Database Applications (15-415)

DBMS Internals- Part VI Lecture 17, March 24, 2015

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Today...

Last Two Sessions:

- DBMS Internals- Part V
 - External Sorting
- How to Start a Company in Five (maybe not so) Easy Steps (By Michael Stonebraker)

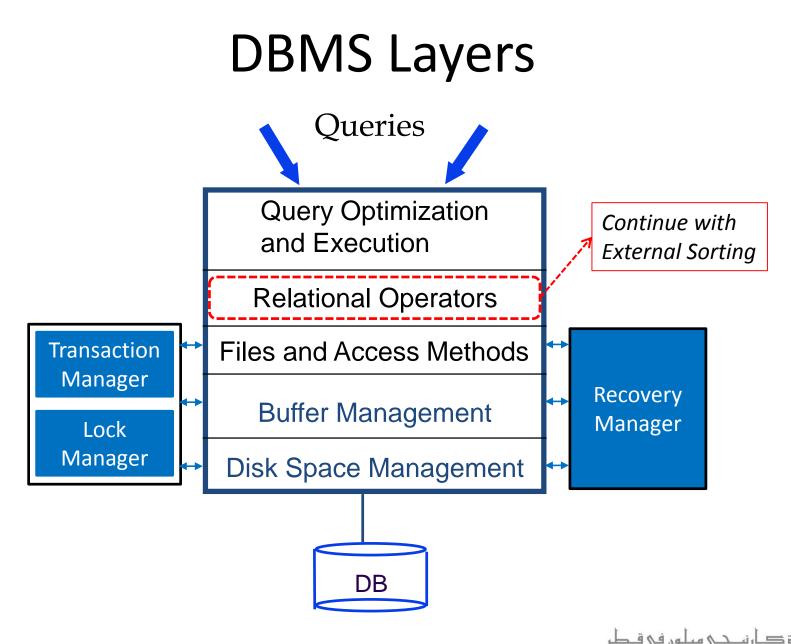
Today's Session:

- DBMS Internals- Part VI
 - External Sorting (Cont'd)
 - Algorithms for Relational Operations

Announcements:

- PS3 is due on Thursday, March 26 by midnight
- P3 is now posted. It is due on Thursday, April 2 by midnight





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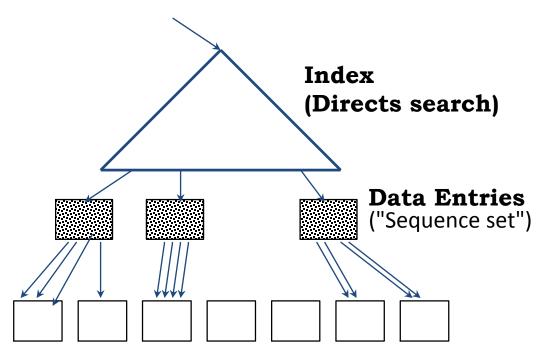
Using B+ Trees for External Sorting

- Scenario: the relation to be sorted has a B+ tree index on its primary key
- IDEA: retrieve records in order by traversing leaf pages

- Is this a good idea?
 - What if the B+ tree is clustered?
 - What if the B+ tree in un-clustered?



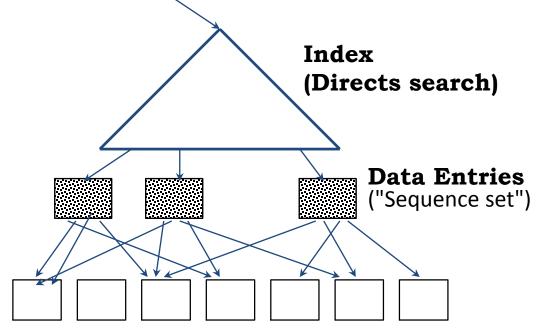
Using Clustered B+ Trees for Sorting





- What if Alternative (1) is in use?
 - Cost: root to the left-most leaf, then retrieve all leaf pages
- What if Alternative (2) or (3) is in use?
 - Cost: root to the left-most leaf, then fetch each page just once

Using Un-clustered B+ Trees for Sorting



Data Records

- Is Alternative (1) an option?
 - No
- What if Alternative (2) or (3) is in use?
 - Cost: root to the left-most leaf, then fetch pages
 - Worst-case: 1 I/O per each data record!



