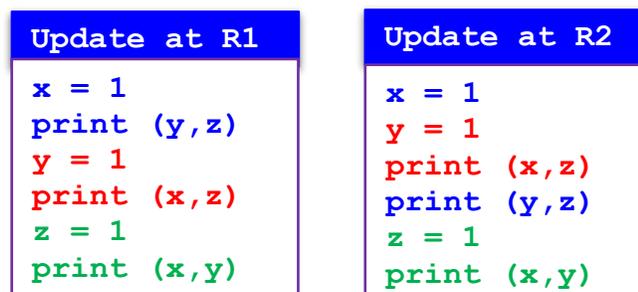
## 2. Consistency & Replication (10 Points):

(a) Why is *continuous consistency* used and how can it be measured? Can continuous consistency be used for client-centric models? Explain. **(Points: 4)**

(b) Consider three processes **P1**, **P2** and **P3** executing multiple instructions on three shared variables  $x$ ,  $y$  and  $z$ . There are two replicas **R1** and **R2** that store  $x$ ,  $y$  and  $z$ . Assume that all the variables are initialized to zero. **(Points: 3)**



Given that the operations are executed at the replicas in the following order, answer the following:



- a. Is the order of updates at each individual replica sequential? Explain why (or why not).
- b. By looking at the ordering across the replicas, identify if the data-store is sequentially consistent. Explain why (or why not).

(c) Imagine in the future, you decide to program your own web-browser which you proudly name *Tartanet*. Given that browsers implement caching, describe how you would implement read-your-rights consistency. The model shall ensure that an up-to-date web-page is displayed when the web-page is updated. **(3 Points)**

### 3. Programming Models (6 Points):

(a) Running an application  $P$  on two processors yields a speedup of  $S_2$ . Use **Amdahl's Law** to derive a formula for  $S_n$ , the speedup on  $n$  processors, in terms of  $n$  and  $S_2$ . **(Points: 2)**

(b) Typically, with parallelization, programmers observe only a sub-linear performance improvement. Discuss two reasons of why this is the case. **(2 Points)**

(c) Discuss two main conditions by which deadlocks in MPI can happen. **(2 points)**