

Team Project: A Surveillant Robot System

SW & HW Test Plan

Little Red Team

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Software Lists

- SW Lists for Surveillant Functions
 - WebCam32 S/W Client & Server
 - The client program
 - The server program
 - The embedded program of the surveillant robot

- SW Lists for Intruding Functions
 - The control program of the intruding robot
 - The embedded program of the intruding robot

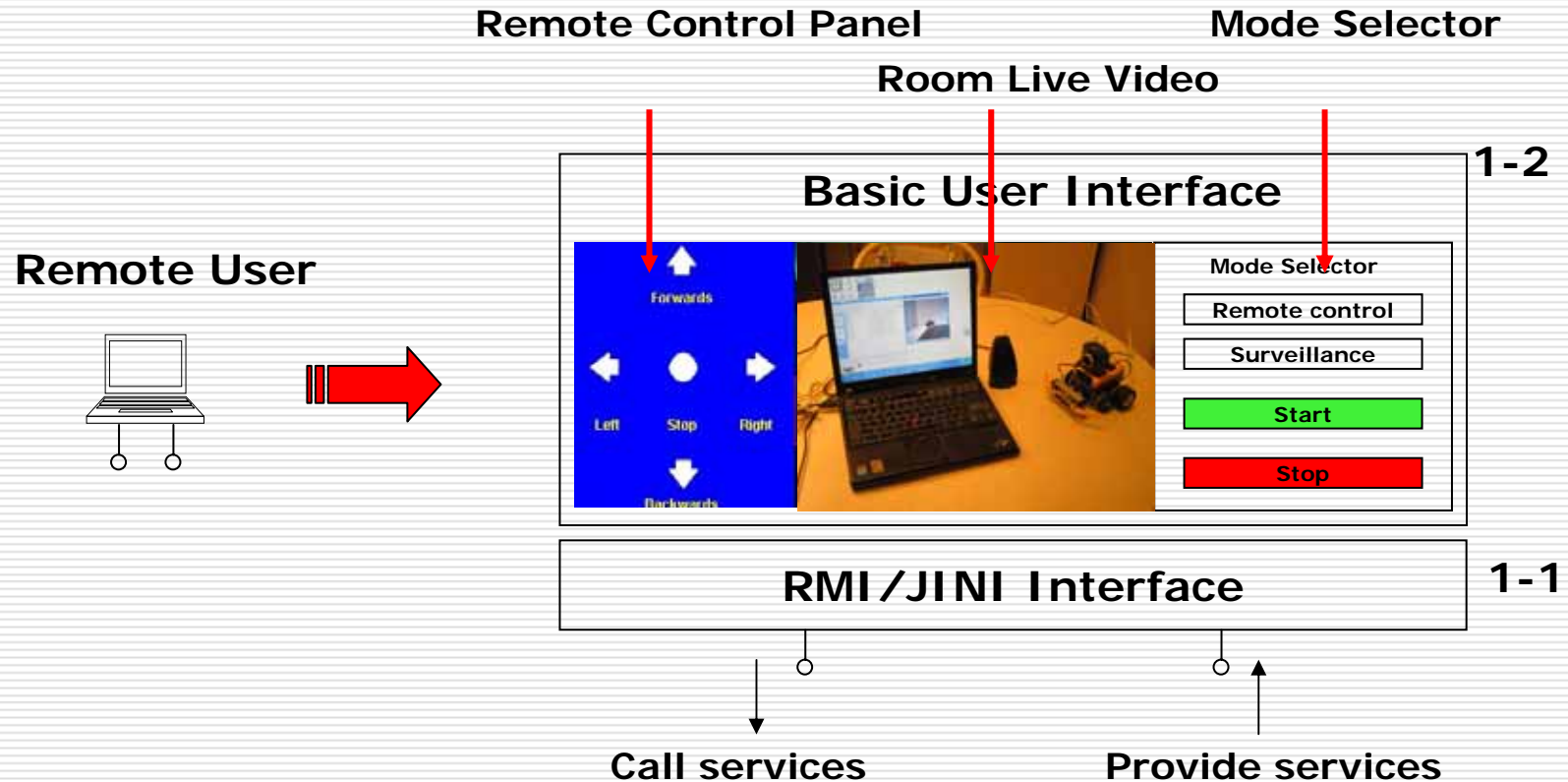


ST#0: WebCam32 S/W

- STC 0-1: To view the room where the surveillant robot is, via the internet
 - Pass if the remote user **sees the robot** via the internet, using the WebCam 32 S/W Client and Server