Using B+ Trees for External Sorting

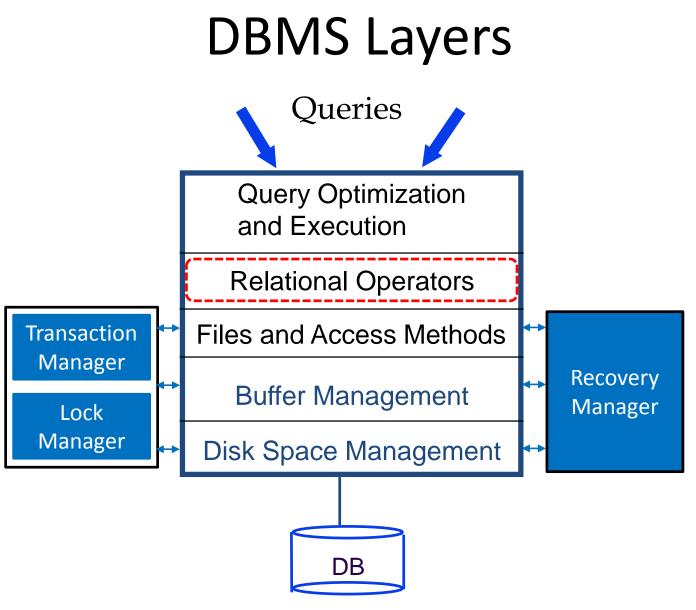
- Scenario: the relation to be sorted has a B+ tree index on its primary key
- IDEA: Can retrieve records in order by traversing leaf pages
- Is this a good idea?
 - What if the B+ tree is clustered?
 - Good idea!
 - What if the B+ tree in un-clustered?
 - Could be a very bad idea!



Summary

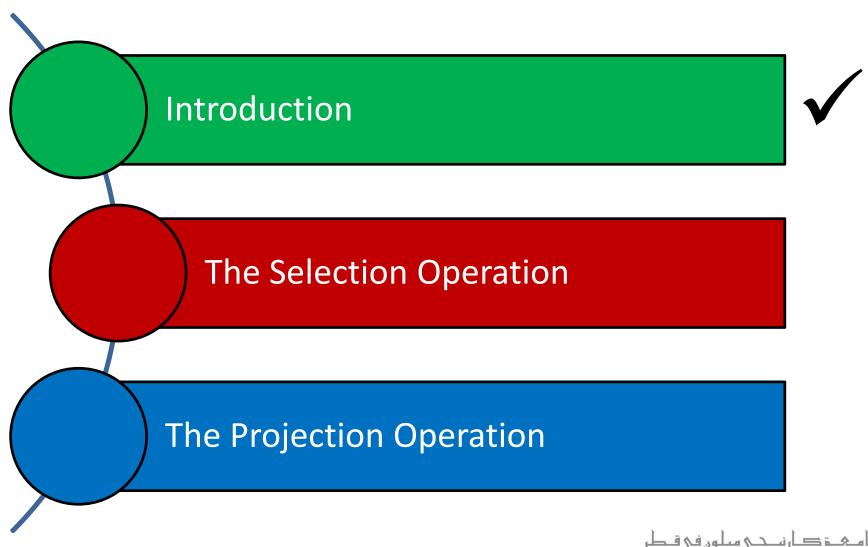
- External sorting is important; a DBMS may dedicate part of its buffer pool for sorting!
- External merge-sorting:
 - Pass 0: Produces sorted *runs* of size *B* (# buffer pages)
 - Later passes: *merge* runs
 - # of runs merged at a time depends on **B** and **block size**
 - A larger B means a smaller # of passes
 - A larger block size means less I/O cost per page, but potentially a larger # of passes
- Clustered B+ tree is good for sorting; un-clustered tree is usually bad!







Outline



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Relational Operations

- We will consider how to implement:
 - Selection (σ)
 - Projection (π)
 - *Join* (▷<)
 - Set-difference (—)
 - Union (∪)
 - Aggregation (SUM, MIN, etc.) and GROUP BY
- Since each operation returns a relation, ops can be *composed*!
- After we cover how to implement operations, we will discuss how to *optimize* queries (formed by composing operators)

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Assumptions

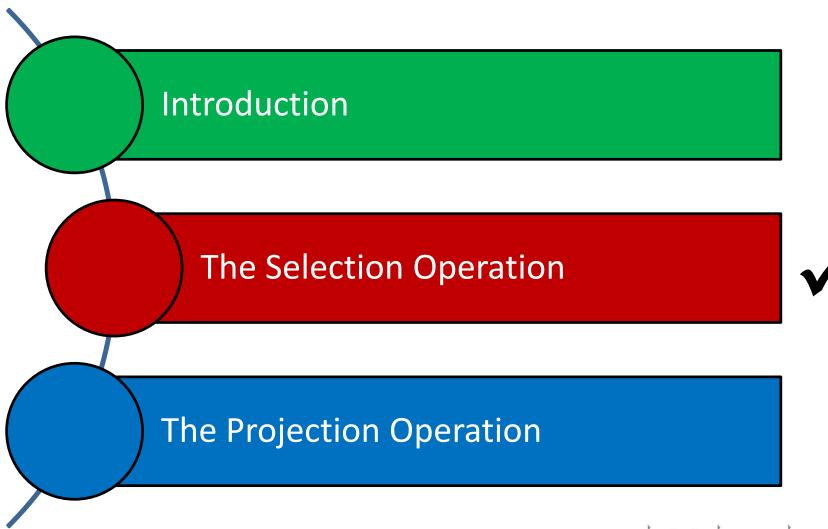
• We assume the following two relations:

Sailors (*sid*: integer, *sname*: string, *rating*: integer, *age*: real)

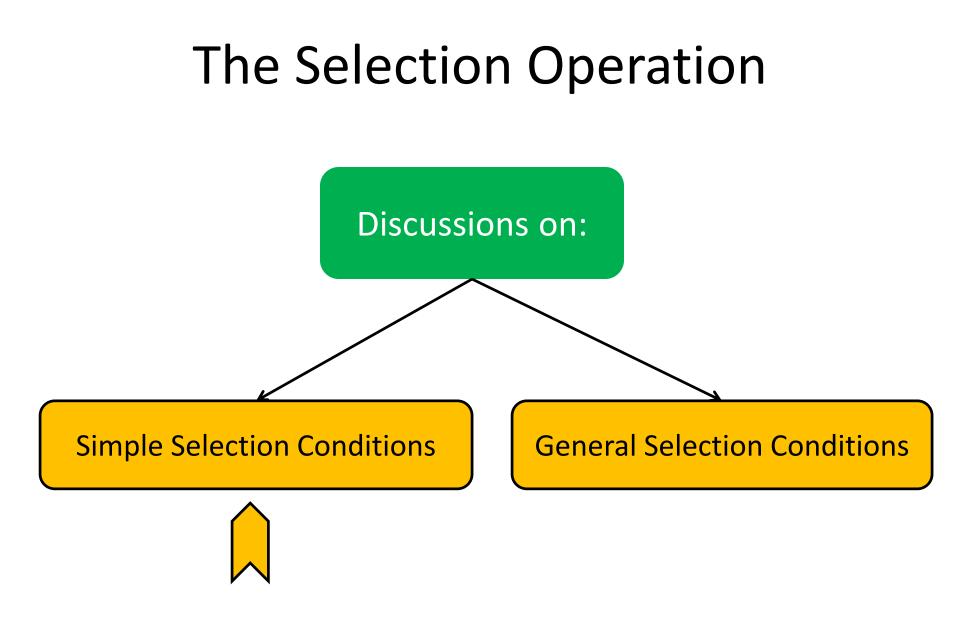
Reserves (*sid*: integer, *bid*: integer, *day*: dates, *rname*: string)

- For Reserves, we assume:
 - Each tuple is 40 bytes long, 100 tuples per page, 1000 pages
- For Sailors, we assume:
 - Each tuple is 50 bytes long, 80 tuples per page, 500 pages
- Our cost metric is the number of I/Os
- We ignore the computational and output costs

Outline



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The Selection Operation: Basic Approach

Consider the following selection query, Q:

SELECT * FROM Reserves R WHERE R.rname = 'Joe'

- How can we evaluate Q?
 - Scan Reserves entirely
 - Check the condition on each tuple
 - Add the tuple to the result if the condition is satisfied
- What is the I/O cost?
 - 1000 I/Os (since Reserves contains 1000 pages)!