SD#1: The client program



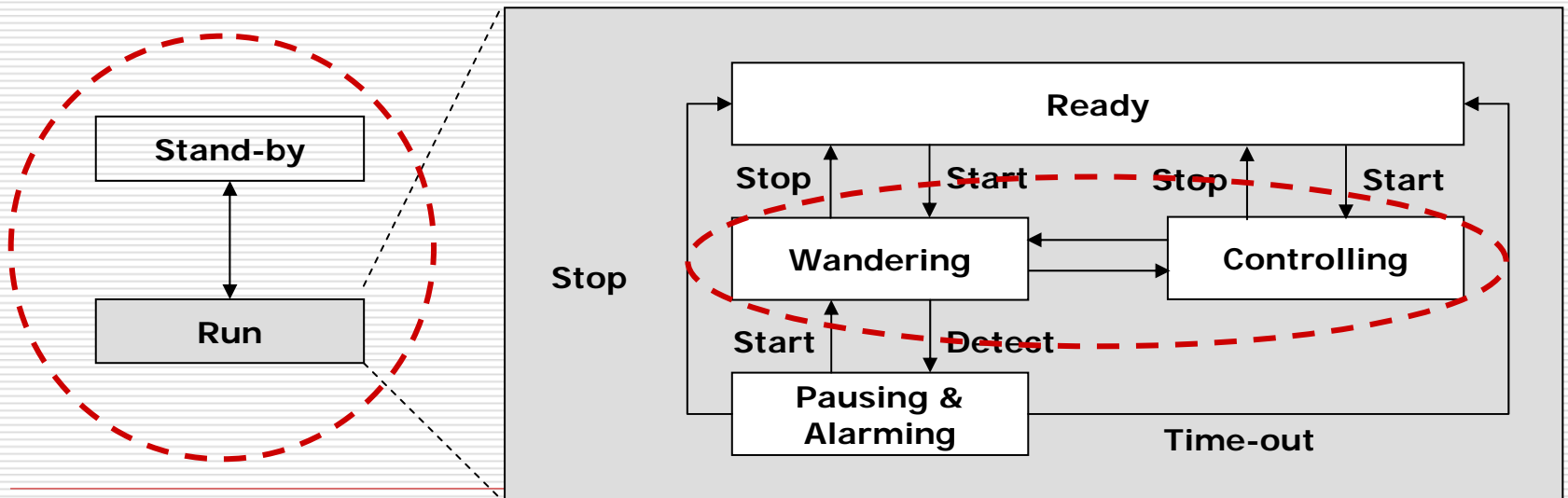
ST#1: The client program

- STC 1-1: To check the connection of RMI/JINI Interface between the client and the server
 - Pass if the client receives the response from the server, when the remote user presses the left arrow
 - Pass if the client receives the response from the server, when the remote user presses the right arrow
 - Pass if the client receives the response from the server, when the remote user presses the forward arrow
 - Pass if the client receives the response from the server, when the remote user presses the backward arrow