Can we do better?

How to Improve Upon the Basic Approach for Selections?

- We can utilize the information in the selection condition and use an index (if a *suitable* index is available)
- For instance, a B+ tree index on *rname* can be used to answer Q considerably faster
 - But, an index on bid (for example) would not be useful!
- Different data organizations dictate different evaluations for the selection operation:
 - No Index, Unsorted Data
 - No Index, Sorted Data
 - B+ Tree Index
 - Hash Index



No Index, Unsorted Data

Assume a selection operation of the form:

 $\sigma_{{\rm R.attr op \ value}}~({
m R})$

- If there is no index on *R.attr* and *R* is not sorted, we have to scan *R* entirely
- Therefore, the *most selective access path* is a file scan
- During the file scan, for each tuple, we test the condition *R.attr op value* and add the tuple to the result if the condition is satisfied (*this is the basic approach*!)

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No Index, Sorted Data

Assume a selection operation of the form:

 $\sigma_{{\scriptscriptstyle R.attrop\,value}}\left(R
ight)$

- What can be done if there is no index on *R.attr* but *R* is sorted?
 - Do a binary search to locate the first tuple
 - Start at the located tuple and scan *R* until the selection condition is no more satisfied
- Therefore, the most selective access path is a sorted-file scan
- I/O cost = O(log₂ M) + scan cost (which can vary from 0 to M)



B+ Tree Index

Assume a selection operation of the form:

 $\sigma_{{\scriptscriptstyle R.attrop\,value}}\left(R
ight)$

- What can be done if there is a B+ tree index on *R.attr*?
 - Search the tree to locate the first index entry that points to a qualifying tuple of *R* (STEP 1)

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- Scan the leaf pages to retrieve all entries in which the key value satisfies the selection condition (STEP 2)
- What would be the I/O cost?
 - STEP 1: 2 or 3 I/Os
 - STEP 2: Depends on the number of qualifying tuples, the employed alternative and whether the index is clustered

B+ Tree Index (Cont'd)

- What if the index uses *Alternative (1)*?
 - The leaf pages contain the actual tuples and no additional cost is incurred
- What if the index is *clustered* and uses *Alternative (2)* or (3)?
 - Best case: 1 I/O
 - Worst case: # of leaf <u>pages</u> scanned
- What if the index is *un-clustered* and uses *Alternative (2)* or *(3)*?
 - Each index entry can point to a qualifying tuple on a different page
 - Cost = 1 I/O per a qualifying tuple!
 - Can we do better?



B+ Tree Index (Cont'd)

- Important refinement for un-clustered indexes:
 - Find qualifying index entries
 - Sort the rids by their page-id component
 - Read tuples in order
- This ensures that each data page is fetched just once

I/O Cost = 1 I/O per a data page (vs. 1 I/O per a qualifying tuple)!