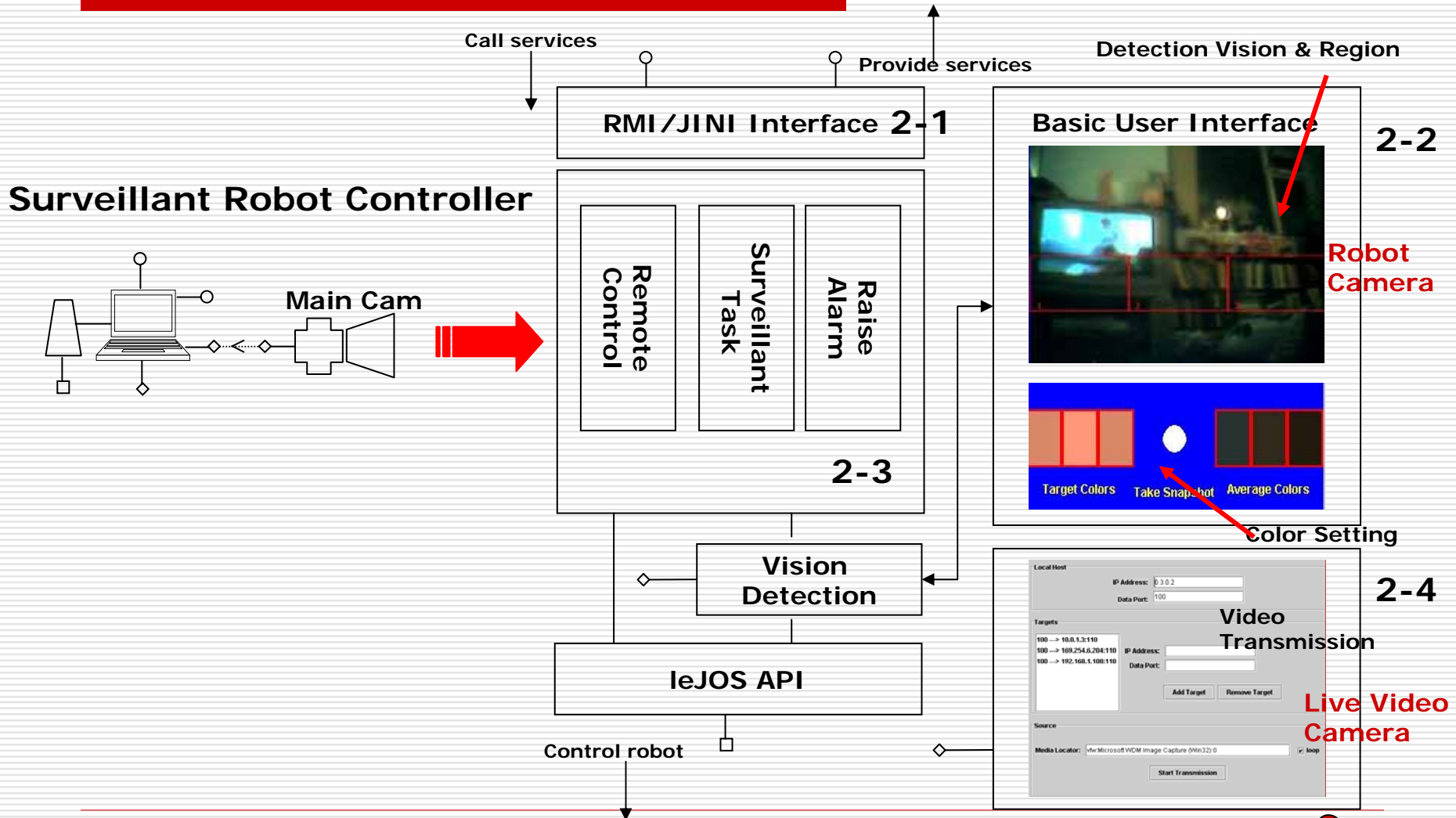


ST#1: The client program

- STC 1-2: To check the status of the robot
 - Pass if the client **receives the information** whether the robot is ready or not from the server
 - Pass if the client **sends the information** whether the robot is controlled or autonomous, and the server sets the mode according to the information



SD#2: The server program



ST#2: The server program

- STC 2-1: To control the robot when the robot is ready
 - Pass if the robot is **moving left** while the server program is receiving the command to move left
 - Pass if the robot is **moving right** while the server program is receiving the command to move right
 - Pass if the robot is **moving forward** while the server program is receiving the command to move forward
 - Pass if the robot is **moving backward** while the server program is receiving the command to move backward