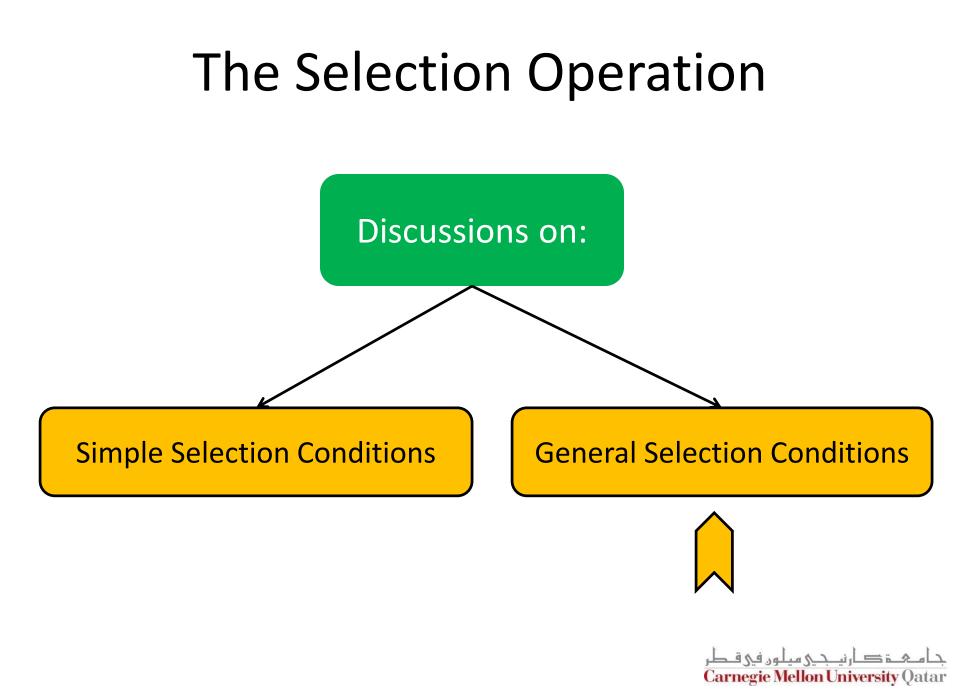


Hash Index

Assume an "equality" selection operation S of the form:

$$\sigma_{R.attr = value}$$
 (R)

- The best way to implement S is to use a hash index (if available on *R.attr*)
- Cost = 1 or 2 I/Os (to retrieve the appropriate bucket page)
 + # of I/Os to retrieve qualifying tuples (could be 1 or many)
- The cost of retrieving qualifying tuples depends on:
 - The number of such tuples
 - Whether the index is clustered or un-clustered!



General Selection Conditions

- Thus far, we have considered only simple selection conditions of the form *R.attr op value*
- In general, a selection condition is an expression with logical connectives (i.e., ^ and ^v) of *terms*
 - E.g., R.rname = 'Joe' ^ R.bid=r (R)
- A selection with *conjunctions* of conditions is said to be in *Conjunctive Normal Form* (*CNF*) and each condition is called a *conjunct*

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 A conjunct can contain disjunctions and is said to be *disjunctive*

Two General Cases

- We will discuss general selections:
 - Without Disjunctions
 - With Disjunctions

Two General Cases

- We will discuss general selections:
 - Without Disjunctions
 - With Disjunctions

Evaluating Selections without Disjunctions

- There are mainly <u>three cases</u> to consider:
 - Case 1: No index is available on any of the conjuncts
 - Scan the relation!
 - Example: Consider day<24/3/2015 AND bid=5 AND sid=3
 - Scan Reserves and retrieve tuples
 - For each retrieved tuple check day<24/3/2015 AND bid=5 AND sid=3

Evaluating Selections without Disjunctions

- There are mainly <u>three cases</u> to consider:
 - Case 2: There is one index available for one of the conjuncts
 - Use that index to retrieve tuples that satisfy the pertaining conjunct
 - Check for each retrieved tuple any remaining conjunct which does not match the index

The Single-Index Approach: Examples

- Consider day<24/3/2015 AND bid=5 AND sid=3:</p>
 - Example 1:
 - A B+ tree index on *day* is available; hence, use that index to retrieve tuples that satisfy day < 24/3/2015</p>
 - For each retrieved tuple check bid=5 and sid=3

Example 2:

- A hash index on <bid, sid> is available; hence, use that index to retrieve tuples that satisfy bid=5 and sid= 3
- For each retrieved tuple check day< 24/3/2015</p>

Evaluating Selections without Disjunctions

- There are mainly <u>three cases</u> to consider:
 - Case 3: Multiple indices are available
 - Get sets of rids (assuming Alternative (2) or
 (3)) using each matching index
 - Intersect these sets of rids
 - Retrieve the tuples
 - Check for each retrieved tuple any remaining conjuncts which do not match indices



The Multiple-Indices Approach: An Example

- Consider day<24/3/2015 AND bid=5 AND sid=3:</p>
 - If we have a B+ tree index on day (I_d) and an index on sid (I_s), we can:
 - Retrieve rids satisfying day < 24/3/2015 using I_d
 - Retrieve rids satisfying sid=3 using I_s
 - Intersect results
 - Retrieve tuples and check bid=5

Two General Cases

- We will discuss general selections:
 - Without Disjunctions
 - With Disjunctions