ST#2: The server program

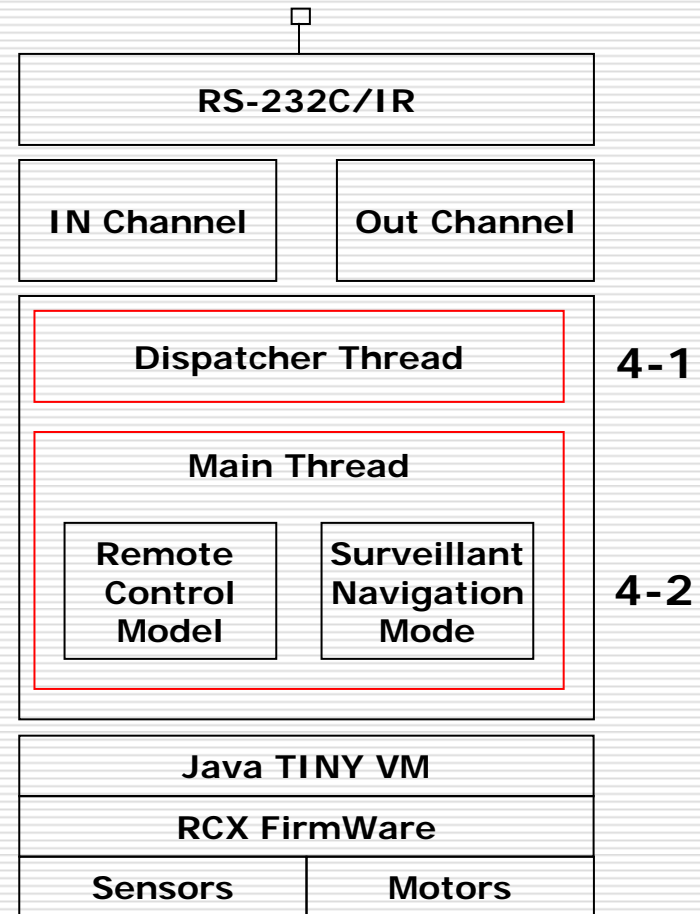
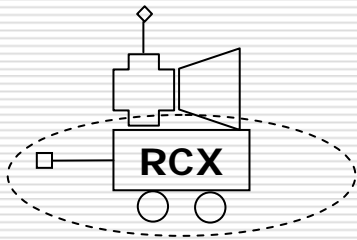
- STC2-2: To get the detection information
 - Pass if the server program **gets the detection information** when the robot detects an intruder
 - Pass if the server program have robot **raise an alarm** when the program gets the information

- STC2-3: To have the surveillant robot to wander in the room
 - Pass if the robot **starts navigating** the room within 3 seconds after the server commands to start the robot
 - Pass if the robot **stops navigating** the room within 3 seconds after the server commands to stop the robot



SD#4: The embedded program

Surveillant Robot



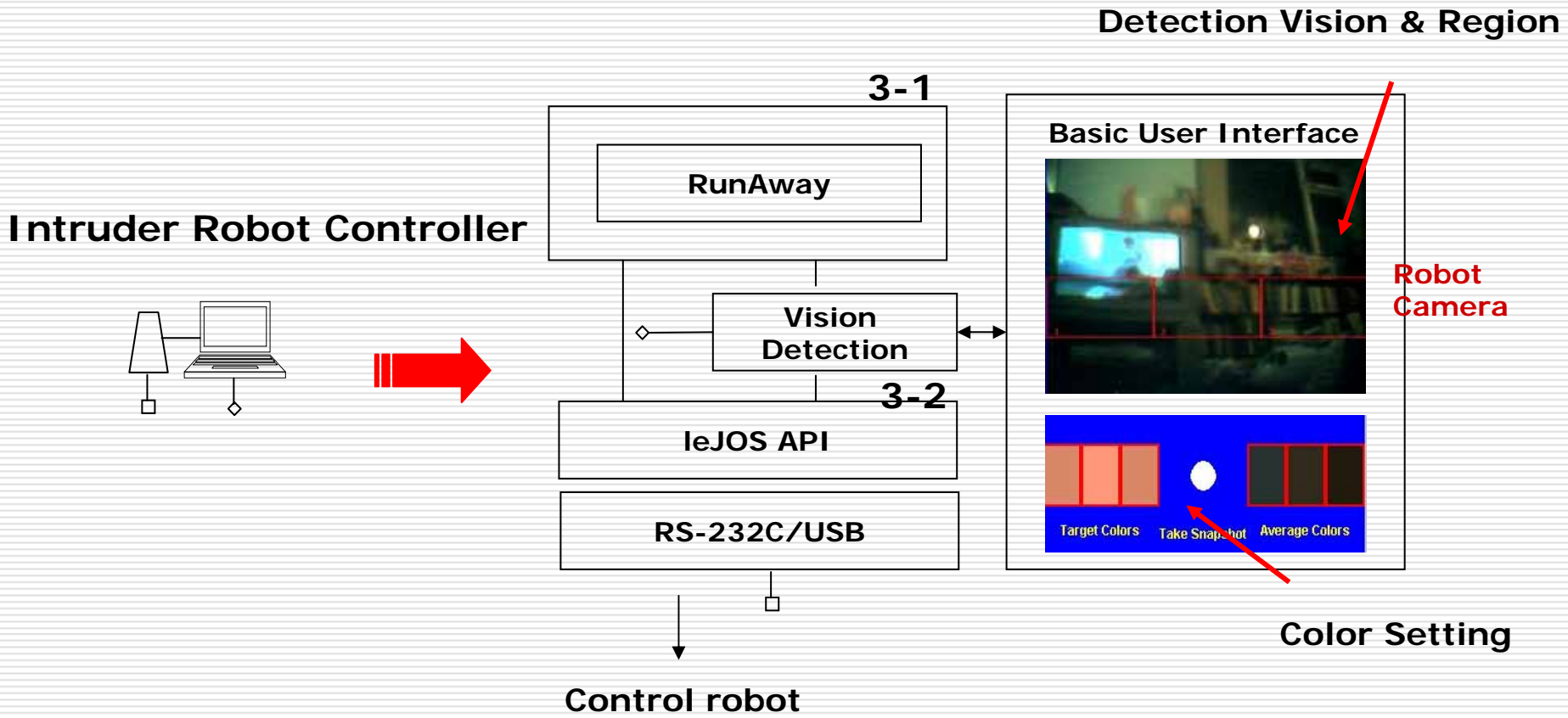
ST#4: The embedded program

- STC4-1: To check dispatcher thread
 - Pass if the robot is **controlled by the server program** (STC2-1, STC2-2, STC2-3)

- STC4-2: To check main thread
 - Pass if the robot **navigates** in the way expected by the lab experimenter



SD#3: The control program



ST#3: The control program

- STC 3-1: To control the robot when the robot is ready
 - Pass if the robot is **moving left** while the control program is receiving the command to move left
 - Pass if the robot is **moving right** while the control program is receiving the command to move right
 - Pass if the robot is **moving forward** while the control program is receiving the command to move forward
 - Pass if the robot is **moving backward** while the control program is receiving the command to move backward



ST#3: The control program

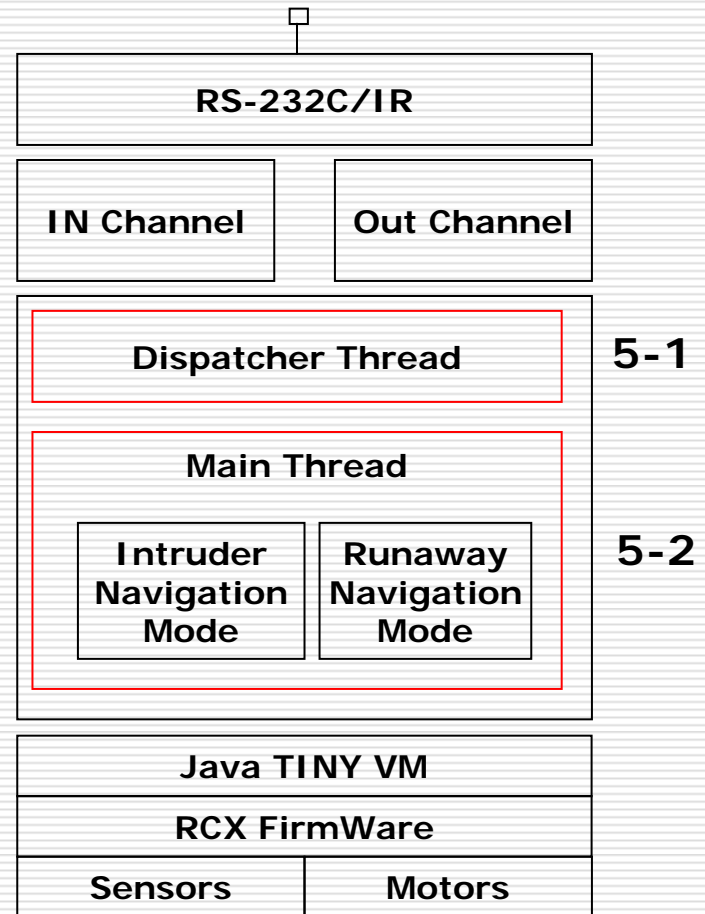
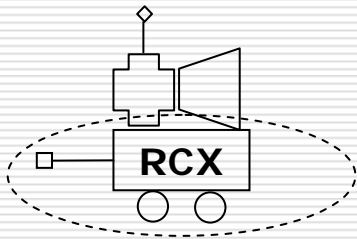
- STC3-2: To get the detection information
 - Pass if the control program **gets the detection information** when the robot detects the surveillant robot
 - Pass if the control program has robot **run away** when the program gets the information