Evaluating Selections with Disjunctions

- There are mainly <u>three cases</u> to consider:
 - CASE 1: If a conjunct, *C*, is a disjunction of terms and one term requires a file scan, testing *C* would require a file scan
 - Example: Consider day<8/9/94 OR rname='Omar' and assume hash indices on rname (i.e., I₁) and sid (i.e., I₂) are available
 - We can retrieve tuples satisfying *rname* = 'Omar' using I_1
 - However, day<8/9/94 requires a file scan</p>
 - Hence, as the file scan is to be done, we can check the condition *rname='Omar'* and preclude using *I*₁ at first place
 - Therefore, the most selective access path is a file scan <u>only</u>

Evaluating Selections with Disjunctions

- There are mainly <u>three cases</u> to consider:
 - CASE 2: If the selection condition is CNF and contains a conjunct with a disjunction, we can take advantage of other conjuncts
 - Example: Consider (*day<1/1/99 OR rname='Joe'*) AND sid=3.
 Suppose also the existence of a hash index on sid (*I_s*)
 - We can use I_s to find qualifying tuples on sid and check for each retrieved tuple day<1/1/99 OR rname='Joe'</p>
 - Therefore, the most selective access path is the index on *sid*

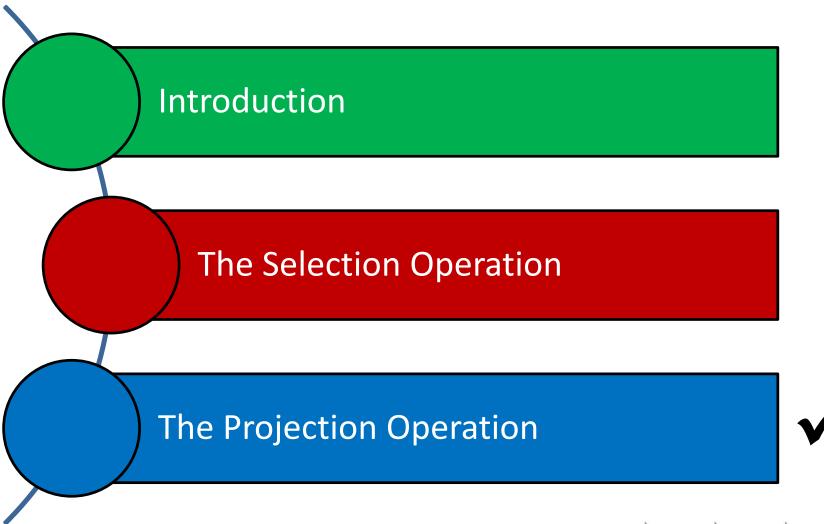
Evaluating Selections with Disjunctions

- There are mainly <u>three cases</u> to consider:
 - CASE 3: If every term in a disjunction has a matching index, we can retrieve candidate tuples using the indices and <u>union</u> them all
 - Example: Consider day<8/9/94 OR rname='Alice' and suppose
 B+ indices on day (i.e., I₁) and rname (i.e., I₂) are available
 - We can retrieve tuples satisfying day<8/9/94 using I₁
 - In addition, we can retrieve tuples satisfying *rname = 'Alice'* using *I₂*
 - We can subsequently union their results

Q: What if all matching indices use Alternative (2) or (3)?

A: Apply the refinement for un-clustered indices!

Outline



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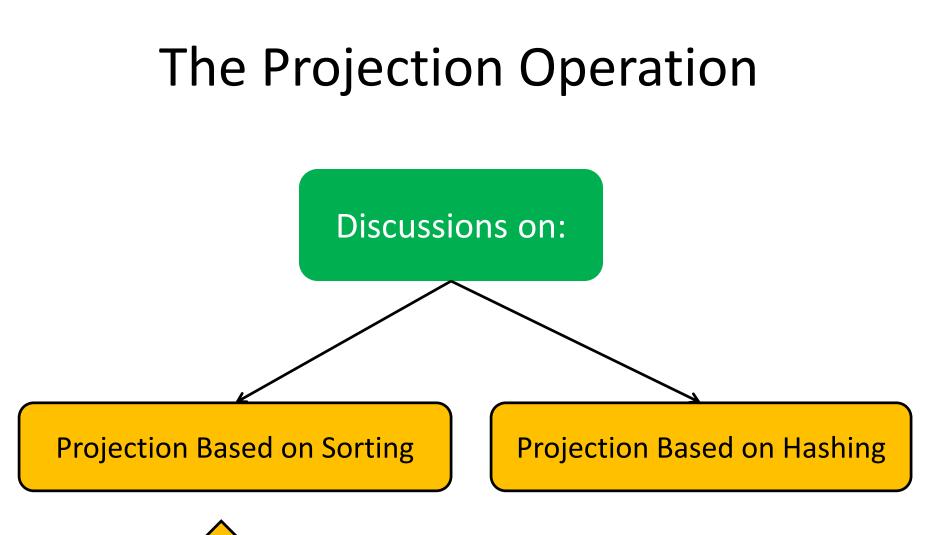
The Projection Operation