- STC3-3: To have the intruding robot to wander in the room
 - Pass if the robot **starts navigating** the room within 3 seconds after the server commands to start the robot
 - Pass if the robot **stops navigating** the room within 3 seconds after the server commands to stop the robot



SD#5: The embedded program

Intruder Robot



ST#5: The embedded program

- STC4-1: To check dispatcher thread
 - Pass if the robot is **controlled by the control program** (STC3-1, STC3-2, STC3-3)

- STC4-2: To check main thread
 - Pass if the robot **navigates** expected by the lab experimenter



Hardware Lists

- HD1: The Surveillant Robot
 - Lego mindstorms : Production invention system 2.0
 - Lego mindstorms : Vision command camera
 - IR Tower
- HD2: The Intruding Robot
 - Lego mindstorms : Production invention system 2.0
 - Lego mindstorms : Vision command camera
 - IR Tower
- HD3: The WebCam
 - Logitech Quickcam Orbit WebCam
 - WebCam32 S/W Client
 - WebCam32 S/W server
- HD4: Wall parts



Hardware Lists

- HD5: A remote PC
 - Seonah's laptop computer

- HD6: A robot main controller
 - Chankyu's laptop computer
 - Issue: we have to get the static IP

- HD7: Another control computer
 - Kai's laptop computer
 - Issue: can you (Kai) do it?



The Surveillant Robot

- HTC1-1: To change its direction
 - Pass if the surveillant robot **changes the direction** when it detects a wall by using touch sensors

- HTC1-2: To wander in the room
 - Pass if the robot **moves around** the every room without troubles

- HTC1-3: To detect the intruding robot
 - Pass if the robot **raises an alarm** in 5 seconds when the intruding robot is in the same room



The Intruder Robot

- HTC2-1: To intrude into the room
 - Pass if the robot **comes into** the room where the surveillant robot is, controlled by a lab assistant

- HTC2-2: To detect the surveillant robot
 - Pass if the robot **begins to move another direction** from the surveillant robot in 5 seconds after the two robots are in the same room
 - Pass if the robot **runs away** to exit from the room



The WebCam

- HTC3-1: To show the room where the robot is
 - Pass if the WebCam **shows the room** in their computers.



Wall parts

- HTC4-1: To check walls do not fall down
 - Pass if the wall does **not fall down** when a robot bumps to a wall



A remote PC

- HTC5-1: To check the environment of the remote PC
 - Pass if **the client program** is installed in the computer, and operates properly
 - Pass if **the WebCam32 S/W Client** is installed in the computer, and operates properly



A robot main controller

- HTC6-1: To check the environment of the robot main controller
 - Pass if **the server program** is installed in the computer, and operates properly
 - Pass if **the WebCam32 S/W Server** is installed in the computer, and operates properly



Another control computer

- HTC7-1: To check the environment of the control computer
 - Pass if **the client program** is installed in the control computer, and operates properly