Consider the following query, Q, which implies a projection:

SELECT DISTINCT R.sid, R.bid **FROM** Reserves R

- How can we evaluate Q?
 - Scan R and remove unwanted attributes (STEP 1)
 - Eliminate any duplicate tuples (STEP 2)
- STEP2 is difficult and can be pursued using two basic approaches:
 - Projection Based on Sorting
 - Projection Based on Hashing







Projection Based on Sorting

- The approach based on sorting has the following steps:
 - Step 1: Scan R and produce a set of tuples, S, which contains only the wanted attributes
 - Step 2: Sort S using external sorting
 - Step 3: Scan the sorted result, compare adjacent tuples, and discard duplicates
- What is the I/O cost (assuming we use *temporary* relations)?
 - Step 1: M + T I/Os, where M is the number of pages of R and T is the number of pages of the temporary relation
 - Step 2: 2T × # of passes I/Os
 - Step 3: *T* I/Os



The Projection Operation: An Example

• Consider Q again:

SELECT DISTINCT R.sid, R.bid **FROM** Reserves R

- How many I/Os would evaluating Q incur?
 - Step 1: M + T = 1000 I/Os + 250 I/Os, assuming each tuple written in the temporary relation is 10 bytes long
 - Step 2: if B (say) is 20, we can sort the temporary relation in 2 passes at a cost of 2×250×2 = 1000 I/Os
 - Step 3: add another 250 I/Os for the scan
 - Total = 2500 I/Os

Can we do better?

Projection Based on *Modified* External Sorting

- Projection based on sorting can be simply done by modifying the external sorting algorithm
- How can this be achieved?
 - Pass 0: Project out unwanted attributes
 - Passes 2, 3, etc.: Eliminate duplicates during merging
- What is the I/O cost?
 - Pass 0: M + T I/Os
 - Passes 2, 3, etc.: Cost of merging



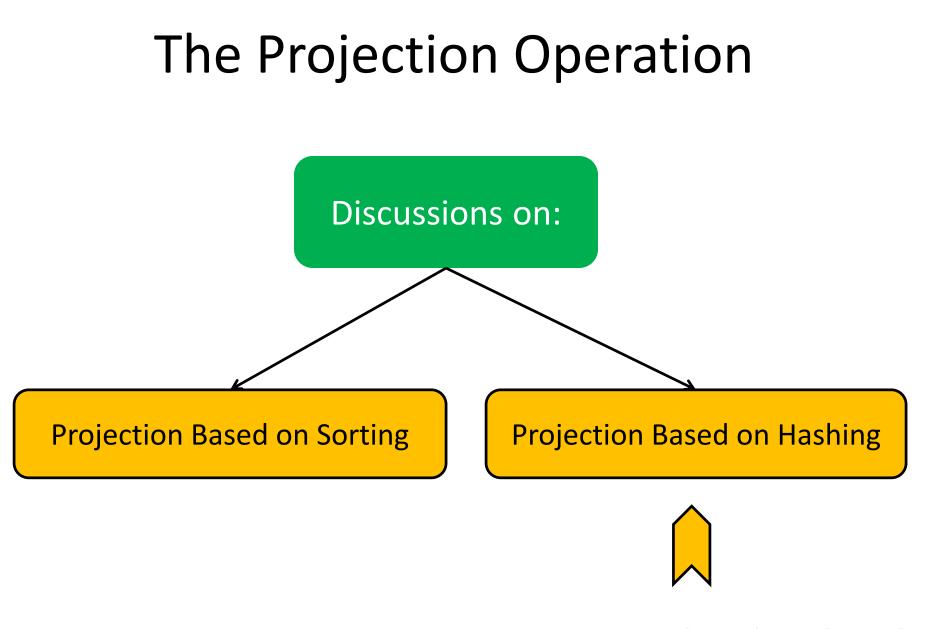
Projection Based on *Modified* External Sorting: An Example

Consider Q again:

SELECT DISTINCT R.sid, R.bid **FROM** Reserves R

- How many I/Os would evaluating Q incur?
 - Pass 0: M + T = 1000 + 250 I/Os
 - Pass 1: read the runs (total of 250 pages) and merge them
 - Grand Total = 1500 I/Os (as opposed to 2500 I/Os using the unmodified version!)





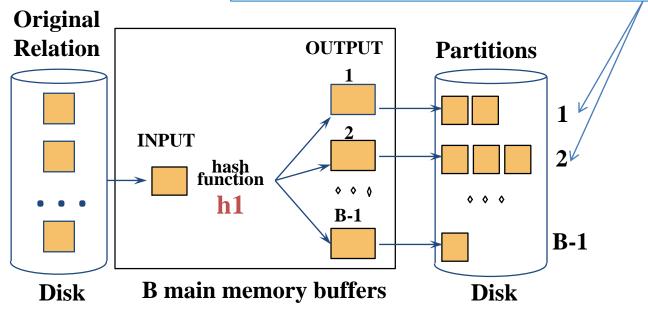
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- The algorithm based on hashing has two phases:
 - Partitioning Phase
 - Duplicate Elimination Phase
- Partitioning Phase (assuming B buffers):
 - Read *R* using 1 input buffer, one page at a time
 - For each tuple in the input page
 - Discard unwanted fields
 - Apply hash function *h1* to choose one of *B*-1 output buffers



- The algorithm based on hashing has two phases:
 - Partitioning Phase
 - Duplicate Elimination Phase
- Partitioning Phase:

Two tuples that belong to different partitions are guaranteed not to be duplicates



- The algorithm based on hashing has two phases:
 - Partitioning Phase
 - Duplicate Elimination Phase
- Duplicate Elimination Phase:
 - Read each partition and build a corresponding *inmemory* hash table, using hash function *h2* (<> *h1*) on all fields, while discarding duplicates
 - If a partition *P* does not fit in memory, apply hash-based projection algorithm *recursively* on *P*



- The algorithm based on hashing has two phases:
 - Partitioning Phase
 - Duplicate Elimination Phase
- What is the I/O cost of hash-based projection?
 - Partitioning phase = M (to read R) + T (to write out the projected tuples) I/Os
 - Duplicate Elimination phase = T (to read in every partition) (CPU and final writing costs are ignored)
 - Total Cost = M + 2T



Projection Based on Hashing: An Example

• Consider Q again:

SELECT DISTINCT R.sid, R.bid **FROM** Reserves R

- How many I/Os would evaluating Q incur?
 - Partitioning phase: *M* + *T* = 1000 + 250 I/Os
 - Duplicate Elimination phase: T = 250 I/Os
 - Total = 1500 I/Os (as opposed to 2500 I/Os and 1500 I/Os using projection based on sorting and projection based on modified external sorting, respectively)

Which one is better, projection based on modified external sorting or projection based on hashing?

Sorting vs. Hashing

- The sorting-based approach is superior *if*:
 - The duplicate frequency is high
 - Or the distribution of (hash) values is very skewed
- With the sorting-based approach the result is **sorted**!
- Most DBMSs incorporate a *sorting utility*, which can be used to implement projection relatively easy
- Hence, sorting is the standard approach for projection!



Index-Only Scan

- Can an index be used for projections?
 - Useful if the key includes *all* wanted attributes
 - As such, key values can be simply retrieved from the index without ever accessing the actual relation!
 - This technique is referred to as index-only scan
- If an ordered (i.e., tree) index contains all wanted attributes as *prefix* of search key, we can:
 - Retrieve index entries in order (index-only scan)
 - Discard unwanted fields and compare adjacent tuples to eliminate duplicates



